# Constraints for process framing in Augmented BPM

Marco Montali Free University of Bozen-Bolzano

AI4BPM 2022, Münster, Germany





# What do we do

grounded in artificial intelligence, logics, and formal methods, to create intelligent agents and information systems that combine processes and data.

# We develop foundational and applied techniques



## How to attack these challenges?

#### Artificial Intelligence

Knowledge representation Automated reasoning **Computational logics** 

Data Science

**Process mining** Data access and integration

#### Information **Systems**

**Business process** management Data management **Decision management** 

#### Formal Methods

**Infinite-state systems** Verification Petri nets

# Warm up: what is augmented BPM



# Augmented BPM



#### **Computer Science > Artificial Intelligence**

[Submitted on 30 Jan 2022 (v1), last revised 4 Aug 2022 (this version, v3)]

#### Augmented Business Process Management Systems: A Research Manifesto

Marlon Dumas, Fabiana Fournier, Lior Limonad, Andrea Marrella, Marco Montali, Jana-Rebecca Rehse, Rafael Accorsi, Diego Calvanese, Giuseppe De Giacomo, Dirk Fahland, Avigdor Gal, Marcello La Rosa, Hagen Völzer, Ingo Weber



# **Augmented BPM**

An increased availability of business process execution data, combined with advances in AI, have laid the ground for the emergence of information systems where the execution flows are not predetermined, adaptations do not require explicit changes to software applications, and improvement opportunities are autonomously discovered, validated, and enabled on-the-fly.



#### **Computer Science > Artificial Intelligence**

[Submitted on 30 Jan 2022 (v1), last revised 4 Aug 2022 (this version, v3)]

#### Augmented Business Process Management Systems: A Research Manifesto

Marlon Dumas, Fabiana Fournier, Lior Limonad, Andrea Marrella, Marco Montali, Jana-Rebecca Rehse, Rafael Accorsi, Diego Calvanese, Giuseppe De Giacomo, Dirk Fahland, Avigdor Gal, Marcello La Rosa, Hagen Völzer, Ingo Weber



# **Augmented BPM System**

Al-empowered, trustworthy, and process-aware information system that reasons and acts upon data within a set of constraints and assumptions with the aim to continuously adapt and improve a set of business processes with respect to one or more performance indicators



# Augmented BPM System

Strongly related to BPM and integrative Al

Thu 09:00-10:00 Keynote by Chiara Ghidini

Data, Conceptual Knowledge, and AI: What can they do together?

Al-empow information reasons ar constraints with the aim continuous processes v indicators

## business ormance

ss-aware

t of



### **ABPM lifecycle** Revisiting the BPM lifecycle: from "design" to "framing"





### **ABPM lifecycle Revisiting the BPM lifecycle: continuous evolution**





#### frame

process-aware execution

### **ABPM lifecycle** Revisiting the BPM lifecycle: continuous evolution



# **ABPM lifecycle**



### **ABPM lifecycle** Continuous interaction with principals



### Features of an ABPMS Framed autonomy

#### ABPMS acts autonomously

Lifecycle steps performed proactively and continuously

#### ABPMS acts "within its frame"

Maximally permissive, goal-driven strategy

### Features of an ABPMS Framed autonomy

#### ABPMS acts autonomously

Lifecycle steps performed proactively and continuously

### ABPMS acts "within its frame"

Maximally permissive, goal-driven strategy

What does this mean?

Hard vs soft constraints, reframing, meta-framing, ...



### Features of an ABPMS **Conversationally actionable**

#### Autonomy does not mean isolation Need of continuous conversation with human principal(s)

#### Conversational

and reactive)

#### Actionable

Interaction leads to actual decision making

#### Language-based communication with humans (proactive)

### Features of an ABPMS **Conversationally actionable**

- Autonomy does not mean isolation
- Conversational
- Language-bas and reactive)

- Which focus?
- Actions, goals, intensions, but also models!

#### Actionable

Interaction leads to actual decision making

# Need of continuous conversation with human principal(s)

## humans (proactive

- Motto: react to changes and self-improve
- Prediction
- Instance- and model-level adaptations

- Motto: react to changes and self-improve
- Prediction
- Instance- and model-level adaptations

Manfred Reichert **Barbara** Weber

#### Enabling Flexibility in Process-Aware Information Systems

Challenges, Methods, Technologies



- Motto: react to changes and self-improve
- Prediction
- Instance- and model-level adaptations
- Multi-objective optimisation
- Evaluation of trade-offs

- Motto: react to changes and self-improve
- Prediction
- Instance- and model-level adaptations
- Multi-objective optimisation
- Evaluation of trade-offs

What if there are multiple principals?

## Stuart Russell HUMAN COMPATIBLE



AI and the Problem of Control



# Quiz: which feature is missing?





### Features of an ABPMS Explainable

#### An ABPMS should be trustworthy

• "trust is the willingness of a party to be vulnerable to the actions of another party based on the expectation that the other will perform a particular action important to the trustor, irrespective of the ability to monitor or control that other party" [MayerEtAl, TAMR95]

How to be trustworthy?

- Fair
- Explainable
- Auditable
- Safe





### What is a process? A possibly infinite set of finite traces



• • 

 $\sum *$ 

### What is a process? A possibly infinite set of finite traces



## Flexibility and control as contrasting forces





# The issue of flexibility is widely known

**Manfred Reichert** Barbara Weber

Challenges, Methods, Technologies

#### Enabling Flexibility in Process-Aware Information Systems

**Different ways to address** flexibility in processes

We are interested here in flexibility by design



### Is this enough? "A process is (not) a point mass in a vacuum" (cit.)



# Is this enough?



# Is this enough?







### Is this enough? "A process is (not) a point mass in a vacuum" (cit.)



multi-case/object-centric view one process instance many case





-



# Is this enough?



one case

# More in general...

multiple	multiple
executions	executions
single	multiple
object	objects
single	single
execution	execution
single case	<b>multiple</b>
notion/object	objects

multiprocessmining.org

Wed 10:30-12:30

Tutorial by Dirk Fahland

Multi-dimensional process analysis

## Outline







## Outline



### How to frame?


### the declarative approach



### How to frame?



### the declarative approach



### How to deal with deviations?



### the declarative approach



### How to deal with deviations?





### the declarative approach



### How to deal with multiple processes and cases?







### ,CAiSE22] dealing with multiple processes

dealing with uncertainty

the declarative approach







### dealing with multiple objects







Interested in uncertainty for procedural processes?

> See our papers at the main track

(presentations Tue and Wed afternoon)

1 A BO OB

Outline ,CAiSE22

dealing with multiple proces

> dealing with uncertainty

the declarative approach

How to deal with multiple processes and cases?

ear Aller

### dealing with multiple objects







## The declarative approach



## Which Italian food do you like best?

#### Control

degree to which a central orchestrator decides how to execute the process







#### Spaghetti processes

#### Flexibility

degree to which process stakeholders locally decide how to execute the process

#### complexity ->

#### predictability <-



## A process...









### Generalisation













Simplicity cannot be obtained by sweeping complexity under the carpet





## Compact specification



### Reality





## Compact specification



### Reality



## Framing via declarative specifications



#### Process

Imperative model





## Framing via declarative specifications



#### Process

Imperative model

## Declarative specification



### **Constraint-based specifications of behaviour**

- Multiagent systems: declarative agent programs [Fisher, JSC1996] and interaction protocols [Singh, AAMAS2003]
- Data management: cascaded transactional updates [DavulcuEtAl,PODS1998]
- BPM (1st wave): loosely-coupled subprocesses [SadiqEtAl,ER2001]
- BPM (2nd wave): process constraints
  - DECLARE [PesicEtAl,EDOC2007]
  - Dynamic Condition-Response (DCR) Graphs [HildebrandtEtAl,PLACES2010]

### **Origin of Declare...** Language, formalisation, reasoning, enactment

**Constraint-Based** 

Workflow Management Systems: Shifting Control to Users

PROEFSCHRIFT

ter verkrijging van de graad van doctor aan de Technische Universiteit Eindhoven, op gezag van de Rector Magnificus, prof.dr.ir. C.J. van Duijn, voor een commissie aangewezen door het College voor Promoties in het openbaar te verdedigen op woensdag 8 oktober 2008 om 16.00 uur

door

Maja Pešić

geboren te Belgrado, Servië



## Which constraints are useful?

#### **Patterns in Property Specifications** for Finite-State Verification\*

Matthew B. Dwyer Kansas State University **Department of Computing** and Information Sciences Manhattan, KS 66506-2302  $+1\ 785\ 532\ 6350$ dwyer@cis.ksu.edu

University of Massachusetts **Department of Mathematics** and Statistics Amherst, MA 01003-4515 +1 413 545 4251 avrunin@math.umass.edu

#### ABSTRACT

Model checkers and other finite-state verification tools We believe that the recent availability of tool support allow developers to detect certain kinds of errors aufor finite-state verification provides an opportunity to tomatically. Nevertheless, the transition of this techovercome some of these barriers. Finite-state verificanology from research to practice has been slow. While tion refers to a set of techniques for proving properties there are a number of potential causes for reluctance to of finite-state models of computer systems. Properties adopt such formal methods, we believe that a primary are typically specified with temporal logics or regular cause is that practitioners are unfamiliar with specifiexpressions, while systems are specified as finite-state cation processes, notations, and strategies. In a recent transition systems of some kind. Tool support is availpaper, we proposed a pattern-based approach to the able for a variety of verification techniques including, presentation, codification and reuse of property specififor example, techniques based on model checking [19], cations for finite-state verification. Since then, we have bisimulation [4], language containment [14], flow analcarried out a survey of available specifications, collectysis [10], and inequality necessary conditions [1]. In ing over 500 examples of property specifications. We contrast to mechanical theorem proving, which often found that most are instances of our proposed patterns. requires guidance by an expert, most finite-state verifi-Furthermore, we have updated our pattern system to cation techniques can be fully automated, relieving the accommodate new patterns and variations of existing user of the need to understand the inner workings of the patterns encountered in this survey. This paper reports verification process. Finite-state verification techniques the results of the survey and the current status of our are especially critical in the development of concurrent pattern system. anatoma where non deterministic helping makes tost

#### George S. Avrunin

James C. Corbett University of Hawai'i Department of Information and Computer Science Honolulu, HI 96822 +1 808 956 6107corbett@hawaii.edu

cess support for formal methods.

## **Constraint templates**

**Constraint types** defined on **activity placeholders**, each with a specific meaning

• ... then instantiated on actual activities (by grounding)

#### **Dimensions**

- Activities: how many are involved
- Time: temporal orientation (past, future, either) and strength (when)
- **Expectation**: *negative* vs *positive*

### Much richer than the precedence flow relation of imperative languages



### **Declare specification**

### A set of constraints (templates grounded on the activities of interest)

- Constraints have to be all satisfied globally over each, complete trace
- Compositional approach by conjunction

### **Flexible shopper in Declare** "Whenever you close an order, you have to pay later at least once"

Pick item

Close

order

Pay

> 1. <> (empty trace) 2. <i,i,i> ✓ 3. <i,i,i,c,p> ✓ 4. <i,i,i,c,p,p> **5**. <i, i, p, c> 6. <i,c,p,i,i,c,p>

Accepts all  $\{i, c, p\}^*$ 







### **Flexible shopper in Declare** "Whenever you close an order, you have to pay later at least once"

Pick item



Pay

> 1. <> (empty trace) 2. <i,i,i> 3. <i,i,i,c,p> ✓ 4. <i,i,i,c,p,p> **X** 5. <<del>i,i,i,p,c></del> 6. <i,c,p,i,i,c,p>





### Interaction among constraints Aka hidden dependencies [\_\_\_\_,TWEB2010]





If you cancel the order, you cannot pay for it

### Interaction among constraints Aka hidden dependencies [\_\_\_\_,TWEB2010]



### Interaction among constraints Aka hidden dependencies [\_\_\_\_,TWEB2010]



#### Key questions

- 1. How to characterise the language of a Declare specification?
- 2. How to understand whether a specification is correct?



### **Back to the roots**

#### **Patterns in Property Specifications** for Finite-State Verification\*

Matthew B. Dwyer Kansas State University **Department of Computing** and Information Sciences Manhattan, KS 66506-2302  $+1\ 785\ 532\ 6350$ dwyer@cis.ksu.edu

and Statistics +1 413 545 4251

University of Massachusetts **Department of Mathematics** Amherst, MA 01003-4515 avrunin@math.umass.edu

#### ABSTRACT

Model checkers and other finite-state verification tools We believe that the recent availability of tool support allow developers to detect certain kinds of errors aufor finite-state verification provides an opportunity to tomatically. Nevertheless, the transition of this techovercome some of these barriers. Finite-state verificanology from research to practice has been slow. While tion refers to a set of techniques for proving properties there are a number of potential causes for reluctance to of finite-state models of computer systems. Properties adopt such formal methods, we believe that a primary are typically specified with temporal logics or regular cause is that practitioners are unfamiliar with specifiexpressions, while systems are specified as finite-state cation processes, notations, and strategies. In a recent transition systems of some kind. Tool support is availpaper, we proposed a pattern-based approach to the able for a variety of verification techniques including, presentation, codification and reuse of property specififor example, techniques based on model checking [19], cations for finite-state verification. Since then, we have bisimulation [4], language containment [14], flow analcarried out a survey of available specifications, collectysis [10], and inequality necessary conditions [1]. In ing over 500 examples of property specifications. We contrast to mechanical theorem proving, which often found that most are instances of our proposed patterns. requires guidance by an expert, most finite-state verifi-Furthermore, we have updated our pattern system to cation techniques can be fully automated, relieving the accommodate new patterns and variations of existing user of the need to understand the inner workings of the patterns encountered in this survey. This paper reports verification process. Finite-state verification techniques the results of the survey and the current status of our are especially critical in the development of concurrent pattern system. anatoma where non deterministic helping makes tost

#### George S. Avrunin

James C. Corbett University of Hawai'i Department of Information and Computer Science Honolulu, HI 96822 +1 808 956 6107corbett@hawaii.edu

cess support for formal methods.

### **Back to the roots**

#### **Patterns in Property Specifications** for Finite-State Verification\*

Geor

Matthew B. Dwyer Kansas State University

Department of and Informatic Manhattan, KS 6 +1785532dwyer@cis.ksu

#### ABSTRACT

Model checkers and other allow developers to dete tomatically. Nevertheless, nology from research to pr there are a number of pot adopt such formal methods, cause is that practitioners cation processes, notations, paper, we proposed a patter presentation, codification an cations for finite-state verific. carried out a survey of availab ing over 500 examples of pro-

W. found that most are instances of proposed patterns. Furthermore, we have updated our pattern system to accommodate new patterns and variations of existing patterns encountered in this survey. This paper reports the results of the survey and the current status of our pattern system.

# Patterns in Linear Temporal Logic (LTL)

ames C. Corbett viversity of Hawai'i ment of Information **Computer Science** olulu, HI 96822 808 956 6107 ett@hawaii.edu

#### ds.

lability of tool support vides an opportunity to Finite-state verificafor proving properties er systems. Properties oral logics or regular pecified as finite-state Tool support is availchniques including, model checking [19],

[4], Language containment [14], flow anal-yous [10], and inequality necessary conditions [1]. In contrast to mechanical theorem proving, which often requires guidance by an expert, most finite-state verification techniques can be fully automated, relieving the user of the need to understand the inner workings of the verification process. Finite-state verification techniques are especially critical in the development of concurrent anatoma where non deterministic helpsion makes test

set

## LTL: a logic for infinite traces

#### Logic interpreted over infinite traces

$\varphi ::= A \mid \neg \varphi \mid \varphi_1 \land \zeta$
$\varphi ::= A \mid \neg \varphi \mid \varphi_1 \land \zeta$

Atomic <b>proposit</b>
Boolean conne
At <b>next step</b> φ h
At some point of
φ <b>always</b> holds
φ <sub>1</sub> holds <b>foreve</b>



- ctives
- nolds
- $\phi_2$  holds, and  $\phi_1$  holds until  $\phi_2$  does
- lds

#### r or until *q*<sub>2</sub> does

## LTL: a logic for infinite traces

#### Logic interpreted over infinite traces

$\varphi ::= A \mid \neg \varphi \mid \varphi_1 \land \zeta$
$\varphi ::= A \mid \neg \varphi \mid \varphi_1 \land \zeta$

Atomic <b>proposit</b>
Boolean conne
At <b>next step</b> φ h
At some point of
φ <b>always</b> holds
φ <sub>1</sub> holds <b>foreve</b>



#### tions

#### ctives

nolds

 $\phi_2$  holds, and  $\phi_1$  holds **until**  $\phi_2$  does

lds

#### r or until $\phi_2$ does

Can be seamlessly extended with pasttense operators



## LTL: a logic for infinite traces

#### Logic interpreted over infinite traces

 $\varphi ::= A$ Trace t satisfies a formula q is now  $\neg \varphi \mid \varphi_1 \land \varphi_2$ formally defined:  $\varphi_1 \mathcal{U} \varphi_2$  $\Diamond \varphi \equiv true \mathcal{U} \varphi$  $t \in \varphi$  $\Box \varphi \equiv \neg \Diamond \neg \varphi$  $\varphi_1 \mathcal{W} \varphi_2 \equiv \varphi_1 \mathcal{U} \varphi_2 \vee \Box \varphi_1 \varphi_1$  notas forever or until  $\varphi_2$  does

Each state indicates which propositions hold



## **Template formulae**

Template

Existence constraints

ATLEASTONE(x)

ATMOSTONE(x)

INIT(x)

 $E_{ND}(x)$ 

Relation constraints

RESPONDEDEXISTENCE(x, y)

 $\operatorname{Response}(x,y)$ 

ALTERNATERESPONSE(x, y)

CHAINRESPONSE(x, y)

PRECEDENCE(x, y)

AlternatePrecedence(x

CHAINPRECEDENCE(x, y)

Negative relation constra

NotRespondedExistence

NOTRESPONSE(x, y)

NOTCHAINRESPONSE(x, y)

NOTPRECEDENCE(x, y)

NOTCHAINPRECEDENCE(y,

	$LTL_{f}$ expression
	J • •
	$\Box \left( \mathbf{start} \to \Diamond x \right)$
	$\Box(x \to \neg \bigcirc \Diamond x)$
	$\Box \left( \mathbf{start} \to x \right)$
	$\Box \left( \mathbf{end} \to x \right)$
y)	$\Box \left( x \to \Diamond  y \lor \Diamond  y \right)$
	$\Box \left( x \to \Diamond y \right)$
)	$\Box (x \to \bigcirc (\neg x \ \mathbf{U} \ y))$
	$\Box \left( x \to \bigcirc y \right)$
	$\Box \left( y \to \diamondsuit x \right)$
x,y)	$\Box \left( y \to \ominus (\neg y \ \mathbf{S} \ x) \right)$
	$\Box \left( y \to \ominus x \right)$
aints	
$\mathbb{E}(x,y)$	$\Box(x \to (\Box \neg y \land \Box \neg y))$
	$\Box(x \to \Box \neg y)$
	$\Box(x \to \neg \bigcirc y)$
	$\Box(y \to \boxminus \neg x)$
,x)	$\Box(y \to \neg \ominus x)$

### Semantics of Declare via LTL

### 







### **Semantics of Declare via LTL**

### Atomic propositions are activities A Declare specification is the conjunction of its constraint formulae





 $\Box(close \rightarrow \Diamond pay)$  $\land \Box (close \rightarrow \Leftrightarrow item)$  $\wedge \square (cancel \rightarrow \neg \square pay)$ 


# An unconventional use of logics!

### From .... Temporal logics for specifying (un)desired properties of a dynamic system

.... to ....

### Temporal logics for specifying the dynamic system itself





# Wait a moment...



 $\Box(close \rightarrow \Diamond pay)$ 

Just what we needed! But recall: each process instance should complete in a finite number of steps!

Close order

# Wait a moment...



## LTLf: LTL over finite traces [DeGiacomoVardi, JCAI2013]

### $\varphi ::= A \mid \neg \varphi \mid \varphi_1 \land \varphi_2 \mid \bigcirc \varphi \mid \varphi_1 \mathcal{U} \varphi_2 \checkmark$ Same syntax of LTL

#### LTL interpreted over **finite** traces

In LTL, there is always a next moment... in LTLf, the contrary!



No successor!

The **next step exists** and at **next** step  $\phi$  holds

 $\varphi \equiv \neg \bigcirc \neg \varphi$  (*weak next*) If the **next step exists**, then at **next** step  $\varphi$  holds



# Look the same, but they are not the same



#### Many researchers: misled by moving from infinite to finite traces

#### In [\_\_\_\_\_,AAAI14], we studied why!

- People typically focus on "patterns", not on the entire logic
- "insensitive to infinity"

• Many of such patterns in BPM, reasoning about actions, planning, etc. are

## Quiz: does this specification accept traces?













## Quiz: does this specification accept traces?



## Quiz: does this specification accept traces?



### Only the empty trace <>, due to finite-trace semantics

# How to do this, systematically?

- **Declare** specification: encoded in LTLf
- LTLf: the star-free fragment of regular expressions
- Regular expressions: intimately connected to finite-state automata
- No exotic automata models over infinite structures!
- Just the good-old deterministic finite-state automata (DFAs) you know from a typical course in programming languages and compilers

# **From Declare to automata**



## Vision realised!



 $t \models \varphi \text{ iff } t \in \mathcal{L}(\mathcal{A}_{\varphi})$ 

NFA nondeterministic

determin.

#### DFA deterministic

**Process engine!** 



and the second second

## A full Declare model [\_\_\_\_\_,PMHandbook2022]



#### A full Declare model Asseptions [\_\_\_\_,PMHandbook2022] Second Labor Access page. Acceptinger Review paper Saler after the offic Salarid payse Submit about the Favian popul Zerd configuration optic berlin Gender and Sudowing site coall. Fairs part ю. Schuld paper Send recold remaining of Submit shears Schwitzuper Review pays in the paper Subsuit paper Review paper Er.in Salahi gililiya Review parts Submit distant Write new pa Revisivager Write and paper. Reject paper Frains pay Well-share paper Bejan paper Stud configuration canal Write new paper Report paper. Substitute ( Salou h paper



### Few lines of code [\_\_\_\_,TOSEM2022]

- $\delta(tt,\Pi) = true$  $\delta(f\!f,\Pi) = false$

- $\delta(F_{\psi},\Pi) = false$  $\delta(T_{\psi},\Pi) = true$

the form  $T_{\psi}$  and  $F_{\psi}$  by  $\psi$ .

1: **algorithm**  $LDL_f 2NFA$ 2: **input** LDL<sub>f</sub> formula  $\varphi$ 3: **output** NFA  $\mathcal{A}(\varphi) = (2^{\mathcal{P}}, \mathcal{S}, s_0, \varrho, S_f)$ 4:  $s_0 \leftarrow \{\varphi\}$ 5:  $S_f \leftarrow \{\emptyset\}$ 6:  $\mathbf{if}(\delta(\varphi, \epsilon) = true)$  then 7:  $\mathcal{S}_f \leftarrow \mathcal{S}_f \cup \{s_0\}$ 8:  $\mathcal{S} \leftarrow \{s_0, \emptyset\}, \varrho \leftarrow \emptyset$ 9: while (S or  $\rho$  change) do for  $(s \in S)$  do 10: if  $(s' \models \bigwedge_{(\psi \in s)} \delta(\psi, \Pi)$  then 11:  $\mathcal{S} \leftarrow \mathcal{S} \cup \{s'\}$  $\varrho \leftarrow \varrho \cup \{(s, \Pi, s')\}$ 12:13: if  $(\bigwedge_{(\psi \in s')} \delta(\psi, \epsilon) = true)$  then 14:  $S_f \leftarrow \mathcal{S}_f \cup \{s'\}$ 15:

 $\delta(\phi, \Pi) = \delta(\langle \phi \rangle tt, \Pi)$  (\$\phi\$ prop.)  $\delta(\varphi_1 \land \varphi_2, \Pi) = \delta(\varphi_1, \Pi) \land \delta(\varphi_2, \Pi)$  $\delta(\varphi_1 \vee \varphi_2, \Pi) = \delta(\varphi_1, \Pi) \vee \delta(\varphi_2, \Pi)$  $\delta(\langle \phi \rangle \varphi, \Pi) = \begin{cases} E(\varphi) \text{ if } \Pi \models \phi & (\phi \text{ prop.}) \\ false \text{ if } \Pi \not\models \phi \end{cases}$  $\delta(\langle \psi? \rangle \varphi, \Pi) = \delta(\psi, \Pi) \wedge \delta(\varphi, \Pi)$  $\delta(\langle \rho_1 + \rho_2 \rangle \varphi, \Pi) = \delta(\langle \rho_1 \rangle \varphi, \Pi) \lor \delta(\langle \rho_2 \rangle \varphi, \Pi)$  $\delta(\langle \rho_1; \rho_2 \rangle \varphi, \Pi) = \delta(\langle \rho_1 \rangle \langle \rho_2 \rangle \varphi, \Pi)$  $\delta(\langle \rho^* \rangle \varphi, \Pi) = \delta(\varphi, \Pi) \vee \delta(\langle \rho \rangle F_{\langle \rho^* \rangle \varphi}, \Pi)$  $\delta([\phi]\varphi,\Pi) = \begin{cases} E(\varphi) \text{ if } \Pi \models \phi & (\phi \text{ prop.}) \\ true \text{ if } \Pi \not\models \phi \end{cases}$  $\delta([\psi?]\varphi,\Pi) = \delta(nnf(\neg\psi),\Pi) \lor \delta(\varphi,\Pi)$  $\delta([\rho_1 + \rho_2]\varphi, \Pi) = \delta([\rho_1]\varphi, \Pi) \wedge \delta([\rho_2]\varphi, \Pi)$  $\delta([\rho_1;\rho_2]\varphi,\Pi) = \delta([\rho_1][\rho_2]\varphi,\Pi)$  $\delta([\rho^*]\varphi,\Pi) = \delta(\varphi,\Pi) \wedge \delta([\rho]T_{[\rho^*]\varphi},\Pi)$ 

Fig. 1: Definition of  $\delta$ , where  $E(\varphi)$  recursively replaces in  $\varphi$  all occurrences of atoms of

 $\triangleright$  set the initial state  $\triangleright$  set final states ▷ check if initial state is also final

▷ add new state and transition

▷ check if new state is also final

Fig. 2: NFA construction.



### Few lines of code \_\_\_\_,TOSEM2022]

Automata manipulations much easier to handle than in the infinite case, with huge performance improvements [ZhuEtAI,IJCAI17] [Westergaard,BPM11]

 $\mathcal{Q} \cup \{(s,\Pi,s')\}$ 

 $S_f \leftarrow S_f \cup \{s'\}$ 

15:

 $\delta(tt,\Pi) = true$ 

 $\delta(ff, \Pi) = false$ 

▷ add new state and transition

if  $(\bigwedge_{(\psi \in s')} \delta(\psi, \epsilon) = true)$  then

▷ check if new state is also final

Fig. 2: NFA construction.

NFA

## **Constraint automata**



### responded existence(a,b)



### response(a,c)

### responded existence(a,b)





### responded existence(a,b)







### responded existence(a,b)











# From local automata to global automaton

### Entire specification: product automaton of all local automata

- all formulae
- Many optimisations available

Declare specification consistent if and only if its global automaton is <u>non-empty</u>

### Corresponds to the automaton of the conjunction of

## **Constraints: hard or soft?**

#### Logically: hard

#### **Conceptually: not so clear**

- Model level: mix of constraints of different nature
  - Physical, best practices, policies, legal, ... [AdamoEtAl, InfSys2021]
- Hard at the IS level <-> hard or soft in reality
  - Manual task vs user-interaction task
  - Ontological reversal [BaskervilleEtAl,MISQ2020]

## **Constraints: hard or soft?**

#### Logically: hard

#### **Conceptually: not so clear**

- Model level: mix of constraints of different nature
  - Physical, best practices, policies, legal, ... [AdamoEtAl, InfSys2021]
- Hard at the IS level <-> hard or soft in reality
  - Manual task vs user-interaction task
  - Ontological reversal [BaskervilleEtAl,MISQ2020]

#### ABPMS needs to to account for deviations, at runtime

# Monitoring and operational support



# monitoring

model

Goal: Detect and report fine-grained feedback and deviations

One of the main operational support tasks

Complementary to **predictive monitoring!** 



**Evolving trace** 

Track a running process execution to check conformance to a reference process



# (Anticipatory) monitoring

model

Goal: Detect and report fine-grained feedback and deviations as early as possible

One of the main operational support tasks

Complementary to **predictive monitoring!** 



Track a running process execution to check conformance to a reference process



## Fine-grained feedback





#### Refined analysis of the "truth value" of a constraint, looking into (all) possible futures

Consider a partial trace t, and a constraint C...



## **RV-LTL truth values** [BauerEtAl,InfCom2010]

C is permanently satisfied if t satisfies C and no matter how t is extended, C will stay satisfied

C is currently satisfied if t satisfies C but there is a continuation of t that violates C



## **RV-LTL truth values** [BauerEtAl,InfCom2010]

**C** is **currently violated** if **t** violates **C** but there is a continuation that leads to satisfy **C** 

C is permanently violated if t violates C and no matter how t is extended, C will stay violated



# **RV-LTL on finite traces** \_\_\_\_,BPM2011] [\_\_\_\_,BPM2014] [\_\_\_\_,TOSEM2022]

Suffixes of the current trace: each with unbounded, finite length

Again standard DFAs -> all formulae of LTLf are monitorable


## **RV-LTL on finite traces** \_\_\_\_,BPM2011] [\_\_\_\_,BPM2014] [\_\_\_\_,TOSEM2022] Suffixes of the current trace: each with unbounded, finite length

Again standard DFAs -> all formulae of LTLf are monitorable





















del ord	ete der	clo oro	ose der	pay
		ps		
CS			CV	
	CS			











pick

item



	delete order	clo	)se ler	pay
		ps		
CS	5		CV	
	CS			
CS	S		k	V











# Can we do more?



FOL over finite traces

Star-free regular expressions

#### Finite-state automata



# Can we do more?



MSOL over finite traces

FOL over finite traces

#### Regular expressions

#### **Star-free** regular expressions

#### **Finite-state** automata



# Can we do more?

#### LDLf

linear dynamic logic over finite traces [DeGiacomoVardi,IJCAI2013]



### MSOL over finite traces

FOL over finite traces

#### Regular expressions

#### **Star-free** regular expressions

#### **Finite-state** automata



# Can we do more? \_,BPM2014] [\_\_\_,TOSEM2022]

#### LDLf

linear dynamic logic over finite traces [DeGiacomoVardi,IJCAI2013]

LTLf

### MSOL over finite traces

FOL

over

finte traces

#### Regular expressions

#### **Finite-state** automata

### **Star-free** regular expressions





# Regular **Finite-state** expression automata **Star-free** regular expressions







# From constraints to metaconstraints [\_\_\_\_,BPM2014] [\_\_\_\_,TOSEM2022]

#### LDLf expresses RV-LTL monitoring states of LDLf constraints

other constraints

Example: a form of "contrary-to-duty" process constraint

 If constraint C1 gets permanently violated, eventually satisfy a **compensation constraint C2** 

Interesting open problem: relationship with normative frameworks and defeasible reasoning

- [Governatori, EDOC2015] -> LTL cannot express normative notions [AlechinaEtAl,FLAP2018]-> not true!

- Support for metaconstraints predicating over the monitoring status of

# Tooling

### **Fully implemented** as part of the **RuM toolkit** (rulemining.org)

<>pay ->	
1	1
!(<>get /\	•
1	1
Contextu	3
1	1
Reactive	(
1	1
Conflict:	0
1	1
Preference	2
1	1
sta	
1/0	5
91/19	
70 0	•
0:5	
9:59	
):99	
9	

<>acc				
temp.sat <mark>temp.viol</mark> per	m.sat			
<>cancel)				
temp.sat		perm.viol		
al absence: get task fo	rbidden while <	>pay -> <>acc	is possibly vio	lated
temp.sat per	m.sat			
compensation: perma	nent violation of	f !(<>get /\ <>ca	ancel) comper	sated by a consequent <>return
temp.sat		temp.viol perm	.sat	
presence of a conflict	for !(<>get /\ <>c	ancel) and [](p	ay -> O<>get)	-
temp.viol	temp.sat	perm.viol		
e: preference of !(<>g	et /\ <>cancel) o	over [](pay -> O	<>get) in case	a conflict is ever encountered
temp.sat		perm.viol		
acc 08/23/2019 15:19:17:147 pay 08/23/2019 14:16:59:147 begin 08/23/2019 14:14:08:147	.cancel 08/23/2019 16:53:46:147	_return 08/23/2019 17:16:58:147 _get 08/23/2019 16:54:18:147	.complete 08/23/2019 17:22:45:147	

# Adding event attributes and arithmetics [\_\_\_\_,AAAI2022]

#### Study of LTLf over numerical variables with arithmetic conditions

Undecidability around the corner

Identification of decidable fragments tuning condition language and variable interaction

- Lifting of automata-based techniques
- SMT reasoners to deal with conditions

# **Challenging Declare** Frequencies and uncertainty

- Best practices: constraints that must hold in the majority, but not necessarily all, cases.
   90% of the orders are shipped via truck.
- Outlier behaviors: constraints that only apply to very few, but still conforming, cases.
  Only 1% of the orders are canceled after being paid.
- Constraints involving external parties: contain uncontrollable activities for which only partial guarantees can be given. In 8 cases out of 10, the customer accepts the order and also pays for it.





**Dealing with uncertainty** 

# **Declare is crisp**



### Crisp semantics: an execution trace conforms to the model if it satisfies every constraint in the model



# **ProbDeclare**





# **ProbDeclare** Crisp and uncertain constraints [\_\_\_\_\_,BPM2020] [\_\_\_\_\_,InfSys2022]



Well-behaved fragment of full probabilistic LTLf

# **ProbDeclare** Crisp and uncertain constraint







# ProbDeclare Crisp and uncertain constraints [\_\_\_\_,BPM2020] [\_\_\_\_,InfSys2022]



#### **Crisp!**

Each trace in the log contains exactly one **close order** 

# ProbDeclare Crisp and uncertain constraints [\_\_\_\_\_,BPM2020] [\_\_\_\_\_,InfSys2022]



#### **Uncertain!**

90% traces are so that an order is <u>not</u> accepted and refused.



# ProbDeclare Crisp and uncertain constraints [\_\_\_\_\_,BPM2020] [\_\_\_\_\_,InfSys2022]



#### **Uncertain!**

90% traces are so that an order is <u>not</u> accepted and refused.

#### In 10% traces the seller changes their mind





# From traces to stochastic languages and logs

# A stochastic language over $\Sigma$ is a function $\rho: \Sigma^* \to [0,1]$ such that $\sum \rho(\tau) = 1$ $\tau \in \Sigma^*$

finite if finitely many traces get a non-zero probability

A log can be seen as a finite stochastic language (probabilities from frequencies)



# **Semantics of ProbDeclare**

- non-zero probability, we have that  $\tau \models \phi$  $\sum_{n=1}^{n} \rho(\tau) \bowtie p$
- Stochastic language  $\rho$  satisfies ProbDeclare model if: • for every crisp constraint  $\varphi$  and every trace  $\tau \in \Sigma^*$  with • for every probabilistic constraint  $\langle \varphi, \bowtie, p \rangle$ , we have



# **Semantics of ProbDeclare**

- non-zero probability, we have that  $\tau \models \phi$  $\sum_{n=1}^{n} \rho(\tau) \bowtie p$
- Stochastic language  $\rho$  satisfies ProbDeclare model if: • for every crisp constraint  $\varphi$  and every trace  $\tau \in \Sigma^*$  with • for every probabilistic constraint  $\langle \varphi, \bowtie, p \rangle$ , we have

 $\tau \in \Sigma^*, \tau \models \varphi$ 

#### Key challenge: again, interplay of constraints

# **Dealing with "n" probabilistic constraints Constraint scenario**

- are violated
- Constraint violated <-> its negated version holds

Denotes a "process variant"

• All in all: up to  $2^n$ scenarios, denoting different variants



### Declares which probabilistic constraints must hold, and which



(2)

0

0

1

1

0

0

# **Reasoning over scenarios is tricky** Interplay between logic and probabilities



8 scenarios			
(1)	(2)	(3)	
0	0	0	
0	0	1	
0	1	0	
0	1	1	
1	0	0	
1	0	1	
1	1	0	
1	1	1	

# **Reasoning over scenarios is tricky** Interplay between logic and probabilities





inconsistent -> no satisfying trace -> 0 probability!
### Logical reasoning within scenarios LTLf and automata to the rescue

A scenario maps to an LTLf characteristic formula

- Conjunction of formulae, one per constraint...
- Does the constraint hold in the scenario?
  - Y -> take its LTLf process condition
  - N -> take its negation

$$\Phi(S^M_{b_1\cdots b_n}) = \bigwedge_{\psi \in \mathcal{C}} \psi \land$$

#### Reasoning via automata, as for standard LTLf

 $\wedge \bigwedge_{i \in \{1, \dots, n\}} \begin{cases} \varphi_i & \text{if } b_i = 1 \\ \neg \varphi_i & \text{if } b_i = 0 \end{cases}$ 

#### In our example... Which scenarios are consistent?



	(1)	(2)	3	CONSIS
$S_{000}$	$\diamondsuit(close \land \neg \bigcirc \diamondsuit acc)$	$(close \land \neg \bigcirc cref)$	$\diamond$ acc $\land \diamond$ refuse	no
$S_{001}$	$\diamondsuit(close \land \neg \bigcirc \diamondsuit acc)$	$(close \land \neg \bigcirc cref)$	$\neg(\diamond acc \land \diamond refuse)$	yes
$S_{010}$	$\diamondsuit(close \land \neg \bigcirc \diamondsuit acc)$	$\Box(close \to \bigcirc \Diamondref)$	$\diamond$ acc $\land \diamond$ refuse	no
$S_{011}$	$\diamondsuit(close \land \neg \bigcirc \diamondsuit acc)$	$\Box(close \to \bigcirc \Diamondref)$	$\neg(\diamond acc \land \diamond refuse)$	yes
$S_{100}$	$\Box(close \to \bigcirc \Diamond acc)$	$(close \land \neg \bigcirc cref)$	$\diamond$ acc $\land \diamond$ refuse	no
$S_{101}$	$\Box(close \to \bigcirc \Diamond acc)$	$(close \land \neg \bigcirc cref)$	$\neg(\diamond acc \land \diamond refuse)$	yes
$S_{110}$	$\Box(close \to \bigcirc \Diamond acc)$	$\Box(close \to \bigcirc \Diamondref)$	$\diamond$ acc $\land \diamond$ refuse	yes
$S_{111}$	$\Box(close \to \bigcirc \Diamond acc)$	$\Box(close \to \bigcirc \Diamondref)$	$\neg(\diamond acc \land \diamond refuse)$	no



#### **Reasoning over scenarios is tricky** Interplay between logic and <u>probabilities</u>



0.8+0.3 > 1 -> there must be traces where a closed order is accepted and refused.

8 scenarios			
(1)	(2)	(3)	
0	0	0	
0	0	1	
0	1	0	
0	1	1	
1	0	0	
1	0	1	
1	1	0	
1	1	1	

#### **Reasoning over scenarios is tricky** Interplay between logic and <u>probabilities</u>



0.8+0.3 > 1 -> there must be traces where a closed order is accepted and refused.

there must be traces where accept and refuse coexist

8 scenarios				
(1)	(2)	(3)		
0	0	0		
0	0	1		
0	1	0		
0	1	1		
1	0	0		
1	0	1		
1	1	0		
1	1	1		

#### **Reasoning over scenarios is tricky** Interplay between logic and <u>probabilities</u>



0.8+0.3 > 1 -> there must be traces where a closed order is accepted and refused.

there must be traces where accept and refuse coexist



Should have a non-zero probability (if constraint values agree)

#### The true meaning of a ProbDeclare model From probabilistic constraints to scenario probability distributions

belongs to scenario i

ProbDeclare model: constrains the legal probability distributions over scenarios  $x_i > 0 \qquad 0 \le i \le 2^n$ 



 $x_i = 0$ 

With n scenarios:  $x_i$  with  $i \in \{0, \dots, 2^{n-1}\}$  denotes the probability that a trace

 $0 \leq i < 2^n$ , scenario  $S_i$  is inconsistent

#### The true meaning of a ProbDeclare model From probabilistic constraints to scenario probability distributions

belongs to scenario i

ProbDeclare model: constrains the legal probability distributions over scenarios  $x_i \ge 0 \qquad 0 \le i < 2^n$ 



 $x_i = 0$ 

With n scenarios:  $x_i$  with  $i \in \{0, \dots, 2^{n-1}\}$  denotes the probability that a trace

**One solution** -> a fixed probability distribution (Possibly infinitely) many solutions -> family of probability distributions No solution -> inconsistent specification  $0 \leq i < 2^n$ , scenario  $S_i$  is inconsistent



### Computing probability distributions 1. check for consistency



scenario		rio	oomoiotont?	probability	
(1)	(2)	(3)	consistent?	probability	
0	0	0			
0	0	1			
0	1	0			
0	1	1			
1	0	0			
1	0	1			
1	1	0			
1	1	1			

### Computing probability distributions 1. check for consistency



scenario		rio	o o poi oto pt2	probability	
(1)	(2)	(3)	consistent	probability	
0	0	0	Ν		
0	0	1	Y		
0	1	0	Ν		
0	1	1	Υ		
1	0	0	Ν		
1	0	1	Υ		
1	1	0	Υ		
1	1	1	Ν		

### Computing probability distributions 1. check for consistency



scenario		rio	o o poi oto pt2	probability	
(1)	(2)	(3)	consistent?	probability	
0	0	0	Ν	0	
0	0	1	Υ		
0	1	0	Ν	0	
0	1	1	Υ		
1	0	0	Ν	0	
1	0	1	Υ		
1	1	0	Υ		
1	1	1	Ν	0	

### **Computing probability distributions** 2. set up system of inequalities



SC	scenario		oopoiotopt2	probability	
(1)	(2)	(3)	consistent?	probability	
0	0	0	Ν	0	
0	0	1	Υ		
0	1	0	Ν	0	
0	1	1	Υ		
1	0	0	Ν	0	
1	0	1	Υ		
1	1	0	Υ		
1	1	1	Ν	0	

$$+ x_{110} = 1$$

$$+ x_{110} = 0.8$$

$$+ x_{110} = 0.3$$

= 0.9

### **Computing probability distributions** 3. solve



 $x_{001} + x_{011} + x_{101}$  $x_{101}$ 

 $x_{011}$ 

 $x_{001} + x_{011} + x_{101}$ 

scenario		rio	oonoiotont?	probability	
(1)	(2)	(3)	consistent?	probability	
0	0	0	Ν	0	
0	0	1	Υ	0	
0	1	0	Ν	0	
0	1	1	Υ	0.2	
1	0	0	Ν	0	
1	0	1	Υ	0.7	
1	1	0	Υ	0.1	
1	1	1	Ν	0	

$$+ x_{110} = 1$$

$$+ x_{110} = 0.8$$

$$+ x_{110} = 0.3$$

= 0.9

### **Computing probability distributions** 3. solve



 $x_{011}$  $x_{001}$ + $x_{101}$ + $x_{101}$ 

 $x_{011}$ 

 $x_{001} + x_{011} + x_{101}$ 

scenario		rio	oopoiotopt?	probability	
(1)	(2)	(3)	consistent?	probability	
0	0	0	Ν	0	
0	0	1	Y	0	
0	1	0	Ν	0	
0	1	1	Υ	0.2	
1	0	0	Ν	0	
1	0	1	Υ	0.7	
1	1	0	Υ	0.1	
1	1	1	Ν	0	

$$+ x_{110} = 1$$

$$+ x_{110} = 0.8$$

$$+ x_{110} = 0.3$$

= 0.9

### **Computing probability distributions** 3. solve









sistent?	probability		101	
Ν	0			
Υ	0			
Ν	0			
Υ	0.2			
Ν	0	044		
Υ	0.7	011		
Υ	0.1			1
Ν	0	Close	Close	CI
		and refuse	and accept	and dec









SC	0000		
(1)	(2)	(3)	CONS
0	0	0	
0	0	1	
0	1	0	
0	1	1	
1	0	0	
1	0	1	
1	1	0	
1	1	1	

sistent?	probability		101	
Ν	0			
Υ	0			
Ν	0			
Υ	0.2			
Ν	0	044		
Υ	0.7	011		
Υ	0.1			1
Ν	0	Close	Close	CI
		and refuse	and accept	and dec







### **Scenarios in action Probabilistic monitoring**



- One global monitor per scenario
- probability
- Interesting a-priori vs posterior reading of probabilities

Monitors used in parallel: if multiple return the same verdict, aggregate their

### **Scenarios in action Probabilistic monitoring**



Interesting a-priori vs posterior reading of probabilities

#### erdict, aggregate their

complete

#### Human interpretability is an interesting open challenge

acc

$\gamma \sim \gamma$				
ss.viol		viol		
		4		
ss.viol	poss.sat	viol		
poss.viol		poss.sat	sat	
	0	0	0.1	
	0	0	0.1	
0	0.7	0.1	0	
1	0.1	0	0	
		0.9	0.9	

ref

ProbDeclare specification













# From traces to logs



# Declare discovery

#### The log

All possible constraints grounded on the activities in the log



# Declare discovery

# All possible constraints grounded on the activities in the log

#### The log

#### Which to keep?



### **Template algorithm for** \_,PMHandbook2022]

- 1. Select templates of interest
- 2. Compute metrics for corresponding constraints (grounded on log activities)
- 3. Filter based on minimum thresholds
- 4. **Redundant constraints**?
  - Keep the most liberal if metrics are better for it
  - Keep the most restrictive in case of equal metrics
- 5. Incompatible constraints?
  - Keep only the one with better metrics
- 6. Further processing to ensure consistency, minimality, ...



### **Template algorithm for ProbDeclare discovery** \_,InfSys2022]

1. Select templates of interest

- 3. Filter based on minimum/maximum thresholds
- 4. **Redundant constraints**?
  - Keep the most liberal if metrics are better for it
  - Keep the most restrictive in case of equal metrics
- 5. Use support as a basis for constraint probability 5. Incompatible constraints?
  - Keep only the one with better metrics
    Consistency guaranteed by construction
- 6. Further processing to ensure consistency, minimality, ...





# Idea: conversating on log skeletons

a 100 1



**Declare-like specification** with frequencies



#### Idea: conversating on log skeletons Log skeleton [Verbeek, STTT2021] e e 70 0..1 **Declare-like specification** D with frequencies Discovery [Verbeek, STTT2021] g a 100 1 a 100 1 d 50 0..1 a 100 1 f 30 0.. С c 50 0..1 **Reasoning on** Log constraints and their frequencies







${f timestamp}$	overall log		
2019-09-22 10:00:00	create order $o_1$		
2019-09-22 10:01:00	add item $i_{1,1}$ to order $o_1$		
2019-09-23 09:20:00	create order $o_2$		
2019-09-23 09:34:00	add item $i_{2,1}$ to order $o_2$		
2019-09-23 11:33:00	create order $o_3$		
2019-09-23 11:40:00	add item $i_{3,1}$ to order $o_3$		
2019-09-23 12:27:00	pay order $o_3$		
2019-09-23 12:32:00	add item $i_{1,2}$ to order $o_1$		
2019-09-23 13:03:00	pay order o <sub>1</sub>		
2019-09-23 14:34:00	load item $i_{1,1}$ into package $p_1$		
2019-09-23 14:45:00	add item $i_{2,2}$ to order $o_2$		
2019-09-23 14:51:00	load item $i_{3,1}$ into package $p_1$		
2019-09-23 15:12:00	add item $i_{2,3}$ to order $o_2$		
2019-09-23 15:41:00	pay order o <sub>2</sub>		
2019-09-23 16:23:00	load item $i_{2,1}$ into package $p_2$		
2019-09-23 16:29:00	load item $i_{1,2}$ into package $p_2$		
2019-09-23 16:33:00	load item $i_{2,2}$ into package $p_2$		
2019-09-23 17:01:00	send package $p_1$		
2019-09-24 06:38:00	send package $p_2$		
2019-09-24 07:33:00	load item $i_{2,3}$ into package $p_3$		
2019-09-24 08:46:00	send package $p_3$		
2019-09-24 16:21:00	deliver package $p_1$		
2019-09-24 17:32:00	deliver package $p_2$		
2019-09-24 18:52:00	deliver package $p_3$		
2019-09-24 18:57:00	accept delivery $p_3$		
2019-09-25 08:30:00	deliver package $p_1$		
2019-09-25 08:32:00	accept delivery $p_1$		
2019-09-25 09:55:00	deliver package $p_2$		
2019-09-25 17:11:00	deliver package $p_2$		
2019-09-25 17:12:00	accept delivery $p_2$		







•	
er <i>o</i> 1	
er o <sub>2</sub>	
er Og	
0	
er 01	
ackaga	<b>D</b> 1
ackage /	01
$\frac{2\Gamma O_2}{1}$	
ackage /	$p_1$
er <i>o</i> <sub>2</sub>	
ackage 1	$o_2$
ackage 1	$\mathcal{D}_2$
ackage j	$\mathcal{D}_2$
ackage 1	03
10-1	

				event log for order	9
	timestamp	overall log	order $o_1$	order 02	order $o_3$
	2019-09-22 10:00:00	create order <i>o</i> <sub>1</sub>	create order		
	2019-09-22 10:01:00	add item $i_{1,1}$ to order $o_1$	add item		
	2019-09-23 09:20:00	create order $o_2$		create order	
	2019-09-23 09:34:00	add item $i_{2,1}$ to order $o_2$		add item	
	2019-09-23 11:33:00	create order $o_3$			create order
	2019-09-23 11:40:00	add item $i_{3,1}$ to order $o_3$			add item
	2019-09-23 12:27:00	pay order $o_3$			pay order
	2019-09-23 12:32:00	add item $i_{1,2}$ to order $o_1$	add item		
	2019-09-23 13:03:00	pay order $o_1$	pay order		
containe	2019-09-23 14:34:00	load item $i_{1,1}$ into package $p_1$	load item		
Contains	2019-09-23 14:45:00	add item $i_{2,2}$ to order $o_2$		add item	
	2019-09-23 14:51:00	load item $i_{3,1}$ into package $p_1$			load item
*	2019-09-23 15:12:00	add item $i_{2,3}$ to order $o_2$		add item	
	2019-09-23 15:41:00	pay order $o_2$		pay order	
	2019-09-23 16:23:00	load item $i_{2,1}$ into package $p_2$		load item	
$[tem] (i_{1,1}) (i_{1,2}) (i_{2,1}) (i_{2,2}) (i_{2,3}) (i_{3,1})$	2019-09-23 16:29:00	load item $i_{1,2}$ into package $p_2$	load item		
	2019-09-23 16:33:00	load item $i_{2,2}$ into package $p_2$		load item	
	2019-09-23 17:01:00	send package $p_1$	send package		send package
*	2019-09-24 06:38:00	send package $p_2$	send package	send package	
	2019-09-24 07:33:00	load item $i_{2,3}$ into package $p_3$			load item
carried	2019-69-24 08:46:00	send package $p_3$		send package	
in I I I I I I I I I I I I I I I I I I I	2019-09-24 16:21:00	deliver package $p_1$	deliver package		deliver package
	2019-09-24 17:32:00	deliver package $p_2$	deliver package	deliver package	
	2019-09-24 18:52:00	deliver package $p_3$		deliver package	
	2019-09-24 18:57:00	accept delivery $p_3$		accept delivery	
Package (n) (n) (n)	2019-09-25 08:30:00	deliver package $p_1$	deliver package		deliver package
rachage	2019-09-25 08:32:00	accept delivery $p_1$	accept delivery		accept delivery
	2019-09-25 09:55:00	deliver package $p_2$	deliver package	deliver package	
	2019-09-25 17:11:00	deliver package $p_2$	deliver package	deliver package	
	2019-09-25 17:12:00	accept delivery $p_{\Sigma}$	accept delivery	accept delivery	

						(3)
			event log for orders		S	
	timestamp	overall log	order $o_1$	order $o_2$	order $o_3$	3
	2019-09-22 10:00:00	create order $o_1$	create order			
	2019-09-22 10:01:00	add item $i_{1,1}$ to order $o_1$	add item			add item
	2019-09-23 09:20:00	create order $o_2$		create order		(6)
	2019-09-23 09:34:00	add item $i_{2,1}$ to order $o_2$		add item		
	2019-09-23 11:33:00	create order $o_3$			create order	<b>↓</b> 3
	2019-09-23 11:40:00	add item $i_{3,1}$ to order $o_3$			add item	
	2019-09-23 12:27:00	pay order $o_3$			pay order	pay order
	2019-09-23 12:32:00	add item $i_{1,2}$ to order $o_1$	add item			(3)
	2019-09-23 13:03:00	pay order <i>o</i> <sub>1</sub>	pay order			
	2019-09-23 14:34:00	load item $i_{1,1}$ into package $p_1$	load item			3
contains	2019-09-23 14:45:00	add item $i_{2,2}$ to order $o_2$		add item		
	2019-09-23 14:51:00	load item $i_{3,1}$ into package $p_1$			load item	load item
*	2019-09-23 15:12:00	add item $i_{2,3}$ to order $o_2$		add item		(6)
	2019-09-23 15:41:00	pay order $o_2$		pay order		
	2019-09-23 16:23:00	load item $i_{2,1}$ into package $p_2$		load item		4
$\begin{array}{c c c c c c c c c c c c c c c c c c c $	2019-09-23 16:29:00	load item $i_{1,2}$ into package $p_2$	load item			
	2019-09-23 16:33:00	load item $i_{2,2}$ into package $p_2$		load item		send nacka
	2019-09-23 17:01:00	send package $p_1$	send package		send package	
*	2019-09-24 06:38:00	send package $p_2$	send package	send package		(3)
	2019-09-24 07:33:00	load item $i_{2,3}$ into package $p_3$			load item	
carried	2019-09-24 08:46:00	send package $p_3$		send package		3
in I I I I I I	2019-09-24 16:21:00	deliver package $p_1$	deliver package		deliver package	deliver packa
	2019-09-24 17:32:00	deliver package $p_2$	deliver package	deliver package		(11)
	2019-09-24 18:52:00	deliver package $p_3$		deliver package		(''')
	2019-09-24 18:57:00	accept delivery $p_3$		accept delivery		5
	2019-09-25 08:30:00	deliver package $p_1$	deliver package		deliver package	
Fachage	2019-09-25 08:32:00	accept delivery $p_1$	accept delivery		accept delivery	
	2019-09-25 09:55:00	deliver package $p_2$	deliver package	deliver package		accept deliv
	2019-09-25 17:11:00	deliver package $p_2$	deliver package	deliver package		(5)
	2019-09-25 17:12:00	accept delivery $p_{\Sigma}$	accept delivery	accept delivery		



3

# **Dealing with multiple objects**




### Object-centric behavioral constraints

### [\_\_\_,DL2017] [\_\_\_,BPM2019]



### **Object-centric behavioral constraints Dimension 1: data model to classify and relate objects**

- classes
- relationship types
- multiplicities (one-to-one, one-to-many, many-to-many)





### **Object-centric behavioral constraints Dimension 2: activities**

- activities
- activity-class relationship types
- multiplicities



The **register data** task *is about* a **Person**. A Job Offer is *created* by executing the **post offer** task. A Job Offer is *closed* by **determining** the **winner**. A Job Offer is *stopped* by **canceling** the **hiring**. An Application is *created* by executing the **submit** task. An Application is *promoted* by **marking** it **as eligible**.





### **Object-centric behavioral constraints Dimension 2: activities**

- activities
- activity-class relationship types
- multiplicities



The **register data** task *is about* a **Person**. A Job Offer is *created* by executing the **post offer** task. A Job Offer is *closed* by **determining** the **winner**. A Job Offer is *stopped* by **canceling** the **hiring**. An Application is *created* by executing the **submit** task. An Application is *promoted* by marking it as eligible.



### **Object-centric behavioral constraints** Emergent object lifecycles



### **Object-centric behavioral constraints Dimension 3: the process**

constraints...

the **cancel hiring** task (and vice-versa).



- A Job Offer *closed by* a **determine winner** task *cannot* be *stopped* by executing
- An Application can be submitted only if, *beforehand*, the data about the Candidate who made *that* Application have been registered.



### **Object-centric behavioral constraints** Dimension 3: the process Object co-referencing

- constraints...
- ...with data coreferencing

A Job Offer *closed by* a **determine winner** task *cannot* be *stopped* by executing the **cancel hiring** task (and vice-versa).

An Application can be **submitted** only if, *beforehand*, the **data** *about* the **Candidate** who made <u>*that*</u> Application</u> have been **registered**.





## **Object co-referencing on response**







### **Relation co-referencing on response** objects b:B a:A then lf $\mathbf{R}_1$ $R_2$ B $\mathbf{A}_1$ later 01:01 $R_2$ $R_1$ R $O_1$ $O_2$ **0**<sub>2</sub>:**0**<sub>2</sub> R





### **Object-centric behavioral constraints** Dimension 3: the process

- constraints...
- ...with data coreferencing

A Job Offer *closed by* a **determine winner** task *cannot* be *stopped* by executing the **cancel hiring** task (and vice-versa).

An Application can be **submitted** only if, *beforehand*, the **data** *about* the **Candidate** who made <u>that</u> Application have been **registered**.





### **Object-centric behavioral constraints Dimension 3: the process**

- constraints...
- ...with data coreferencing

A winner can be determined for a Job Offer only if *at least one* Application responding to that Job Offer has been previously marked as eligible. For each Application responding to a Job Offer, if the Application is marked as eligible then a winner must be *finally* determined for *that* Job Offer, and this is done *only once* for *that* Job Offer.





## Semantics and formalization

**Process execution: temporal knowledge graph Data model: description logics Object-centric constraints: temporal description logics** 



## Achieved and ongoing results

### Reasoning \_\_\_\_\_, BPM2019]

- Direct approach -> undecidable
- Careful "object-centric" reformulation -> decidable in EXPTIME (same as reasoning on UML diagrams)

### **Monitoring (ongoing)**

• Hybrid reasoning (closed on the past, open on the future)

### **Discovery (ongoing)**

- Construction of trace views
- Standard discovery on views
- **Object-centric reconciliation**

## Conclusions

Augmented BPM: a framework for the intelligent management of processes at the intersection of AI and BPM Central task: framing **Declarative approach:** solid basis to framing with **uncertainty**, data, objects and their interactions Reasoning via well-established formalisms and techniques Foundations well understood, effort needed towards engineering





# Thank you!

## montali@inf.unibz.it

