Given:

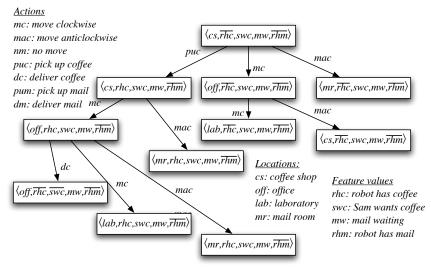
- A description of the effects and preconditions of the actions
- A description of the initial state
- A goal to achieve

find a sequence of actions that is possible and will result in a state satisfying the goal.

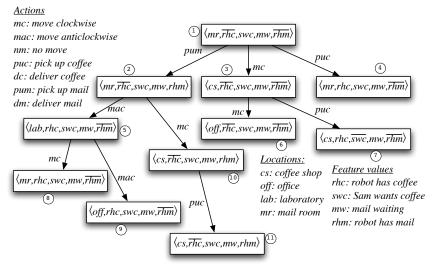
## Idea: search in the state-space graph.

- The nodes represent the states
- The arcs correspond to the actions: The arcs from a state *s* represent all of the actions that are legal in state *s*.
- A plan is a path from the state representing the initial state to a state that satisfies the goal.

## Example state-space graph



## What are the errors?



## Forward planning representation

- The search graph can be constructed on demand: you only construct reachable states.
- If you want a cycle check or multiple path-pruning, you need to be able to find repeated states.
- There are a number of ways to represent states:
  - As a specification of the value of every feature
  - As a path from the start state

Forward search can use domain-specific knowledge specified as:

- a heuristic function that estimates the number of steps to the goal
- domain-specific pruning of neighbors:
  - don't go to the coffee shop unless "Sam wants coffee" is part of the goal and Rob doesn't have coffee
  - don't pick-up coffee unless Sam wants coffee
  - unless the goal involves time constraints, don't do the "no move" action.