

16/1/2006

Running time (or time complexity) of a T.M.

A T.M. has time complexity  $T(n)$  if it halts in at most  $T(n)$  steps (accepting or not) for all input strings of length  $n$ .

Polynomial time:  $T(n) = O(n^c)$  for some fixed  $c$   
(fixed means independent from  $n$ , i.e. the input-size)

- Examples:
- $O(n^2)$
  - $O(n \cdot \log n)$
  - $O(n^{3.14})$
- } polynomial time
- $O(n \log n)$
  - $O(2^n)$
- } non-poly

Complexity theory considers tractable all problems with poly-time algorithms:

Motivations:

- 1) robustness wrt the computation model  
(all general computation models can simulate each other in poly-time  $\Rightarrow$  they define the same class of tractable probl.)
- 2) robustness wrt combining algorithms  
(a polynomial of a polynomial is still a polynomial)
- 3) going from polynomial to non-polynomial is drastic also in practice (e.g. compare  $10 \cdot n^4$  with  $0.1 \cdot 2^n$ , when  $n$  grows)

4) Most practically used algorithms that are polynomial (5.2) are so with a low coefficient (i.e.  $T(n) = O(n^c)$ , with  $c$  typically  $\leq 3$ ).

### Time complexity classes:

Definition:  $P = \{L \mid L = \mathcal{L}(M) \text{ for some poly-time DTM } M\}$

$NP = \{L \mid L = \mathcal{L}(N) \text{ for some poly-time NTM } N\}$

Note: both DTM and NTMs must be halting T.M.s

From the definition we have immediately:  $P \subseteq NP$

(every NTM is also a DTM)

Note: being in  $P$  corresponds to the intuition that the problem can be solved efficiently.

Instead, being in  $NP$  means intuitively that, given a solution, we can check efficiently whether it is correct.

### Satisfiability:

Boolean formula: operands;  $x_1, \dots, x_n$

operators:  $\wedge, \vee, \neg$

formula  $F(x_1, \dots, x_n)$

Satisfiability problem: given a boolean formula  $F(x_1, \dots, x_n)$ , is there a truth assignment (i.e., an assignment of true/false values) for  $x_1, \dots, x_n$  that satisfies  $F$  (i.e., makes  $F$  evaluate to true)?

Example:  $F(x_1, x_2) = (x_1 \vee \neg x_2) \wedge (\neg x_1 \vee x_2)$

is satisfiable:  $x_1 = 1, x_2 = 1$

$F(x_1, x_2) = x_1 \wedge (\neg x_1 \vee x_2) \wedge \neg x_2$

is not satisfiable

We first show how we can convert it to a language problem:

- we must encode formulas as strings

$$\Sigma = \{ \wedge, \vee, \neg, (, ), x, 0, 1 \}$$

variable  $x_i$ :  $x$  (i in binary)

e.g.  $x_5$  is encoded as  $x101$

$\Rightarrow$  we obtain that  $F(x_1, \dots, x_n)$  can be encoded as a string over  $\Sigma$ .

$$L_{SAT} = \{ w \mid w \text{ encodes a satisfiable formula} \}$$

Theorem:  $L_{SAT} \in NP$  (ie., satisfiability is in NP)

Proof:

It suffices to show a poly-time NTM  $N$  s.t.  $L(N) = L_{SAT}$

$N$  runs in two steps:

1) "guess" a truth assignment  $F$  for  $x_1, \dots, x_n$

2) evaluate  $F$  on truth assignment and whether it has value true.

We have:  $F$  satisfiable  $\Leftrightarrow \exists$  satisfying T.A.

$\Leftrightarrow N$  has accepting execution

Running time: step 1)  $O(n)$

step 2)  $O(n^2)$  with multiple tapes  $\Rightarrow O(n^4)$   
q.e.d.

Note: - All decision problems can be converted to language problems, by encoding the input as a string. (5.4)

- We know that  $L_{SAT} \in NP$ , but we do not know whether  $L_{SAT} \in P$ :
- (we cannot exploit the conversion  $NTM \rightarrow DTM$ , since it causes an exponential blowup in running-time)
- under the standard  $NTM \rightarrow DTM$  conversion, the DTM will have to try all possible truth-assignments ( $2^{2^n}$ )

In fact: open whether  $L_{SAT} \in P$

Special case of SAT: CSAT

conjunctive normal form:

(note: we use  $+$  for  $\vee$   
and  $\cdot$  for  $\wedge$ )

- literal: variable  $x_i$  or its negation  $\overline{x_i}$
- clause: sum/or of literals:  $C_j = x_1 + \overline{x_2}$
- CNF-formula: product/and of clauses:  $F = C_1 \cdot \dots \cdot C_m$

$$\text{Thus } F = \prod_{j=1}^m C_j \quad \text{with } C_j = \sum_{i=1}^{n_j} x_{ji}$$

CSAT-problem: given a CNF formula  $F$ ,  
decide whether  $F$  is satisfiable

Since  $SAT \in NP$ , we have also  $CSAT \in NP$

$k$ -CNF - formula: each clause has exactly  $k$  literals

$$1\text{-SAT} : (\bar{x}_1) \cdot (x_2) \cdot (x_3)$$

$$2\text{-SAT} : (x_1 + \bar{x}_2) \cdot (\bar{x}_1 + x_2)$$

3-SAT:

facts: 1-SAT  $\in P$  (trivial)

2-SAT  $\in P$  (not so easy - via graph reachability)

3-SAT  $\in P$  is still open

There are many (thousands) problems like SAT and CSAT that can be easily established to be in NP as follows:

Step 1: "guess" some solution  $S$

Step 2: verify that  $S$  is a correct solution

Note: Step 1 exploits nondeterminism, and is clearly polynomial (running time of a NTM)

Step 2, for the problem to be in NP, must be carried out deterministically in poly-time (polynomial verifiability)

Examples:

- Traveling salesman problem (TSP)

input: - graph  $G=(V, E)$  with edge lengths  $l(u, v)$   
- integer  $k$

problem: does  $G$  have a tour (visiting each node exactly once) of length  $\leq k$ ?

TSP  $\in NP$

Step 1: guess a tour

Step 2: check that length of tour is  $\leq k$

- Clique : input - graph  $G = (V, E)$   
- integer  $k$

problem: does the graph have a clique of size  $k$   
(a clique is a subgraph of  $G$  in which each pair of nodes is connected by an edge)

- Knapsack : input :- set of items, each with an integer weight  
- capacity  $k$  of a knapsack

problem: is there a subset of the items whose total weight matches the capacity  $k$

This property explains why so many practical problems are in NP:

- problems ask for the design of mathematical objects (paths, truth assignments, solutions of equations, VLSI-routes, ...)
  - sometimes we look for the best solution, (or a solution that matches some condition) that matches the specification
  - the solution is of small (polynomial) size, otherwise it would be useless
  - it is simple (poly-time) to check whether it matches the spec.
- but, there are exponentially many possible solutions

If we had  $P = NP$ , all these problems would have efficient (poly-time) solutions.

But we currently believe that  $P \neq NP$ .

Assuming  $P \neq NP$ , how do we determine which problems of NP are not in P (i.e., we know they don't have an efficient algorithm)?

# NP-completeness

Key idea: we define NP-completeness in such a way that if we show that an NP-complete problem is in P, then all problems in NP would be in P. (i.e., we would have  $P = NP$ )

It follows: assuming  $P \neq NP$ , an NP-complete problem cannot be in P

## Poly-time reduction:

Problem X reduces to problem Y in poly-time ( $X <_{poly} Y$ ) if there is a function R (the poly-time reduction) s.t.

1)  $w \in L_X \iff R(w) \in L_Y$

2) R is computable by a poly-time DTM

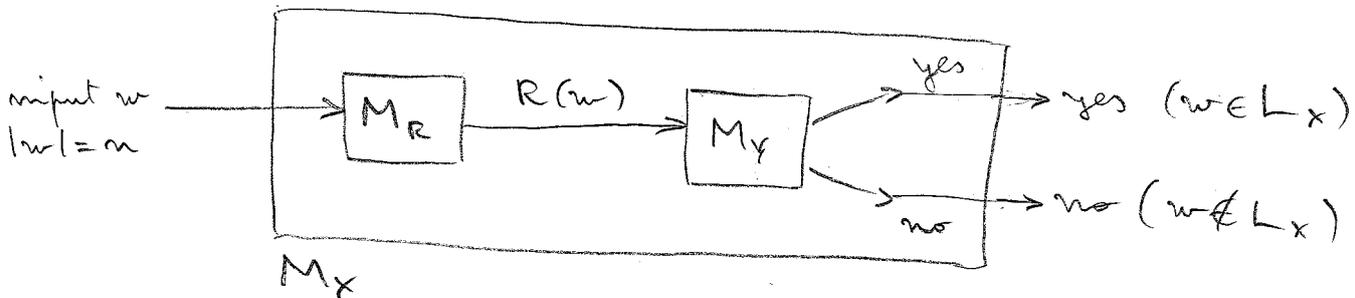
( $L_X$  is the language encoding of problem X)

Theorem:  $X <_{poly} Y$  and  $Y \in P \implies X \in P$

Proof: let  $M_R$  be a poly-time DTM for R

$M_Y$                       "                      Y

We construct a DTM  $M_X$  for X as follows



Running time of  $M_X$ :

suppose:  $M_R$  runs in time  $T_R(n) \in n^a$

$M_Y$                       "                       $T_Y(n) \in n^b$

Let  $|w| = n$

Then  $|R(w)| \leq n^a$

$\Rightarrow M_x$  runs in time  $O(n^b)$

$$T_x(n) \leq T_R(n) + T_Y(T_R(n)) =$$

$$= n^e + (n^a)^b = O(n^{e+b})$$

q.e.d.

Corollary:  $X \leq_{poly} Y$  and  $X \notin P \Rightarrow Y \notin P$

Definition: Problem  $Y$  (or language  $L_Y$ ) is NP-hard if  $\forall X \in NP$  we have  $X \leq_{poly} Y$

Intuitively: an NP-hard problem is at least as hard as any problem in NP

Immediate:  $Y$  is NP-hard and  $Y \in P \Rightarrow P = NP$

Definition:  $Y$  is NP-complete if

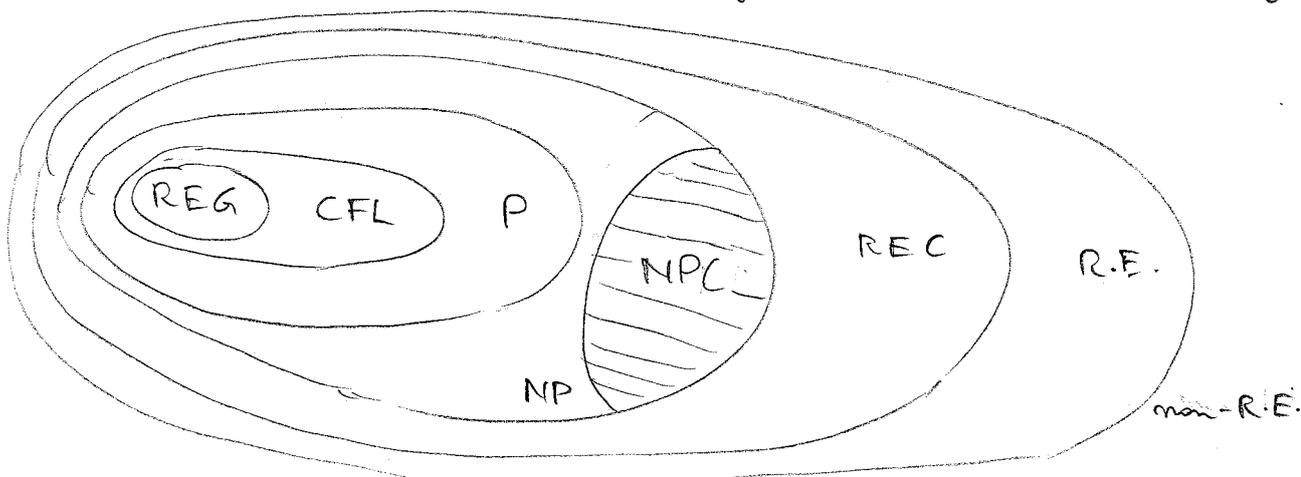
- 1)  $Y \in NP$  and
- 2)  $Y$  is NP-hard

Intuitively: NP-complete problems are the hardest problems in NP.

If one of them is in P, then all problems in NP are in P.

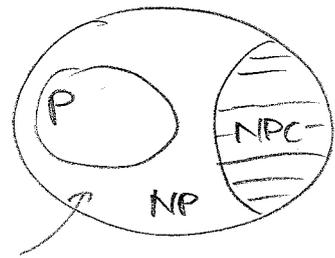
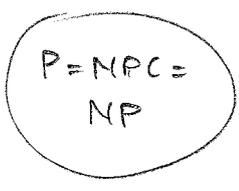
Hence = NP-completeness is a strong evidence of intractability.

Languages:



Note: relationship between P, NPC, and NP

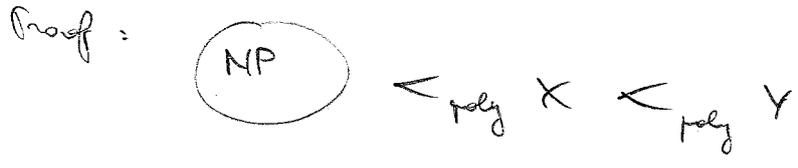
either  $P = NP = NPC$  or  $P \neq NP$



in this case we know there are problems in NP that are neither in P nor NPC (proof is complicated)

How do we prove problems to be NP-complete?

Theorem:  $X$  is NP-hard and  $X <_{poly} Y \Rightarrow Y$  is NP-hard



But, to exploit this result, we need a first NP-hard problem:

Cook's theorem: CSAT is NP-hard 2/12/2008

Proof idea: we must show:  $\forall L \in NP : L <_{poly} L_{CSAT}$

Fix  $L \in NP$  and let  $M_L$  be a poly-time NTM for  $L$ .

We must show a poly-time reduction  $R_L$ :

input: string  $w$

output: CNF formula  $F = R_L(w)$  s.t.

$$w \in L(M_L) \iff F \text{ is satisfiable}$$

Idea:  $F$  encodes the computation of  $M_L$  on  $w$ .

Suppose  $w \in \mathcal{L}(M_L)$  and  $|w| = n$ .

then there exists a sequence of IDs of  $M_L$ :

$$ID_0 \vdash ID_1 \vdash \dots \vdash ID_\tau$$

with  $ID_0 = q_0 w$

$ID_\tau$  is an accepting ID (i.e.  $M_L$  is in an

$\tau \leq P(n)$  (since  $M_L$  is poly-time) final state.)

We assume that  $\tau = P(n)$  by adding

$$ID_{\tau+1}, ID_{\tau+2}, \dots, ID_{P(n)} \text{ same as } ID_\tau$$

Idea: encode computation as matrix  $X$

TAPE  $\rightarrow$

		1	2	3	...	n	n+1	n+2	...	P(n)		
		$q_0/a_1$	$a_2$	$a_3$	...	$a_n$	$\emptyset$	$\emptyset$	...	$\emptyset$	$\emptyset$	$w = a_1 \dots a_n$
TIME	0	$b_1$	$q_1/a_2$	$a_3$	...	$a_n$	$\emptyset$	$\emptyset$	...	$\emptyset$	$\emptyset$	
	1	$b_1$	$b_2$	$q_2/a_3$	...	$a_n$	$\emptyset$	$\emptyset$	...	$\emptyset$	$\emptyset$	
	2	$b_1$	$b_2$	$b_3$	...	$a_n$	$\emptyset$	$\emptyset$	...	$\emptyset$	$\emptyset$	
	...											
	P(n)	$b_1$	$b_2$	$b_3$	...	$b_n$	$b_{n+1}$	$b_{n+2}$	...	$q/c_1$	$b_2$	

TIME  $\downarrow$

$M$  cannot use more than  $P(n)$  cells

$x_{it}$ : contents of tape cell  $i$  in  $ID_t$

except for composite symbol  $\begin{matrix} q \\ \diagdown \\ x \end{matrix}$

to denote state and head position

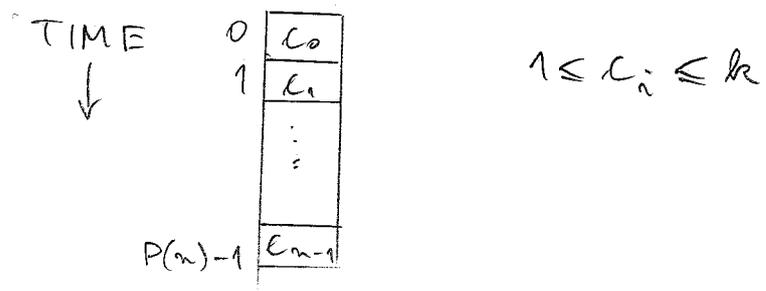
We have that  $w \in \mathcal{L}(M_L)$  iff

- a) the matrix  $X$  is properly filled in
- b) row 0 is  $ID_0$
- c) row  $P(n)$  has final state
- d) successive rows are related through legal transitions of  $M_L$

$M_L$  is NTM. Let  $k$  be the maximum degree of nondeterminism, i.e., for all  $q, x : |\delta(q, x)| \leq k$ .

To encode which of the possible transitions is chosen when going from  $ID_i$  to  $ID_{i+1}$  for the accepting sequence:

We use an array  $C$  of  $P(n)$  elements (due array)



To represent  $X$  and  $C$  we use boolean variables

$X_{itA}$  = true if cell  $i$  in  $ID_t$  contains  $A$

$C_{tl}$  = true if  $C_t = l$

where  $1 \leq i \leq P(n)$   
 $0 \leq t \leq P(n)$

$A \in \Gamma' = \Gamma \cup \underbrace{\Gamma \times Q}_{\text{composite symbols}}$   
 $1 \leq l \leq k$

Total number of variables is  $O(P(n)^2)$ , i.e., polynomial

To construct the CNF formula  $F$ , we use 4 types of formulas  
 (type e)  $X$  and  $C$  are properly filled in; (that are conjunctions of clauses)

UNIQUE( $i, t$ ): for each  $i$  and  $t$ , cell  $i$  in  $ID_t$  is uniquely filled

$$\left( \sum_{A \in \Gamma'} X_{itA} \right) \cdot \prod_{\substack{A, B \in \Gamma' \\ A \neq B}} \left( \overline{X_{itA}} + \overline{X_{itB}} \right)$$

UNIQUEC( $k$ ): for each  $t$ ,  $C[t]$  is uniquely filled (5.12)

$$\left( \sum_{k \in \{1, \dots, k\}} C_{t,k} \right) \cdot \prod_{\substack{l \in \{1, \dots, k\} \\ l \neq m}} (\overline{C}_{t,l} + \overline{C}_{t,m})$$

$\Rightarrow O(P(n)^2)$  clauses, which is still polynomial  
 (since  $1 \leq i \leq P(n)$  and  $0 \leq t \leq P(n)$ )  
 Each clause has constant length (i.e., independent of  $n$ ).

type b)  $ID_0 = q_0 w = q_0 a_1 \dots a_m$

INIT:  $x_{10} \begin{matrix} q_0 \\ e_1 \end{matrix} \cdot x_{20} a_1 \dots x_{m0} a_m$

$x_{t+1,0} \neq x_{t+2,0} \neq \dots x_{P(n),0} \neq$

$\Rightarrow O(P(n))$  clauses, each of length 1

type c)  $ID_{P(n)}$  is accepting

ACCEPT:  $\sum_{\substack{q \in F \\ A \in \Pi \\ i \in \{1, \dots, P(n)\}}} x_{i, P(n)} \begin{matrix} q \\ A \end{matrix}$

$\Rightarrow 1$  clause of length  $O(P(n))$

type d) legal transitions

consider  $ID_t$  and  $ID_{t+1}$

$t$	$A_1$	$A_2$	...	$q$	$A_j$	$A_{j+1}$	...
$t+1$	$B_1$	$B_2$	...	$B_j$	$P$	$A_{j+1}$	

$j-1 \quad j \quad j+1$

$t \quad \begin{matrix} q \\ e \end{matrix}$

In  $ID_{t+1}$ , cell  $j$  depends only on 3 cells above it and on  $C_t$

$A_{j-1}$	$A_j$	$A_{j+1}$
	$B_j$	

Various cases: (we assume that there are no stay moves) (5.13)

1)  $A_{j-1}, A_j, A_{j+1}$  are not composite symbols

then  $B_j = A_j$

2)  $A_{j-1}$  is  $\begin{array}{|c|} \hline q \\ \hline \hline x \\ \hline \end{array}$  and  $c_t$ 'th move in  $\delta(q, X)$  is  $(q, Y, R)$

then  $B_j = \begin{array}{|c|} \hline r \\ \hline \hline A_j \\ \hline \end{array}$

3)  $A_j$  is  $\begin{array}{|c|} \hline q \\ \hline \hline x \\ \hline \end{array}$  and  $c_t$ 'th move in  $\delta(q, X)$  is  $(q, Y, -)$

then  $B_j = Y$

4)  $A_{j+1}$  is  $\begin{array}{|c|} \hline q \\ \hline \hline x \\ \hline \end{array}$  and  $c_t$ 'th move in  $\delta(q, X)$  is  $(q, Y, L)$

then  $B_j = \begin{array}{|c|} \hline r \\ \hline \hline A_j \\ \hline \end{array}$

We use clauses that forbid illegal moves:  $\text{LEGAL}(t, j)$

$$\bigwedge_{D, E, F, G, H} \left( \overline{C_{t, D}} + \overline{X_{j-1, t, E}} + \overline{X_{j, t, F}} + \overline{X_{j+1, t, G}} + \overline{X_{j, t+1, H}} \right)$$

s.t. with clause

and  $\begin{array}{|c|c|c|} \hline E & F & G \\ \hline \hline & & H \\ \hline \end{array}$  we

have an illegal move

(NB. the illegal moves are those that do not correspond to 1-4 above)

$\Rightarrow O(P(n)^2)$  clauses, each of constant length  
(since  $0 \leq t < P(n), 1 \leq j \leq P(n)$ )

Formula  $F$  is the conjunction of all above clauses.

We can prove that  $w \in \mathcal{L}(M_L)$  iff  $F$  is satisfiable.

It is easy to see that the reduction is poly-time q.e.d.

For a collection of NP-complete problems with discussion of variants see

Garey & Johnson.

Computers and Intractability. A guide to the theory of NP-completeness

Greenman & Co. 1973

12/12/2007  
2/12/2008

co-NP-completeness

Let us consider the complement of a problem in NP.

E.g. unsatisfiability

$$UNSAT = \{ F \mid F \text{ is a propositional formula that is not satisfiable} \}$$

Given a prop. formula F, how can we check whether  $F \in UNSAT$ ?

- try all possible truth assignments for the vars in F
- if for none of these, F evaluates to true, answer yes

Intuitively, this is very different from a problem in NP.

Note: in general, a NTM cannot answer yes to such a problem in polynomial time

Definition:  $coNP = \{ L \mid \bar{L} = \Sigma^* \setminus L \in NP \}$

Note: many problems in coNP do not seem to be in NP.

We might conjecture  $NP \neq coNP$

(5.15)

This conjecture is stronger than  $P \neq NP$ .

- indeed, since  $P = coP$ , we have that  $NP \neq coNP$   
implies  $P \neq NP$

- but we might have  $P \neq NP$ , and still  $NP = coNP$

The following result shows a strong connection between NP-complete problems and the conjecture that  $NP \neq coNP$ .

Theorem: If for some NP-complete problem/language  $L$  we have  $\bar{L} \in NP$  (i.e.,  $L \in coNP$ ), then  $NP = coNP$ .

Proof: Assume  $L \in NPC$  and  $\bar{L} \in NP$ .

1) We show  $NP \subseteq coNP$ .

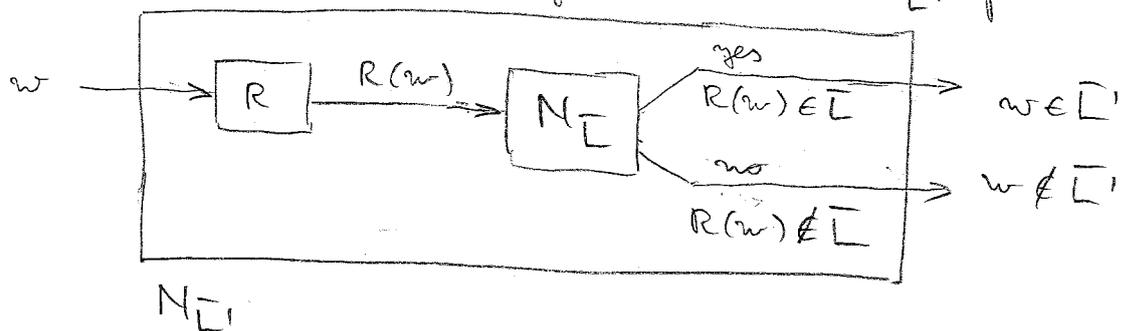
Let  $L' \in NP$ . We show  $L' \in coNP$ , i.e.  $\bar{L}' \in NP$ .  
Since  $\bar{L} \in NP$ , there is a poly-time NTM  $N_{\bar{L}}$  s.t.  $\mathcal{L}(N_{\bar{L}}) = \bar{L}$ .

Since  $L' \in NP$  and  $L \in NPC$ ,  $L' \leq_{poly} L$ , i.e. there is a polynomial-time reduction  $R$  s.t.

$$w \in L' \iff R(w) \in L \quad \text{i.e.}$$

$$w \in \bar{L}' \iff R(w) \in \bar{L}$$

We can construct a poly-time NTM  $N_{\bar{L}'}$  for  $\bar{L}'$

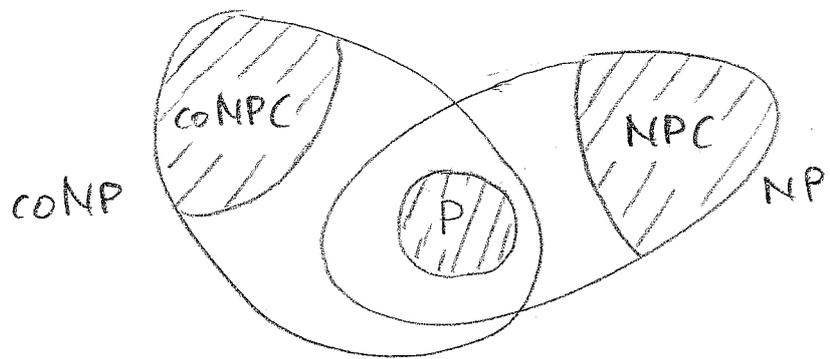


2)  $coNP \subseteq NP$ . Similar

q.e.d.

We get the following picture (assuming  $P \neq NP$   
 $NP \neq coNP$ )

5.16



Note: it is not known whether  $P = NP \cap coNP$