Formal Languages and Compilers Lecture VII—Semantic Analysis: Syntax Directed Translation

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Formal Languages and Compilers - BSc course

Summary of Lecture VII

- Syntax Directed Translations
- Syntax Directed Definitions
- Implementing Syntax Directed Definitions
 - Dependency Graphs
 - S-Attributed Definitions
 - L-Attributed Definitions
- Translation Schemes

Semantic Analysis

- Semantic Analysis computes additional information related to the meaning of the program once the syntactic structure is known.
- In typed languages as C, semantic analysis involves adding information to the symbol table and performing type checking.
- The information to be computed is beyond the capabilities of standard parsing techniques, therefore it is not regarded as syntax.
- As for Lexical and Syntax analysis, also for Semantic Analysis we need both a *Representation Formalism* and an *Implementation Mechanism*.
- As representation formalism this lecture illustrates what are called *Syntax Directed Translations*.

Syntax Directed Translation: Intro

- The Principle of Syntax Directed Translation states that the meaning of an input sentence is related to its syntactic structure, i.e., to its Parse-Tree.
- By Syntax Directed Translations we indicate those formalisms for specifying translations for programming language constructs guided by context-free grammars.
 - We associate Attributes to the non-terminal symbols of the grammar;
 - Values for attributes are computed by Semantic Rules associated with grammar productions.

Syntax Directed Translation: Intro (Cont.)

- Evaluation of Semantic Rules may:
 - ► Generate Code;
 - Insert information into the Symbol Table;
 - Perform Semantic Check;
 - Issue error messages;
 - etc.
- There are two notations for attaching semantic rules:
 - **1** Syntax Directed Definitions. High-level specification hiding many implementation details (also called **Attribute Grammars**).
 - **2** Translation Schemes. More implementation oriented: Indicate the evaluation order of the semantic rules.

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Syntax Directed Definitions

- Syntax Directed Definitions are a generalization of context-free grammars in which:
 - 1 Grammar symbols have an associated set of Attributes;
 - Productions are associated with Semantic Rules for computing the values of attributes.
- Such formalism generates **Annotated Parse-Trees** where each node of the tree is a record with a field for each attribute (e.g., *X.a* indicates the attribute *a* of the grammar symbol *X*).

Syntax Directed Definitions (Cont.)

- The value of an attribute of a grammar symbol at a given parse-tree node is defined by a semantic rule associated with the production used at that node.
- We distinguish between two kinds of attributes:
 - **1** Synthesized Attributes. They are computed from the values of the attributes of the children nodes.
 - 2 Inherited Attributes. They are computed from the values of the attributes of both the siblings and the parent nodes.

Form of Syntax Directed Definitions

- Each production, $A \rightarrow \alpha$, is associated with a set of semantic rules: $b := f(c_1, c_2, \dots, c_k)$, where f is a function and either
 - **1** *b* is a **synthesized** attribute of *A*, and c_1, c_2, \ldots, c_k are attributes of the grammar symbols of the production (including *A* itself), or
 - **2** *b* is an **inherited** attribute of a grammar symbol in α , and c_1, c_2, \ldots, c_k are attributes of grammar symbols in α or attributes of *A*.
- **Note 1.** Terminal symbols are assumed to have an attribute which coincides with the attribute supplied by the lexical analyzer.
- **Note 2.** Procedure calls (e.g. *print* in the next slide) define values of *Dummy* synthesized attributes of the non terminal on the left-hand side of the production.

Syntax Directed Definitions: An Example

• **Example.** Let us consider the Grammar for arithmetic expressions. The Syntax Directed Definition associates to each non terminal a synthesized attribute called *val*.

Production	Semantic Rule
$L \rightarrow En$	print(E.val)
$E \rightarrow E_1 + T$	$E.val := E_1.val + T.val$
E ightarrow T	E.val := T.val
$T \rightarrow T_1 * F$	$T.val := T_1.val * F.val$
$T \rightarrow F$	T.val := F.val
$F \rightarrow (E)$	F.val := E.val
$F \rightarrow \text{digit}$	<i>F.val</i> :=digit. <i>lexval</i>

S-Attributed Definitions

Definition. An S-Attributed Definition is a Syntax Directed Definition that uses only synthesized attributes.

- **Evaluation Order.** Semantic rules in an S-Attributed Definition can be evaluated by a bottom-up, or PostOrder, traversal of the parse-tree.
- **Example.** The above arithmetic grammar is an example of an S-Attributed Definition. The annotated parse-tree for the input 3*5+4n is:

$$E.val = 19$$

$$E.val = 15$$

$$F.val = 4$$

$$T.val = 3$$

$$F.val = 5$$

$$digit.lexval = 5$$

Inherited Attributes

- Inherited Attributes are useful for expressing the dependence of a construct on the context in which it appears.
- **Note:** It is always possible to rewrite a syntax directed definition to use only synthesized attributes, but it is often more natural to use both synthesized and inherited attributes.
- **Evaluation Order.** Inherited attributes **can not** be evaluated by a simple PreOrder traversal of the parse-tree:
 - Unlike synthesized attributes, the order in which the inherited attributes of the children are computed is important!!! Indeed:
 - Inherited attributes of the children can depend from both left and right siblings!

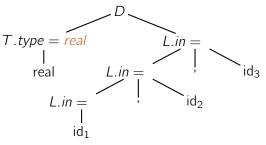
Inherited Attributes: An Example

• **Example.** Let us consider the syntax directed definition with both inherited and synthesized attributes for the grammar for "type declarations":

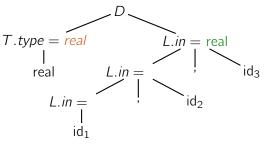
Production	Semantic Rule
$D \to T L$	L.in := T.type
$T \rightarrow int$	T.type :=integer
$T \rightarrow real$	T.type :=real
$L \rightarrow L_1$, id	$L_1.in := L.in;$ addtype(id.entry, L.in)
$L \rightarrow id$	<i>addtype(</i> id <i>.entry, L.in)</i>

- The non terminal *T* has a synthesized attribute, *type*, determined by the tokens int/real in the corresponding production.
- The production $D \rightarrow T L$ is associated with the semantic rule L.in := T.type which set the *inherited* attribute L.in.
- Note: The production L → L₁, id distinguishes the two occurrences of L.

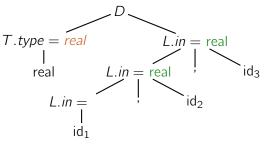
- Synthesized attributes can be evaluated by a PostOrder traversal.
- <u>Inherited</u> attributes that *do not depend from right children* can be evaluated by a PreOrder traversal.
- The annotated parse-tree for the input real id₁, id₂, id₃ is:



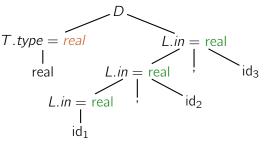
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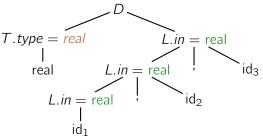
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- Synthesized attributes can be evaluated by a PostOrder traversal.
- <u>Inherited</u> attributes that *do not depend from right children* can be evaluated by a PreOrder traversal.
- The annotated parse-tree for the input real id_1 , id_2 , id_3 is:



- *L.in* is then inherited top-down the tree by the other *L*-nodes.
- At each *L*-node the procedure *addtype* inserts into the symbol table the type of the identifier.

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Dependency Graphs

- Implementing a Syntax Directed Definition consists primarily in finding an order for the evaluation of attributes
 - Each attribute value must be available when a computation is performed.
- Dependency Graphs are the most general technique used to evaluate syntax directed definitions with both synthesized and inherited attributes.
- A Dependency Graph shows the interdependencies among the attributes of the various nodes of a parse-tree.
 - There is a node for each attribute;
 - If attribute *b* depends on an attribute *c* there is a link from the node for *c* to the node for $b (b \leftarrow c)$.
- **Dependency Rule:** If an attribute *b* depends from an attribute *c*, then we need to fire the semantic rule for *c* first and then the semantic rule for *b*.

Evaluation Order

- The evaluation order of semantic rules depends from a *Topological Sort* derived from the dependency graph.
- Topological Sort: Any ordering m₁, m₂, ..., m_k such that if m_i → m_j is a link in the dependency graph then m_i < m_j.
- Any topological sort of a dependency graph gives a valid order to evaluate the semantic rules.

Dependency Graphs: An Example

• **Example.** Build the dependency graph for the parse-tree of real id₁, id₂, id₃.

Implementing Attribute Evaluation: General Remarks

• Attributes can be evaluated by building a dependency graph at compile-time and then finding a topological sort.

• Disavantages

- This method fails if the dependency graph has a cycle: We need a test for non-circularity;
- 2 This method is time consuming due to the construction of the dependency graph.
- Alternative Approach. Design the syntax directed definition in such a way that attributes can be evaluated with a *fixed order* avoiding to build the dependency graph (method followed by many compilers).

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Evaluation of S-Attributed Definitions

- Synthesized Attributes can be evaluated by a bottom-up parser as the input is being analyzed avoiding the construction of a dependency graph.
- The parser keeps the values of the synthesized attributes in its stack.
- Whenever a reduction A → α is made, the attribute for A is computed from the attributes of α which appear on the stack.
- Thus, a translator for an S-Attributed Definition can be simply implemented by extending the stack of an LR-Parser.

Extending a Parser Stack

- Extra fields are added to the stack to hold the values of synthesized attributes.
- In the simple case of just one attribute per grammar symbol the stack has two fields: *state* and *val*

state	val
Z	Z.x
Y	Y.x
X	X.x

- The current top of the stack is indicated by the pointer variable *top*.
- Synthesized attributes are computed just before each reduction:
 - Before the reduction A → XYZ is made, the attribute for A is computed: A.a := f(val[top], val[top 1], val[top 2]).

Extending a Parser Stack: An Example

• **Example.** Consider the S-attributed definitions for the arithmetic expressions. To evaluate attributes the parser executes the following code

Production	Code
$L \rightarrow En$	print(val[top - 1])
$E \rightarrow E_1 + T$	val[ntop] := val[top] + val[top - 2]
E ightarrow T	
$T \rightarrow T_1 * F$	<i>val</i> [<i>ntop</i>] := <i>val</i> [<i>top</i>] * <i>val</i> [<i>top</i> - 2]
$T \rightarrow F$	
$F \rightarrow (E)$	val[ntop] := val[top - 1]
$F \rightarrow \text{digit}$	

- The auxiliary variable *ntop* is set to the *new top of the stack*: when a reduction $A \rightarrow \alpha$ is done, with $|\alpha| = r$, then ntop = top r + 1. After the reduction is done *top* is set to *ntop*.
- During a shift action both the token and its attribute (as returned by the lexical analyzer) are pushed into the stack.

Extending a Parser Stack: An Example (Cont.)

- The following Figure shows the moves made by the parser on input 3*5+4n.
 - Stack states are replaced by their corresponding grammar symbol;
 - Instead of the token digit the actual value is shown.

INPUT	state	val	PRODUCTION USED
3*5+4 n	-	-	
*5+4 n	3	3	A Val Landidova
*5+4 n	F	3	$F \rightarrow \text{digit}$
*5+4 n	T	3	$T \rightarrow F$
5+4 n	T *	3 _	
+4 n	T * 5	3 _ 5	
+4 n	T * F	3 _ 5	$F \rightarrow \text{digit}$
+4 n	Т	15	$T \rightarrow T * F$
+4 n	Е	15	$E \rightarrow T$
4 n	E +	15 _	
n	E + 4	15 _ 4	
n	E + F	15 _ 4	$F \rightarrow \text{digit}$
n	E + T	15 _ 4	$T \rightarrow F$
n	Ε	19	$E \rightarrow E + T$
	En	19 _	
Contraction in the	L	19	$L \rightarrow E \mathbf{n}$

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L-Attributed Definitions

- L-Attributed Definitions contain both synthesized and inherited attributes but do not need to build a dependency graph to evaluate them.
- Definition. A syntax directed definition is *L*-Attributed if each inherited attribute of X_j in a production A → X₁...X_j...X_n, depends only on:
 - The synthesised and inherited attributes of the symbols to the left (this is what L in L-Attributed stands for) of X_j, i.e., X₁X₂...X_{j-1}, and
 The *inherited* attributes of A.
- **Theorem.** Inherited attributes in L-Attributed Definitions can be computed by a PreOrder traversal of the parse-tree.

Evaluating L-Attributed Definitions

- L-Attributed Definitions are a class of syntax directed definitions whose attributes can always be evaluated by single traversal of the parse-tree.
- The following procedure evaluate L-Attributed Definitions by mixing PostOrder (synthesized) and PreOrder (inherited) traversal.
 Algorithm: L-Eval(n: Node)

Input: Node of an annotated parse-tree.

Output: Attribute evaluation.

Begin

For each child m of n, from left-to-right Do Begin

Evaluate inherited attributes of *m*;

L-Eval(m)

End;

Evaluate synthesized attributes of *n*

End.

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Translation Schemes

- Translation Schemes are more implementation oriented than syntax directed definitions since they indicate the order in which semantic rules and attributes are to be evaluated.
- Definition. A Translation Scheme is a context-free grammar in which
 - 1 Attributes are associated with grammar symbols;
 - Semantic Actions are enclosed between braces {} and are inserted within the right-hand side of productions.
- Note: Yacc uses Translation Schemes.

Translation Schemes (Cont.)

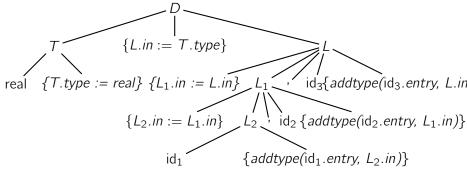
- Translation Schemes deal with both synthesized and inherited attributes.
- Semantic Actions are treated as terminal symbols: Annotated parse-trees contain semantic actions as children of the node standing for the corresponding production.
- Translation Schemes are useful to evaluate L-Attributed definitions at parsing time (even if they are a general mechanism).
 - An L-Attributed Syntax-Directed Definition can be turned into a Translation Scheme.

Translation Schemes: An Example

• Consider the Translation Scheme for the L-Attributed Definition for "type declarations":

Translation Schemes: An Example (Cont.)

• **Example (Cont).** The parse-tree with semantic actions for the input real id₁, id₂, id₃ is:



• Traversing the Parse-Tree in depth-first order (PostOrder) we can evaluate the attributes.

Design of Translation Schemes

- When designing a Translation Scheme we must be sure that an attribute value is available when a semantic action is executed.
- When the semantic action involves synthesized attributes: The action can be put at the end of the production.
 - **Example.** The following Production and Semantic Rule:

 $T \rightarrow T_1 * F$ $T.val := T_1.val * F.val$

yield the translation scheme:

 $T \to T_1 * F \quad \{T.val := T_1.val * F.val\}$

Design of Translation Schemes (cont.)

- When the semantic action involves inherited attributes of a grammar symbol: The action must be put before the symbol itself.
 - **Example.** The following Production and Semantic Rule:

 $D \rightarrow T L \quad L.in := T.type$

yield the translation scheme:

$$D \rightarrow T \{L.in := T.type\} L$$

Design of Translation Schemes: Summary

- Rules for Implementing L-Attributed SDD's. If we have an L-Attributed Syntax-Directed Definition we must enforce the following restrictions:
 - An inherited attribute for a symbol in the right-hand side of a production must be computed in an action before the symbol;
 - 2 A synthesized attribute for the non terminal on the left-hand side can only be computed when all the attributes it references have been computed: The action is usually put **at the end** of the production.

Parsing-Time Evaluation of Translation Schemes

- Attributes in a Translation Scheme following the above rules can be computed at parsing time similarly to the evaluation of S-Attributed Definitions.
- Main Idea. Starting from a Translation Scheme (with embedded actions) we introduce a transformation that makes all the actions occur at the right ends of their productions.
 - For each embedded semantic action we introduce a new Marker (i.e., a non terminal, say M) with an empty production (M → ε);
 - The semantic action is attached at the end of the production $M \rightarrow \epsilon$.

Parsing-Time Evaluation of Translation Schemes (Cont.)

• **Example.** Consider the following translation scheme: $S \rightarrow aA\{C, i = f(A, s)\}C$ $S \rightarrow bAB\{C, i = f(A, s)\}C$ $C \rightarrow c\{C.s = q(C.i)\}$ Then, we add new markers M_1 , M_2 with: $S \rightarrow aAM_1C$ $S \rightarrow bABM_{2}C$ $M_1 \rightarrow \epsilon$ { $M_1.s := f(val[top])$ } $M_2 \rightarrow \epsilon$ { $M_2.s := f(val[top - 1])$ } $C \rightarrow c$ {C.s := q(val[top - 1])} The inherited attribute of C is the synthesized attribute of either M_1 or M_2 : The value of C.i is always in val[top -1] when $C \rightarrow c$ is applied.

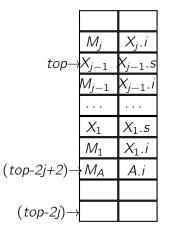
Parsing-Time Evaluation of Translation Schemes (Cont.)

General rules to compute translations schemes during bottom-up parsing assuming an L-attributed grammar.

- For every production $A \to X_1 \dots X_n$ introduce *n* new markers M_1, \dots, M_n and replace the production by $A \to M_1 X_1 \dots M_n X_n$.
- Thus, we know the position of every synthesized and inherited attribute of X_j and A:
 - 1 $X_{j.s}$ is stored in the *val* entry in the parser stack associated with X_{j} ;
 - **2** X_{j} .*i* is stored in the *val* entry in the parser stack associated with M_{j} ;
 - **3** *A.i* is stored in the *val* entry in the parser stack immediately before the position storing M_1 .
- **Remark 1.** Since there is only one production for each marker a grammar remains LL(1) with addition of markers.
- **Remark 2.** Adding markers to an LR(1) Grammar can introduce conflicts for not L-Attributed SDD's!!!

Parsing-Time Evaluation of Translation Schemes (Cont.)

Example. Computing the inherited attribute X_j .*i* after reducing with $M_j \rightarrow \epsilon$.



- *A*.*i* is in *val*[*top* − 2*j* + 2];
- *X*₁.*i* is in *val*[*top* − 2*j* + 3];
- *X*₁.*s* is in *val*[*top* − 2*j* + 4];
- $X_2.i$ is in val[top 2j + 5];
- and so on.

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