### Data and Process Modelling

 A Brief Discussion on the Ontological Foundations of Structural Conceptual Modelling<sup>1</sup>

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### Formal Ontology

A discipline that deals with formal ontological structures (e.g., the theory of parts, the theory of wholes, types and instantiation, identity, independence, unity) which apply to all material domains in reality. (Husserl)

#### Goal

To uncover and analyze the general categories and principles that describe reality.

This is of utmost importance: our conceptual schemas must be not only logically coherent, but also properly reflect the intended semantics!

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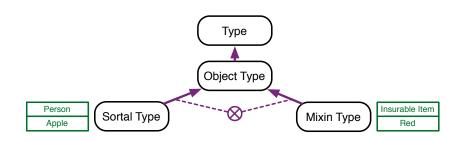
### Ontological level

### Adding understanding:

- "Apple" is a sortal type.
  - It supplies a principle of application for the individuals it collects.
  - It provides a principle of identity.
- "Red" is a characterizing type (mixin).
  - It only supplies a principle of application, but not a principle of identity.

"No entity without identity" (Quine, 1969).

## Distinguishing Object Types



# Rigidity (Guarino and Welty, 2002)

### Rigid type

A type T is rigid, written  $R^+(T)$ , if, for every instance x of T, x is necessarily an instance of T.

Using modal logics:  $R^+(T) \triangleq \Box(\forall x. T(x) \rightarrow \Box T(x)).$ 

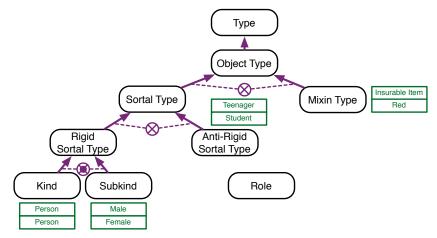
### Anti-rigid type

A type T is anti-rigid, written  $R^-(T)$ , if, for every instance x of T, x is possibly not an instance of T.

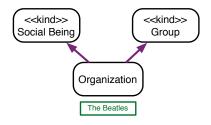
Using modal logics:  $R^-(T) \triangleq \Box(\forall x. T(x) \rightarrow \Diamond \neg T(x)).$ 

Person? Student? Teenager?

### Distinguishing Object Types

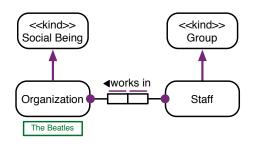


- Kind: a top-level entity type ("substance sortal") that supplies a principle of identity for its instances
- Subkind: specialization of a kind into more specific rigid subtypes.
  Inherit the principle of identity supplied by the kind they specialize.



#### Questions:

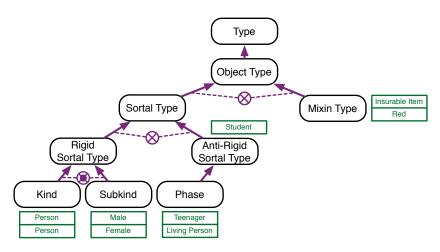
- How do the actual members fit into this picture?
- Are the principles of identity provided by the two kinds compatible?
- Did Beatles "change" when Ringo Starr replaced Pete Best?



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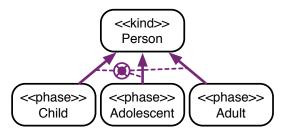
## Distinguishing Object Types



Phase: sortal that applies to an individual only during a certain stage of its existence (defined through a *specialization condition* that is intrinsic to the sortal).

#### **Phases**

Different phases specializing a kind form a partition for that kind.



### Relational Dependence

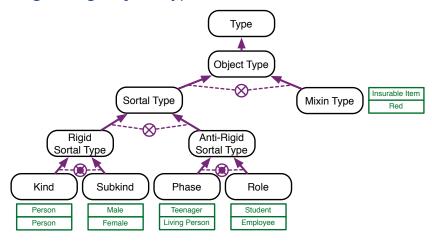
### Relational dependent types

A type T is relationally dependent on another type P via relation R, written  $D^+(T,P,R)$ , if, for every instance x of T there is an instance y of P such that x and y are related via R.

Using modal logics:  $D^+(T,P,R) \triangleq \Box(\forall x.T(x) \rightarrow \exists y.P(y) \land R(x,y)).$ 

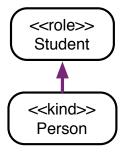
The notion of relational dependence leads to the anti-rigid sortal of role.

### Distinguishing Object Types

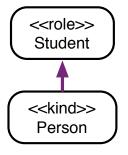


Role: sortal that applies to an individual when it meets a *specialization* condition, defined in terms of its extrinsic properties, i.e., how it relates with *other* entities.

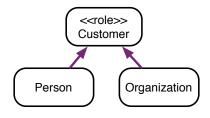
An individual plays a role in a certain "context".



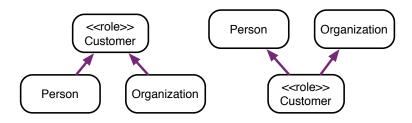
Question: is this conceptual schema ontologically correct?



Question: is this conceptual schema ontologically correct? Answer: NO! A rigid type cannot specialize an anti-rigid type.

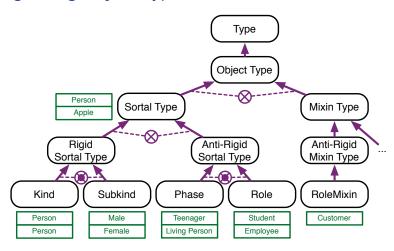


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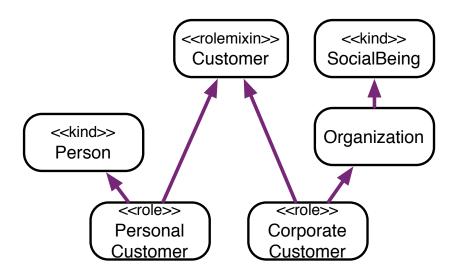
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Mixin: *dispersive* concepts, i.e., they cover many concepts with different principles of identity.

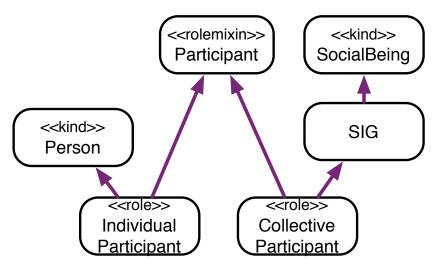
• We consider in particular role mixin.

### The Customer Schema

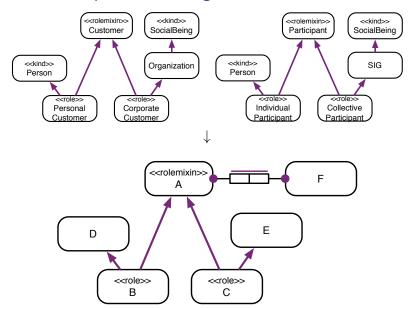


### The Participant Schema

"Participants may be either individual persons, or special interest groups".



## Towards Conceptual Modeling Patterns



## Mereology

The theory of parts and wholes.

Deals with the recurring is part of fact type:

- Heart is part of Body.
- Wheel is part of Car.
- Person is part of Staff.
- Department is part of University.
- . . .

# Ground and Minimum Mereology

### Ground Mereology:

- 1. Parthood is irreflexive:  $\forall x. \neg (x < x)$
- 2. Parthood is anti-symmetric:  $\forall x, y. \neg (x < y) \rightarrow \neg (y < x)$
- 3. Parthood is transitive:  $\forall x, y, z.((x < y) \land (y < z)) \rightarrow (x < z)$

### Minimum Mereology:

4. Parthood satisfies the weak supplementation principle:

$$\forall x, y.(x < y) \rightarrow \exists z.(z < y) \land (x \text{ disjoint } z)$$

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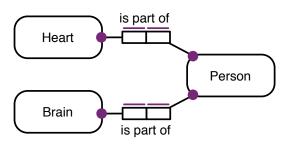
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### Conceptual issues:

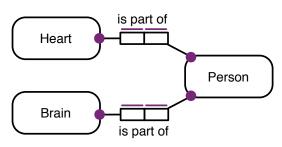
- Heart is part of Body, Brain is part of Body.
  Do they carry the same meaning?
- The Hand is part of the Body, and the Body is part of the Person. Is it true that the Hand is part of the Person?
- The Hand is part of the Person, and the Person is part of the Computer Science Faculty.
   Is it true that the Hand is part of the CS Faculty?

### Mandatory vs Essential PartOf



- Is it necessary for a person to have a heart to exist?
- Is it necessary for a person to have a brain to exist?
- Can a person change her heart while existing? And her brain?

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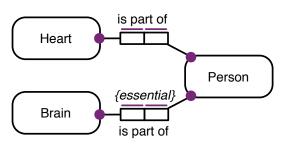


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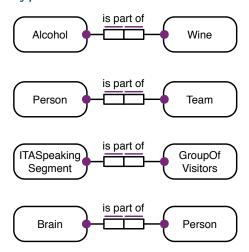


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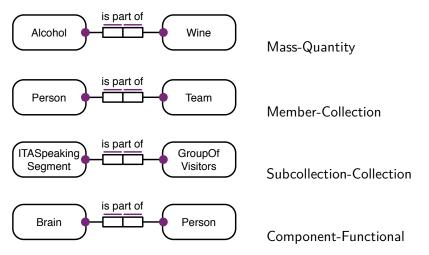
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- Helps to understand to which extend transitivity has to be applied.
- Provides the basis for transitivity patterns (on the whiteboard).