Unit testing and automation

Tools and Techniques for Software Testing - Barbara Russo SwSE - Software and Systems Engineering group





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Debugging

- Synonym of testing for bugs in code
- java has a set of commands that help find an error
- javac to find compiler bugs
- jdb to inspect the code for logic bugs



Compiler errors

• 'javac' on the DatesBuggy.java class

6 errors [BarbaraMini-568:CourseLatexNotes barbaramini\$

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Execute the class between 13th Jan and 4th March: java DatesW.java 1 13 3 4

BarbaraMini-568:CourseLatexNotes barbaramini\$ java Dates 1 13 3 4 The difference in days between 1/13 and 3/4 is: 19

Failure: number of days is wrong. Correct output is 50. Where is the error in the code?



- Recompile the program with the `-g' option to tell the compiler to provide information that jdb can use to display local (stack) variables
- Then use 'jdb' on the compiled class

BarbaraMini-568:CourseLatexNotes barbaramini\$ javac -g Dates.java BarbaraMini-568:CourseLatexNotes barbaramini\$ jdb Dates 1 13 3 4 Initializing jdb ... >



Breakpoints

- At this point, jdb has invoked the Java interpreter, the Dates.class is loaded, and the interpreter stops before entering main()
- Give the command `stop in DatesBuggy.main' and then `run' and the interpreter will continue executing for a very short time until just after it enters main();
- same applies for any other method (e.g., Dates.davsInMonth)



Breakpoints

BarbaraMini-568:CourseLatexNotes barbaramini\$ idb Dates 1 13 3 4 Initializing jdb ... > stop in Dates.main Deferring breakpoint Dates.main. It will be set after the class is loaded. > run run Dates 1 13 3 4 Set uncaught java.lang.Throwable Set deferred uncaught java.lang.Throwable > VM Started: Set deferred breakpoint Dates.main Breakpoint hit: "thread=main", Dates.main(), line=15 bci=0 someMonth = Integer.parseInt(args[0]); 15 main[1]

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Inspect

• Type 'list' to see the source code for the instructions that are about to execute, or you can type 'print args' to see the value of the variable called 'args' or 'locals' to see all variables

```
main[1] list
      public static void main (String[] args) {
11
12
          int someMonth, someDay;
13
          int laterMonth, laterDay;
14
          int aMonth;
          someMonth = Integer.parseInt(args[0]);
15 =>
16
          someDay = Integer.parseInt(args[1]);
          laterMonth = Integer.parseInt(args[2]);
17
          laterDay = Integer.parseInt(args[3]);
18
          /* Used to record what day in the year the first day */
19
          /* of someMonth and laterMonth are. */
20
main[1]
```



More on Breakpoints

- 'stop in' means set a breakpoint and then 'run' executes the program until there
- Continue to examine the program's behaviour as it executes by setting further breakpoints, or using 'step' to execute one instruction at a time
- At each breakpoint, use the 'print' or 'locals' command to examine the values of program variables, until the bug is isolated



Finding the error

- The error in DatesBuggy can be corrected by changing only ONE line.
- When the error is found: change the file and correct the error
- Type 'exit' to exit the debugging
- Recompile and execute it to see if the problem is solved
- Then **commit** the file with git



Unit Testing

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This lecture tools

- Eclipse/IntellJ IDEA
- JUnit 5-4
- Maven (little)



Unit testing

- Each time you write a code module, you should write test cases for it
 - A possible exception: accessor methods (i.e., getters and setters)
 - Generally, accessor methods will be written error-free



Unit testing

• It focuses on faults within modules and code that could easily be broken





Test with annotation JUnit 4 / 5

Developers: Kent Beck, Erich Gamma, David Saff, Kris Vasudevan



JUnit 5

- JUnit 5 = Platform + Jupiter + Vintage
- **Platform** launches testing frameworks on the JVM
 - It also provides a *Console Launcher* to launch the platform from the command line and a *JUnit 4 based Runner* for running any TestEngine on the platform in a JUnit 4 based environment
- Jupiter is new model for writing tests and extensions in JUnit 5
 Jupiter provides a TestEngine for running Jupiter based tests
- **Vintage** provides a TestEngine for running JUnit 3 and JUnit 4 based tests



Annotations

- Test annotations characterize methods as test methods
- Annotations are **strongly typed**, so the compiler will flag any mistakes right away
- Test classes no longer need to extend anything (such as TestCase for JUnit 3)
- One can pass additional parameters to annotations



Runners

- We use JUnit **Runners** to execute the test methods
- The Runners can be configured in Eclipse
 - for all project
 - for a single class
 - for a single method



JUnit5

 https://junit.org/junit5/docs/current/user-guide/ #writing-tests-annotations

• all core annotations are located in the **org.junit.jupiter.api**



Maven

- We use it to build and test java projects
- In particular, it provides
 - Dependency list
 - Unit test reports including coverage
- Maven has a central repository for jar and dependencies
 - https://maven.apache.org/repository/



The POM

- Project's configuration file in Maven
- XML structure
- It contains the majority of information required to build and test a project
 - It contains info on dependencies
- It automatizes the build and test process



Let's have a look at it

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How to create a Maven project

• Let' watch it, step by step

https://www.youtube.com/watch?v=sNEcpw8LPpo and more recent instructions

https://www.vogella.com/tutorials/EclipseMaven/ article.html

- First create dependencies with JUnit 5 components
- Then create your first class and test class named "App" and "AppUnitTest" in the package "it.unibz"



Run Maven

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MVN repository

- https://mvnrepository.com
- copy and past the Maven XML node in the dependency you selected
- A new dependency in the Maven folder appears



Maven dependencies

• Open Maven dependencies

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Code used

- Calculator.java
- CalculatorUnitTest.java



First example: use @Test

public class Calculator {

```
public int evaluate(String expression) {
```

```
int sum = 0;
```

```
for (String summand: expression.split("\\+"))
```

```
sum += Integer.valueOf(summand);
```

```
return sum;
```

}

}



@Test

public void evaluatesExpression() {
 Calculator calculator = new Calculator();
 int sum = calculator.evaluate("1+2+3");
 assertEquals(6 sum);
 }
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 Oracle or expected output



- It tags **public method that returns void** to run as a test method
 - JUnit first constructs a new instance of the class then invokes the annotated method
- Any *expected exceptions thrown* by the test will be *reported as a error*
- Any *bug* is reported as *failure*
- If *no exceptions/bugs* are thrown, the *test succeeds*



Code used

- App.java
- AppUnitTest.java



Run with JUnit configuration





Run a single test class or method

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Run it with Maven

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Run it with Maven

• You need to set the goal

DTest=<className>#<methodName> test

 eventually use full path to package: <packageName>.<className>



Code used

• FirstExampleUnitTest.java



Optional parameters of @Test

- expected and timeout (JUnit4)
- **expected:** checks a test method throws the expected exception
 - If it *does not throw* an exception or if it *throws a different* exception than the one declared, the *test fails (it returns an error)*
 - If *no expected exception parameter* and an exception is thrown, the *test fails (it returns an error)*



Example: test succeeds

@Test(expected=IndexOutOfBoundsException.class)
public void outOfBounds() {
 new ArrayList<Object>().get(0);
}



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17 more	38 myList.get(1); 39 } 40 41 @Rule 42 public ExpectedException thrown = ExpectedException.none(); 43 Problems @ Javadoc @ Declaration @ Console & @ Coverage <terminated> FirstExampleUnitTest [JUnit] /Library/Java/Java/VirtualMachines/jdk-12.0.1.jdk/Contents/Home/bin/java (Oct 14, 20)</terminated>				

Optional parameters of @Test

- **timeout** causes a test to fail if it takes longer than a specified amount of clock time (measured in milliseconds)
- The test execution returns a time-out error

```
@Test(timeout=100)
public void infinity() {
    while(true);
}
```



Test Fixtures

- A **test fixture** is a fixed state of a set of objects used as a baseline for running tests
- JUnit provides annotations so that test classes can have fixture run **before or after** tests



Test Fixtures

- When a test class contains multiple methods to test, you can define **two void methods** that initialize and release respectively the common objects used in all tests
- You can call them *setup()* and *tearDown()*
- Use the tag @BeforeAll and @AfterAll to identify them





```
ArrayList<Integer> myList;
```

```
@BeforeAll
public void initialize() {
    myList= new ArrayList<Integer>();
}
@Test
public void testSize() {
    System.out.println(myList+" uses sizeList");
}
```

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Example

```
public class Example {
   List myList;
   @BeforeAll
    public void setUp() {
        myList= new ArrayList();
   }
   @Test
    public void testSize() {
      System.out.println{myList + "it uses sizeList"};
   }
   @Test
    public void testRemove() {
     System.out.println{"it uses removeList"};
   }
}
```

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Annotations with JUnit 5

ANNOTATION	DESCRIPTION
@BeforeEach	The annotated method will be run before each test method in the test class.
@AfterEach	The annotated method will be run after each test method in the test class.
@BeforeAll	The annotated method will be run before all test methods in the test class. This method must be static.
@AfterAll	The annotated method will be run after all test methods in the test class. This method must be static.
@Test	It is used to mark a method as junit test
@DisplayName	Used to provide any custom display name for a test class or test method
@Disable	It is used to disable or ignore a test class or method from test suite.
@Nested	Used to create nested test classes
@Tag	Mark test methods or test classes with tags for test discovering and filtering
@TestFactory	Mark a method is a test factory for dynamic tests

Code Used

- ExampleUnitTestSuite.java
- MySecondClassUnitTest.java
- MyFirstClassUnitTest.java
- Test.java



@SuiteClasses

• The @SuiteClasses annotation specifies the classes to be executed when a class annotated with @RunWith(Suite.class) is run



Create Test Suite and Test Runner

- Step 1) Create a simple test class (e.g. MyFirstClassTest) and add a method annotated with @Test
- Step 2) Create another test class to add (e.g. MySecondClassTest) and create a method annotated with @Test



Create Test Suite and Test Runner

 Step 3) To create a testSuite you need to first annotate the class with @RunWith(Suite.class) and @SuiteClasses(class1.class, class2.class, ...)

```
3@ import org.junit.runner.RunWith;
6
7 @RunWith(Suite.class)
8 @SuiteClasses({ MyFirstClassTest.class, MySecondClassTest.class })
9 public class TestSuiteExample {
10
11 //Code goes Here...
12
13 }
```



import org.junit.runner.RunWith; import org.junit.runners.Suite; import org.junit.runners.Suite.SuiteClasses;

@RunWith(Suite.class)
@SuiteClasses(ATest.class, BTest.class, CTest.class)

public class ABCSuite {
}

Test Runner

• Step 4) Create a Test Runner class to run the test suite

```
3⊕ import org.junit.runner.JUnitCore;[]
 6
    public class Test {
       public static void main(String[] args) {
 80
           Result result = JUnitCore.runClasses(TestSuiteExample.class);
 9
10
          for (Failure failure : result.getFailures()) {
11
             System.out.println(failure.toString());
12
          }
13
          System.out.println(result.wasSuccessful());
14
       }
15 }
```

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Used code

ParametrizedTestExampleUnitTest.java



Annotating a class with @RunWith

• When a class is annotated with @RunWith or extends a class annotated with @RunWith, JUnit will invoke the class it references to run the tests in that class instead of the runner built into JUnit





package it.unibz;

```
/*
 * Simple class that uses the Parameterized runner. It runs the test 10 times.
* No expected value is foreseen (second entry of Object has length 0).
 */
import org.junit.Test;
import org.junit.runner.RunWith;
import org.junit.runners.Parameterized;
@RunWith(Parameterized.class)
public class ParametrizedTestExampleUnitTest {
      @Parameterized.Parameters
      public static Object[ ][ ] data() {
            return new Object[10][0];
      }
      public void runTenTimes() {
      }
      @Test
      public void runsTenTimesTest() {
            System.out.println("run");
      }
}
```



Parametrized tests w. JUnit5

• In order to use parameterized tests in JUnit5 you need to add a dependency on the *junit-jupiter-params* artifact

<u>https://www.baeldung.com/parameterized-tests-junit-5</u>



Rule

```
package it.unibz;
/*
 * Simple rule on how to create a new folder any time the test method is executed
 */
import static org.junit.Assert.assertTrue;
import java.io.File;
import java.io.IOException;
import org.junit.Rule;
import org.junit.Test;
import org.junit.rules.TemporaryFolder;
public class RulesUnitTest {
     @Rule
     public TemporaryFolder tempFolder = new TemporaryFolder();
     @Test
     public void testRule() throws IOException {
          File newFolder = tempFolder.newFolder("Temp Folder");
          assertTrue(newFolder.exists());
     }
}
```

Code used

• ExampleBeforeEachUnitTest.java



```
Display name
```

```
@Test
@DisplayName("Hello World")
void test01(){
    System.out.println("Test Hello World is Invoked");
}
```



```
@DisplayName("My Test Name")
@RepeatedTest(value = 5, name = "{displayName} - repetition {currentRepetition} of {totalRepetitions}")
void addNumber(TestInfo testInfo){
        System.out.println("Hello World");
}
```



Disable

```
// a method
    @Test
    @Disabled("Do not run this test")
     void test01(){
         System.out.println("Hello World");
     }
// a test class
    @Disabled
    public class AppTest{
        @Test
         void test01(){
             System.out.println("Hello World");
         }
    }
```

ur

Used code

VariousLittleExamplesUnitTest.java



Used code

- Use of @Parametrized runner
- FooClass.java
- Foo1UnitTest.java
- FooUnitTest.java
- Fibonacci.java
- FibonacciUnitTest.java



Exercise

- Design a unit test with parametrized and params
- to test a Fibonacci function

```
public class Fibonacci {
    public static int compute(int n){
        int result;
        if (n<=1){
            result=n;
        }else{
            result = compute(n-1)+compute(n-2);
        }
        return result;
    }
}</pre>
```



Fitnesse and unit tests

- Fitnesse is a black box instrument
 - It shows I/O per method
 - It is a way to automate Acceptance Test!
 - It requires some code development beforehand
 - Developers need to write fixtures to run the decision tables, but
 - Fixtures are a thin form of "drivers" implemented by delegating the behavior of the original code; they do not contain any test logic (e.g., no assertions, no annotation, no dynamic test)
 - Based on the decision tables of Fitnesses you can drive the implementation of the Unit Tests (as a black-box tool that is used to design the white box test)

Exercise

• Build test suite for class Auction

