Formal Languages and Compilers Lecture VI—Part 4: Syntactic Analysis

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Formal Languages and Compilers — BSc course

2020/21 - Second Semester

Summary of Lecture VI—Part 4

- Inadequacy of SLR Parsing
- Dealing with Ambiguous Grammars How to interact with YACC

When SLR is not Adequate

Example. Consider the following Grammar and the Canonical Collection:

	<i>I</i> ₀ :	S' S	\rightarrow \rightarrow	. S . L = R				
Augmented Grammar		Ş	\rightarrow	.R_				
$S' \rightarrow S$		L	\rightarrow	.* <i>R</i>	I_{5} :	L	\rightarrow	ıd.
5 . 5		L R	\rightarrow	.la	Ic ·	S	\rightarrow	I - R
$S \rightarrow L = R$		~	-	• L	<i>'</i> ₀ ·	R	\rightarrow	.L
$S \rightarrow R$	I_1 :	S'	\rightarrow	<i>S</i> .		Ĺ	\rightarrow \rightarrow	.*R .id
$I \rightarrow *P$	b :	S	\rightarrow	L = R		-		•10
$L \rightarrow \uparrow h$	-	R	\rightarrow	<i>L</i> .	I_7 :	L	\rightarrow	*R.
$L \rightarrow \text{id}$	1.	c		D	la ·	R	_	1
$P \rightarrow I$	13.	3	\rightarrow	Λ.	18.	1	-	L.
$N \rightarrow L$	I_4 :	L	\rightarrow	*. <i>R</i>	<i>l</i> 9:	S	\rightarrow	L = R.
		R	\rightarrow	. <i>L</i>				
		Ļ	\rightarrow	.*R				
		L	\rightarrow	. Id				

When SLR is not Adequate (Cont.)

Consider now the set of items in l_2 :

- **1** If we consider the first item, then, action[2, =] = shift 6.
- ② If we consider the second item, since "=" ∈ Follow(*R*), then, $action[2, =] = reduce R \rightarrow L$.
 - Shift/Reduce Conflict. There is both a shift and a reduce action thus the entry for *action*[2, =] is multiply defined!
 - The Grammar is not ambiguos, thus: The SLR parsing technique is not powerful enough!

Towards LR(1) Parsing: A Solution to SLR failure

- Add more information in the state to rule out invalid reductions.
- Each state of an LR(1) Parser indicates what symbol can follow a handle for which there is a possible reduction.
- **Definition.** An LR(1) Item is then a pair $[A \rightarrow \alpha, \beta, a]$, where $a \in \mathbf{V}_T$ is called the Lookahead of the Item. Furthermore, $a \in Follow(A)$.

LALR Parsers

- LALR stands for LookAhead-LR Parser.
- It is often used in practice since the parsing tables are considerably smaller than the canonical LR tables.
- YACC is an LALR Parser;
- Main Idea: Merge the states (Item sets) whose items differ only in the lookahead.
 - We say that such states have the same **core**.
- (SLR and LALR) Vs. LR(1). The comparison is in term of size. For a language like Pascal we go from hundreds of states to thousand of states.

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Ambiguous Grammars and LR Conflicts

- Ambiguous Grammars provide a shorter and more natural specification.
- This is reflected by a parser requiring fewer number of states.
- Ambiguous Grammars are not LR neither LL.
- A parsing table will have **multiply-defined** entries called **conflicts**. It will contain REDUCE/REDUCE and/or SHIFT/REDUCE conflicts.
- To deal with ambiguous grammars we use disambiguating rules that eliminate all the conflicts allowing for only one Parse-Tree.

Precedence and Associativity Rules

• The following ambiguous Grammar for arithmetic expressions does not specify the associativity and the precedence of +, *:

$$E \rightarrow E + E \mid E * E \mid (E) \mid id$$

• The unambiguous Grammar:

$$\begin{array}{rcl} E & \rightarrow & E+T \mid T \\ T & \rightarrow & T*F \mid F \\ F & \rightarrow & (E) \mid \mathrm{id} \end{array}$$

Enforces precedence of * over +, and left-associativity of + and *.

- Note. The parser for the unambiguous Grammar is less efficient:
 - The time spent for reducing the *unit productions* $E \rightarrow T$ and $T \rightarrow F$ has the sole function to enforce precedence.

- Let us consider the following LR(0) item set for the ambiguous augmented Grammar (see the Book, Sect. 4.8, for the complete set of states):
- State *l*₇ generates a conflict between "reduce with *E* → *E* + *E*", and "shift with input + and *".
- State I_8 generates a conflict between "reduce with $E \rightarrow E * E$ ", and "shift with input + and *".
- Both Conflicts can be solved using the Precedence and Associativity for the operations + and *.

• Consider the input id + id * id and the following configuration:

 Stack
 Input

 0E1+4E7
 * id \$

• Assuming that * takes precedence over +, the parser should **shift** * onto the stack instead of **reducing** with $E \rightarrow E + E$.

• Consider the input id + id + id and the following configuration: STACK INPUT

0E1+4E7 + id\$

• Assuming that + *is left-associative*, the parser should **reduce** with $E \rightarrow E + E$ instead of **shift** + onto the stack.

- **Summary.** Precedence and Associativity uniquely determine the actions of the parser eliminating the ambiguity:
 - **1** Left-Associativity of +: action(7, +) = reduce with $E \rightarrow E + E$
 - **2** Left-Associativity of *: action(8, *) = reduce with $E \rightarrow E * E$
 - **3** *Precedence* of * over +: *action*(7, *) = **shift** *
 - 4 Precedence of * over +: action(8, +) = reduce with $E \rightarrow E * E$

Interacting with YACC

- YACC has built-in disambiguation rules, so it can parse grammars even in the presence of conflicts!!!
 - SHIFT/REDUCE conflicts will be solved by giving preference to SHIFT.
 REDUCE/REDUCE conflicts will be solved by giving preference to the first grammar rule listed in the YACC file.
- YACC also provides way to overrule the above default rules and defines both precedence and associativity rules for the operators (see YACC Tutorial in the LAB).

Dangling-Else Ambiguity

• Consider the following Grammar for IF-THEN-ELSE statements: $S' \rightarrow S$

 $S \rightarrow iSeS \mid iS \mid a$

Where, *i* stands for "if *expr* then", *e* stands for else, and *a* stands for "all other productions".

• Let us consider the following LR(0) item set for this ambiguous Grammar (see the Book for the complete set of states):

 $\begin{array}{rcl} l_4: & S & \to & iS. eS \\ S & \to & iS. \end{array} \quad \mathsf{Follow}(S) = \{\$, \mathsf{else}\} \end{array}$

- Assuming that the stack contains: "if *expr* then *stmt*" (*iS*) with state 4 on top, and the next input is else there is a SHIFT/REDUCE conflict.
- Solution. else *must match the last* if: *action*(4, else) = "shift else". Since YACC solves shift/reduce conflicts in favor of shift the dangling-else is handled correctly.

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