

# Markov chain

- A **Markov chain** is a special sort of belief network:



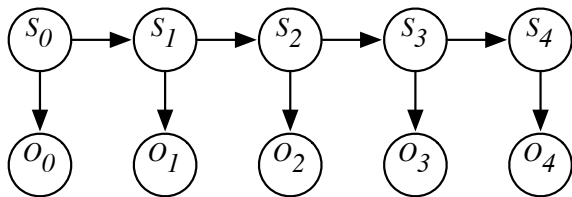
- Thus,  $P(S_{t+1}|S_0, \dots, S_t) = P(S_{t+1}|S_t)$ .
- Often  $S_t$  represents the **state** at time  $t$ . Intuitively  $S_t$  conveys all of the information about the history that can affect the future states.
- “The past is independent of the future given the present.”

# Stationary Markov chain

- A **stationary Markov chain** is when for all  $t > 0$ ,  $t' > 0$ ,  
 $P(S_{t+1}|S_t) = P(S_{t'+1}|S_{t'})$ .
- We specify  $P(S_0)$  and  $P(S_{t+1}|S_t)$ .
  - ▶ Simple model, easy to specify
  - ▶ Often the natural model
  - ▶ The network can extend indefinitely

# Hidden Markov Model

- A **Hidden Markov Model (HMM)** is a belief network:



- $P(S_0)$  specifies initial conditions
- $P(S_{t+1}|S_t)$  specifies the dynamics
- $P(O_t|S_t)$  specifies the sensor model

Filtering:

$$P(S_i | o_1, \dots, o_i)$$

What is the current belief state based on the observation history?

Filtering:

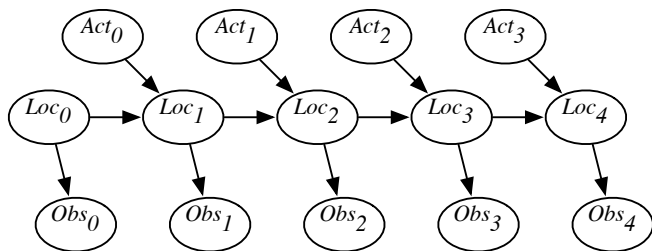
$$P(S_i | o_1, \dots, o_i)$$

What is the current belief state based on the observation history?

$$\begin{aligned} P(S_i | o_1, \dots, o_i) &\propto P(o_i | S_i o_1, \dots, o_{i-1}) P(S_i | o_1, \dots, o_{i-1}) \\ &= ??? \sum_{S_{i-1}} P(S_i S_{i-1} | o_1, \dots, o_{i-1}) \\ &= ??? \end{aligned}$$

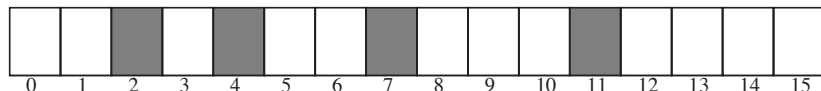
# Example: localization

- Suppose a robot wants to determine its location based on its actions and its sensor readings: **Localization**
- This can be represented by the augmented HMM:



# Example localization domain

- Circular corridor, with 16 locations:



- Doors at positions: 2, 4, 7, 11.
- Noisy Sensors
- Stochastic Dynamics
- Robot starts at an unknown location and must determine where it is.

# Example Sensor Model

- $P(\text{Observe Door} \mid \text{At Door}) = 0.8$
- $P(\text{Observe Door} \mid \text{Not At Door}) = 0.1$

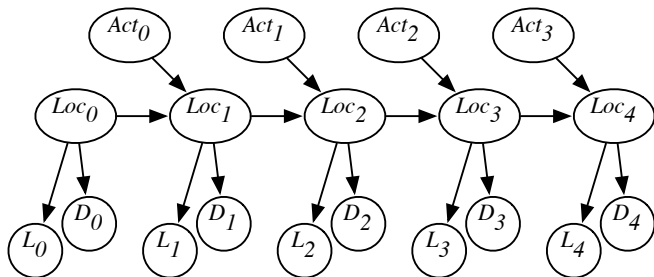


# Example Dynamics Model

- $P(\text{loc}_{t+1} = L | \text{action}_t = \text{goRight} \wedge \text{loc}_t = L) = 0.1$
- $P(\text{loc}_{t+1} = L + 1 | \text{action}_t = \text{goRight} \wedge \text{loc}_t = L) = 0.8$
- $P(\text{loc}_{t+1} = L + 2 | \text{action}_t = \text{goRight} \wedge \text{loc}_t = L) = 0.074$
- $P(\text{loc}_{t+1} = L' | \text{action}_t = \text{goRight} \wedge \text{loc}_t = L) = 0.002$  for any other location  $L'$ .
  - ▶ All location arithmetic is modulo 16.
  - ▶ The action *goLeft* works the same but to the left.

# Combining sensor information

- **Example:** we can combine information from a light sensor and the door sensor **Sensor Fusion**



$S_t$  robot location at time  $t$

$D_t$  door sensor value at time  $t$

$L_t$  light sensor value at time  $t$