

## P, NP, and NP-completeness

(5.1)

16/1/2006

Running time (or time complexity) of a T.M.

A T.M. has time complexity  $T(n)$  if it halts in at most  $T(n)$  steps (accepting or not) for all input strings of length  $n$ .

Polynomial time:  $T(n) = O(n^c)$  for some fixed  $c$  (fixed means independent from  $n$ , i.e. the input-size)

Examples :  $O(n^2)$

$O(n \cdot \log n)$

$O(n^{3.14})$

$O(n \log n)$

$O(2^n)$

} polynomial time

} non-poly

Complexity theory considers tractable all problems with poly-time algorithms.

Motivations:

1) robustness wrt the computation model

all general computation models can simulate each other in poly-time  $\Rightarrow$  they define the same class of tractable prob.

2) robustness wrt combining algorithms

(e polynomial of e polynomial is still a polynomial)

3) going from polynomial to non-polynomial is drastic also in practice (e.g. compare  $10 \cdot n^4$  with  $0.1 \cdot 2^n$ , when  $n$  grows)

4) Most practically used algorithms that are polynomial  
are so with a low coefficient (i.e.  $T(n) = O(n^c)$ , with  
 $c$  typically  $\leq 3$ . (5.2)

### Time complexity classes:

Definition:  $P = \{L \mid L = \mathcal{L}(M) \text{ for some poly-time DTM } M\}$

$NP = \{L \mid L = \mathcal{L}(N) \text{ for some poly-time NTM } N\}$

Note: both DTMs and NTMs must be halting T.M.s.

From the definition we have immediately:  $P \subseteq NP$   
(every NTM is also a DTM)

Note: being in P corresponds to the intuition that the problem can be solved efficiently.

Instead, being in NP means intuitively that, given a solution, we can check efficiently whether it is correct.

### Satisfiability:

Boolean formula: operands:  $x_1, \dots, x_n$

operators:  $\wedge, \vee, \neg$

formula  $F(x_1, \dots, x_n)$

Satisfiability problem: given a boolean formula  $F(x_1, \dots, x_n)$ , is there a truth assignment (i.e.; an assignment of true/false values) for  $x_1, \dots, x_n$  that satisfies  $F$  (i.e.; makes  $F$  evaluate to true)?

Example:  $F(x_1, x_2) = (x_1 \vee \neg x_2) \wedge (\neg x_1 \vee x_2)$

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is satisfiable:  $x_1=1, x_2=1$

$F(x_1, x_2) = x_1 \wedge (\neg x_1 \vee x_2) \wedge \neg x_2$

is not satisfiable

We first show how we can convert it to a language problem:

- we must encode formulas as strings

$$\Sigma = \{\wedge, \vee, \neg, (, ), x, 0, 1\}$$

variable  $x_i: x^{(i \text{ in binary})}$

e.g.  $x_5$  is encoded as  $x101$

$\Rightarrow$  we obtain that  $F(x_1, \dots, x_n)$  can be encoded as a string over  $\Sigma$ .

$L_{SAT} = \{w \mid w \text{ encodes a satisfiable formula}\}$

Theorem:  $L_{SAT} \in NP$  (i.e., satisfiability is in NP)

Proof:

It suffices to show a poly-time NTM  $N$  s.t.  $\mathcal{L}(N) = L_{SAT}$

$N$  runs in two steps:

1) "guess" a truth assignment  $F$  for  $x_1, \dots, x_n$

2) evaluate  $F$  on truth assignment and whether it has value true.

We have:  $F$  satisfiable  $\Leftrightarrow \exists$  satisfying T.A.

$\Leftrightarrow N$  has accepting execution

Running time: step 1)  $O(n)$

step 2)  $O(n^2)$  with multiple steps  $\Rightarrow O(n^4)$  q.e.d.

Note :- All decision problems can be converted to language problems, by encoding the input as a string.

- We know that  $L_{SAT} \in NP$ , but we do not know whether  $L_{SAT} \in P$ :
- we cannot exploit the conversion  $NTM \rightarrow DTM$ , since it causes an exponential blowup in running-time
- under the standard  $NTM - DTM$  conversion, the DTM will have to try all possible truth-assignments ( $2^{2^n}$ )

In fact : open whether  $L_{SAT} \in P$

Special case of SAT : CSAT

conjunctive normal form:

(note: we use + for  $\vee$   
and  $\cdot$  for  $\wedge$ )

- literal : variable  $x_i$  or its negation  $\bar{x}_i$
- clause : sum /or of literals :  $C_j = x_1 + \bar{x}_2$
- CNF-formula : product/end of clauses :  $F = C_1 \cdot \dots \cdot C_m$

$$\text{thus } F = \prod_{j=1}^m C_j \text{ with } C_j = \sum_{i=1}^{t_j} x_{ji}$$

CSAT - problem: given a CNF formula,  $F$ ,  
decide whether  $F$  is satisfiable

Since  $SAT \in NP$ , we have also  $CSAT \in NP$

$k$ -CNF-formule: each clause has exactly  $k$  literals

$$1\text{-SAT} : (\bar{x}_1) \cdot (\bar{x}_2) \cdot (\bar{x}_3)$$

$$2\text{-SAT} : (x_1 + \bar{x}_2) \cdot (\bar{x}_1 + x_2)$$

3-SAT :

Facts: 1-SAT  $\in P$  (trivial)

2-SAT  $\in P$  (not so easy - via graph reachability)

3-SAT  $\in P$  is still open

There are many (thousands) problems like SAT and CSAT that can be easily established to be in NP as follows:

Step 1: "guess" some solution  $S$

Step 2: verify that  $S$  is a correct solution

Note: Step 1 exploits nondeterminism, and is clearly polynomial  
(running time of a NTM)

Step 2, for the problem to be in NP, must be carried out  
deterministically in poly-time  
(polynomial verifiability)

Example:

- Traveling salesman problem (TSP)

input = graph  $G = (V, E)$  with edge lengths  $d(u, v)$   
- integer  $k$

problem: does  $G$  have a tour (visiting each node exactly once) of length  $\leq k$ ?

TSP  $\in$  NP

Step 1: guess a tour

Step 2: check that length of tour is  $\leq k$

- clique : input - graph  $G = (V, E)$
- integer  $k$

problem: does the graph have a clique of size  $k$

( $\text{a clique is a subgraph of } G \text{ in which each pair of nodes is connected by an edge}$ )

- knapsack : input : - set of items, each with an integer weight  
- capacity  $k$  of a knapsack
- problem: is there a subset of the items whose total weight matches the capacity  $k$

This property explains why so many practical problems are in NP.

- problems ask for the design of mathematical objects (paths, truth assignments, solutions of equations, VLSI-montes,...)
- sometimes we look for the best solution, (or a solution that matches some condition) that matches the specification
- the solution is of small (polynomial) size, otherwise it would be useless
- it is simple (poly-time) to check whether it matches the spec.
- but, there are exponentially many possible solutions

If we had  $P = NP$ , all these problems would have efficient (poly-time) solutions.

But we currently believe that  $P \neq NP$ .

Assuming  $P \neq NP$ , how do we determine which problems of NP are not in P (i.e., we know they don't have an efficient algorithm)?

NP-completeness

Stay idea: we define NP-completeness in such a way that if we show that an NP-complete problem is in P, then all problems in NP would be in P.  
(i.e., we would have  $P = NP$ )

It follows: assuming  $P \neq NP$ , an NP-complete problem cannot be in P

Poly-time reduction:

Problem X reduces to problem Y in poly-time ( $X \leq_{\text{poly}} Y$ ) if there is a function R (the poly-time reduction) s.t.

$$1) w \in L_X \iff R(w) \in L_Y$$

2) R is computable by a poly-time DTM

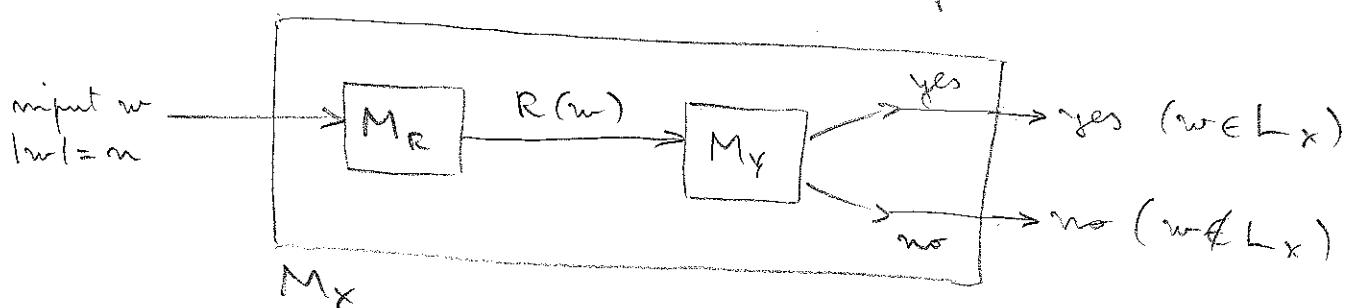
( $L_X$  is the language encoding of problem X)

Theorem:  $X \leq_{\text{poly}} Y$  and  $Y \in P \Rightarrow X \in P$

Proof: let  $M_R$  be a poly-time DTM for R

$$M_Y \quad - \vdash - \quad Y$$

We construct a DTM  $M_X$  for X as follows



Running time of  $M_X$ :

Suppose:  $M_R$  runs in time  $T_R(n) \leq n^a$

$$M_Y \quad - \vdash - \quad T_Y(n) \leq n^b$$

Let  $|w| = n$

Then  $|R(w)| \leq n^a$

$\Rightarrow M_X$  runs in time

$$\begin{aligned} T_X(n) &\leq T_R(n) + T_Y(T_R(n)) = \\ &= n^e + (n^a)^b = O(n^{e+b}) \end{aligned}$$

q.e.d.

Corollary:  $X \leq_{\text{poly}} Y$  and  $X \notin P \Rightarrow Y \notin P$

Definition: Problem  $Y$  (or language  $L_Y$ ) is NP-hard if

$\forall X \in \text{NP}$  we have  $X \leq_{\text{poly}} Y$

Intuitively: an NP-hard problem is at least as hard as any problem in NP

Intermediate:  $Y$  is NP-hard and  $Y \in P \Rightarrow P = \text{NP}$

Definition:  $Y$  is NP-complete if

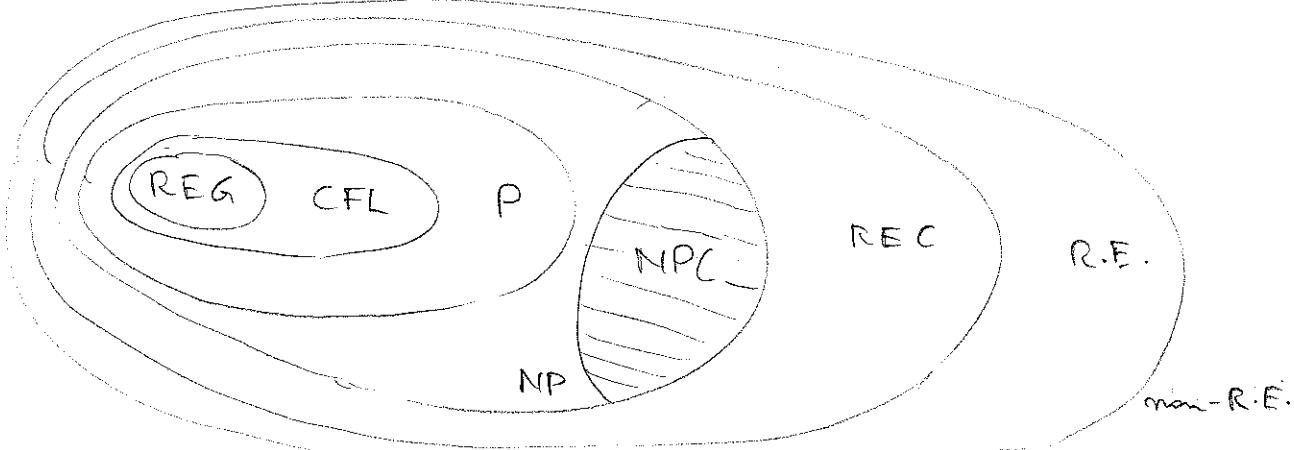
- 1)  $Y \in \text{NP}$  and
- 2)  $Y$  is NP-hard

Intuitively: NP-complete problems are the hardest problems in NP.

If one of them is in P, then all problems in NP are in P.

Hence: NP-completeness is a strong evidence of intractability.

languages:



Note : relationship between P, NPC, and NP

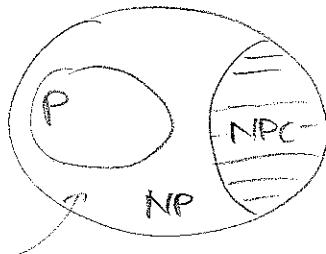
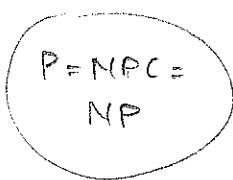
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either  $P = NP$

or

$P \neq NP$

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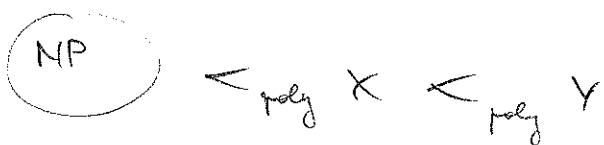


in this case we know there are problems in NP that are neither in P nor NPC  
(proof is complicated)

How do we prove problems to be NP-complete?

Theorem:  $X$  is NP-hard and  $X \leq_{\text{poly}} Y \Rightarrow Y$  is NP-hard

Proof :



But, to exploit this result, we need a first NP-hard problem:

Karp's theorem: CSAT is NP-hard

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Proof idea: we must show:  $\forall L \in NP : L \leq_{\text{poly}} L_{\text{CSAT}}$

Fix  $L \in NP$  and let  $M_L$  be a poly-time NTM for  $L$ .

We must show a poly-time reduction  $R_L$ :

input: string  $w$

output: CNF formula  $F = R_L(w)$  s.t.

$w \in L(M_L) \Leftrightarrow F$  is satisfiable

Idea:  $F$  encodes the computation of  $M_L$  on  $w$ .

Suppose  $w \in L(M_L)$  and  $|w| = m$ .

then there exists a sequence of IDs of  $M_L$ :

$$ID_0 \vdash ID_1 \vdash \dots \vdash ID_T$$

with

$$ID_0 = q_0 w$$

$ID_T$  is an accepting ID (i.e.  $M_L$  is in an

$T \leq P(m)$  (since  $M_L$  is poly-time) final state.)

We assume that  $T = P(m)$  by adding

$$ID_{T+1}, ID_{T+2}, \dots, ID_{P(m)} \text{ same as } ID_T$$

Idea: encode computation as matrix  $X$

TAPE  $\rightarrow$

TIME	1	2	3	$m-n+1$	$m-n+2$	$P(m)$	$w = a_1 \dots a_m$
0	$q_0/a_1$	$q_1/a_2$	$q_2/a_3$	$\dots$	$q_m/b_1$	$b_1/b_2$	$\dots$
1	$b_1/b_2$	$q_1/a_2$	$q_2/a_3$	$\dots$	$b_m/b_1$	$b_1/b_2$	$\dots$
2	$b_1/b_2$	$b_2/q_3$	$q_3/a_3$	$\dots$	$b_m/b_1$	$b_1/b_2$	$\dots$
$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$
$P(m)$	$b_1/b_2$	$b_2/b_3$	$\dots$	$b_m/b_1$	$b_1/b_2$	$\dots$	$\dots$

$M$  cannot use more than  $P(m)$  cells

\* it: contents of tape cell i in  $ID_T$

except for composite symbol



to denote state and head position

We have that  $w \in L(M_L)$  iff

a) the matrix  $X$  is properly filled in

b) row 0 is  $ID_0$

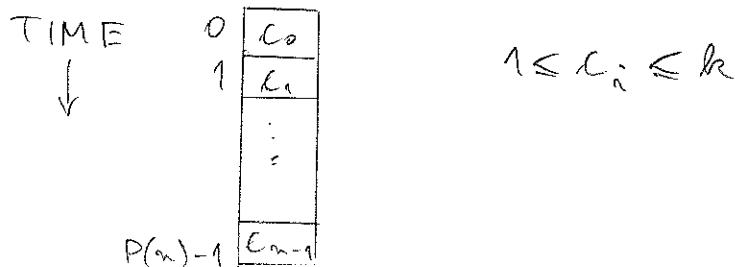
c) row  $P(m)$  has final state

d) successive rows are related through legal transitions of  $M_L$

$M_L$  is NTM. Let  $k$  be the maximum degree of nondeterminism, i.e., for all  $q, x : |\delta(q, x)| \leq k$ .

To encode which of the possible transitions is chosen when going from  $ID_i$  to  $ID_{i+1}$  for the accepting sequence:

We use an array  $C$  of  $P(n)$  elements (else array)



To represent  $X$  and  $C$  we use boolean variables

$$x_{ita} = \text{true if cell } i \text{ in } ID_t \text{ contains } A \\ c_{tl} = \text{true if } c_t = l$$

where  $1 \leq i \leq P(n)$

$0 \leq t \leq P(n)$

$$A \in \Gamma^* = \Gamma \cup \underbrace{\Gamma \times Q}_{\text{composite symbols}}$$

$$1 \leq l \leq k$$

Total number of variables is  $O(P(n)^2)$ , i.e., polynomial

To construct the CNF formula  $F$  we use 4 types of formulas  
 type e)  $X$  and  $C$  are properly filled in: (that are conjunctions  
 of clauses)

UNIQUE( $i, t$ ): for each  $i$  and  $t$ , cell  $i$  in  $ID_t$  is uniquely filled

$$\left( \sum_{A \in \Gamma^*} x_{ita} \right) * \pi_{A, B \in \Gamma^*, A \neq B} (\overline{x_{ita}} + \overline{x_{itb}})$$

$\text{UNIQUEC}(t)$ : for each  $t$ ,  $C[t]$  is uniquely filled

(5.12)

$$\left( \sum_{l \in \{1, \dots, h\}} C_{t,l} \right) \cdot \pi \left( \overline{C}_{tl} + \overline{C}_{tm} \right) \\ l, m \in \{1, \dots, h\} \\ l \neq m$$

$\Rightarrow O(P(n)^2)$  clauses, which is still polynomial  
(since  $1 \leq i \leq P(n)$  and  $0 \leq t \leq P(n)$ )

Type b)  $ID_0 = q_0 w = q_0 a_1 \dots a_m$

INIT:  $x_{1,0} \boxed{q_0} \cdot x_{2,0} a_1 \cdot \dots \cdot x_{m,0} a_m$

$x_{n+1,0}, \# \cdot x_{n+2,0}, \# \dots \cdot x_{P(n),0}, \#$

$\Rightarrow O(P(n))$  clauses, each of length 1

Type c)  $ID_{P(n)}$  is accepting

ACCEPT:  $\sum_{\substack{q \in F \\ A \in \Gamma \\ i \in \{1, \dots, P(n)\}}} x_{i,P(n), \boxed{q} \atop \boxed{A}}$

$\Rightarrow$  1 clause of length  $O(P(n))$

Type d) legal transitions

consider  $ID_t$  and  $ID_{t+1}$

$t$	$A_1   A_2   \dots   A_i   A_{i+1}   \dots  $	$t$	$\boxed{c_t}$
$t+1$	$B_1   B_2   \dots   B_j   \boxed{P_{ij}}   \dots  $		

In  $ID_{t+1}$ , cell  $j$  depends only on 3 cells above it and on  $c_t$

$A_{j+1}$	$A_j$	$A_{j-1}$
$B_j$		

Various cases: (we assume that there are no stay moves) 5.13

1)  $A_{j-1}, A_j, A_{j+1}$  are not composite symbols

then  $B_j = A_j$

2)  $A_{j-1}$  is  $\boxed{q \atop X}$  and  $c_j$ 'th move in  $S(q, X)$  is  $(q, Y, R)$

then  $B_j = \boxed{r \atop A_j}$

3)  $A_j$  is  $\boxed{q \atop X}$  and  $c_j$ 'th move in  $S(q, X)$  is  $(q, Y, -)$

then  $B_j = Y$

4)  $A_{j+1}$  is  $\boxed{q \atop X}$  and  $c_j$ 'th move in  $S(q, X)$  is  $(q, Y, L)$

then  $B_j = \boxed{r \atop A_j}$

We use clauses that forbid illegal moves:  $\text{LEGAL}(t, j)$

$$\pi_{D, E, F, G, H} \left( \overline{C}_{t, D} + \overline{X}_{j-1, t, E} + \overline{X}_{j, t, F} + \overline{X}_{j+1, t, G} + \overline{X}_{j, t, q, H} \right)$$

s.t. with closed D  
and  $\boxed{E \atop \begin{matrix} F & G \\ H \end{matrix}}$  we

here an illegal move

(N.B. the illegal moves are those that do not correspond to 1-4 above)

$\Rightarrow O(P(n)^2)$  clauses

(since  $0 \leq t \leq P(n)$ ,  $1 \leq j \leq P(n)$ )

Formula  $F$  is the conjunction of all above clauses.

We can prove that  $w \in L(M_L)$  iff  $F$  is satisfiable.

It is easy to see that the reduction is poly-time q.e.d.

For a collection of NP-complete problems with discussion of variants see

Garey & Johnson.

Computers and Intractability. A guide to the Theory of NP-completeness

Freeman & Co. 1973

12/12/2007

### coNP-completeness

Let us consider the complement of a problem in NP.

E.g. unsatisfiability

$\text{UNSAT} = \{ F \mid F \text{ is a propositional formula that is not satisfiable} \}$

Given a prop. formula  $F$ , how can we check whether  $F \in \text{UNSAT}$ ?

- try all possible truth assignments for the vars in  $F$
- if for none of these  $F$  evaluates to true, answer yes

Intuitively, this is very different from a problem in NP.

Note: in general, a NTM cannot answer yes to such a problem in polynomial time

Definition:  $\text{coNP} = \{ L \mid \bar{L} = \Sigma^* \setminus L \in \text{NP} \}$

Note: many problems in coNP do not seem to be in NP.

We might conjecture  $\text{NP} \neq \text{coNP}$

This conjecture is stronger than  $\text{P} \neq \text{NP}$ .

- indeed, since  $\text{P} = \text{coP}$ , we have that  $\text{NP} \neq \text{coNP}$  implies  $\text{P} \neq \text{NP}$
- but we might have  $\text{P} \neq \text{NP}$ , and still  $\text{NP} = \text{coNP}$

The following result shows a strong connection between NP-complete problems and the conjecture that  $\text{NP} \neq \text{coNP}$ .

Theorem: If for some NP-complete problem/language  $L$  we have  $\bar{L} \in \text{NP}$  (i.e.,  $L \in \text{coNP}$ ), then  $\text{NP} = \text{coNP}$ .

Proof: Assume  $L \in \text{NPC}$  and  $\bar{L} \in \text{NP}$ .

- 1) We show  $\text{NP} \subseteq \text{coNP}$ .

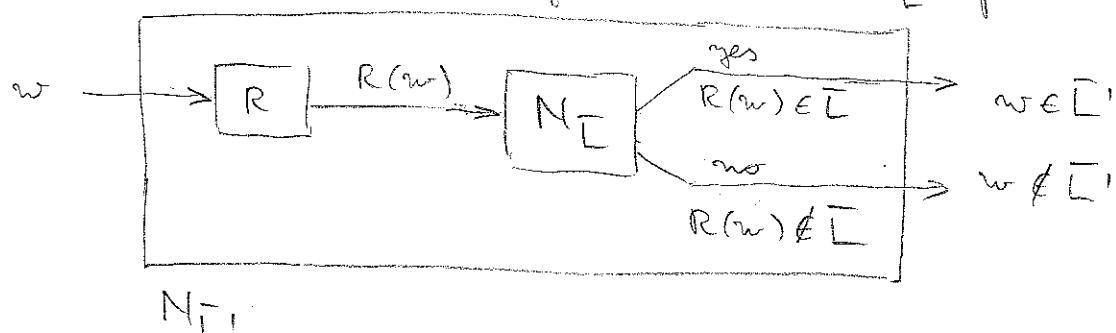
Let  $L' \in \text{NP}$ . We show  $L' \in \text{coNP}$ , i.e.  $\bar{L}' \in \text{NP}$ .

Since  $\bar{L} \in \text{NP}$ , there is a poly-time NTM  $N_{\bar{L}}$  s.t.  $\bar{L}(N_{\bar{L}}) = \bar{L}$ .

Since  $L' \in \text{NP}$  and  $L \in \text{NPC}$ ,  $L' \leq_{\text{poly}} L$ , i.e.  
there is a polytime reduction  $R$  s.t.

$$\begin{aligned} w \in L' &\iff R(w) \in L \quad \text{i.e.} \\ w \in \bar{L} &\iff R(w) \in \bar{L} \end{aligned}$$

We can construct a poly-time NTM  $N_{\bar{L}'}$  for  $\bar{L}'$

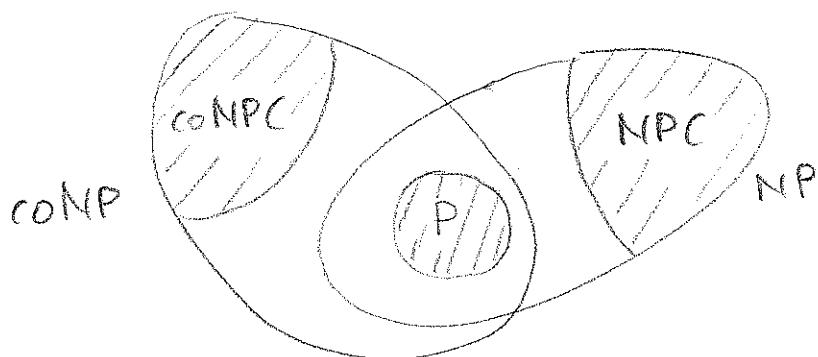


- 2)  $\text{coNP} \subseteq \text{NP}$ . Similar

q.e.d.

We get the following picture (assuming  $P \neq NP$   
 $NP \neq coNP$ )

(5.16)



Note: it is not known whether  $P = NP \wedge coNP$