
 **Ontology-based information management: languages and reasoning**

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Goal and summary

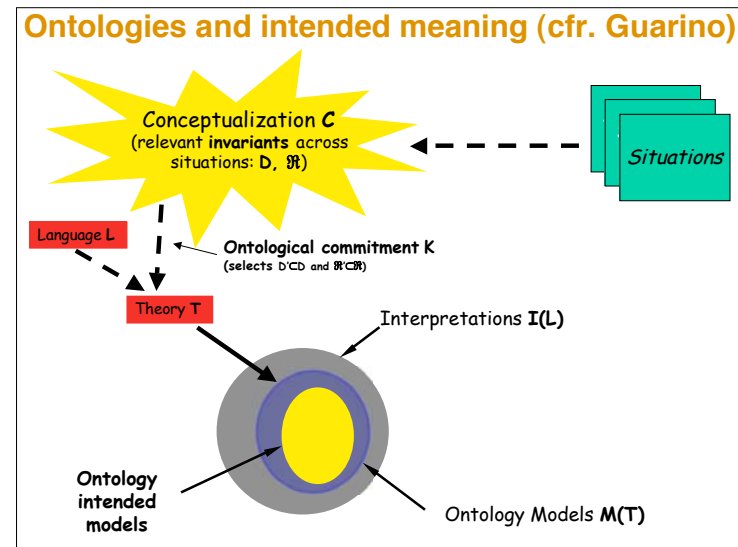
- **Goal**
 introduction to ontologies, and in particular to their usage in designing advanced mechanisms for data (and service) access
- **Summary**
 1. Introduction to ontologies
 2. Languages for ontologies
 3. Automated reasoning on ontologies
 4. Ontologies for data access and integration

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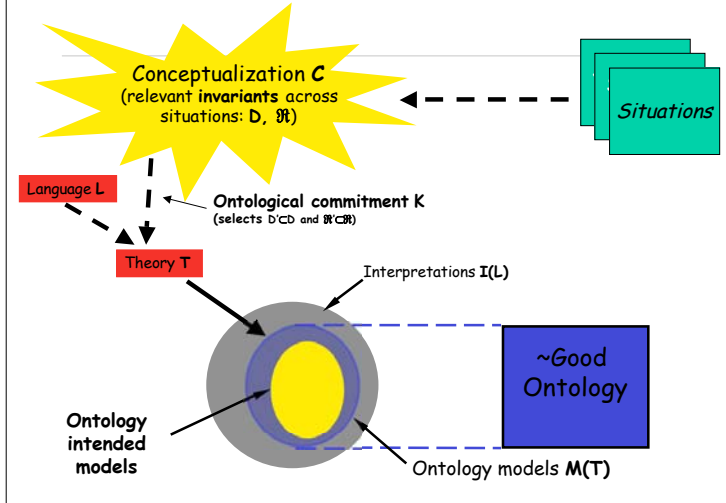
 **Part 1**

Introduction to ontologies

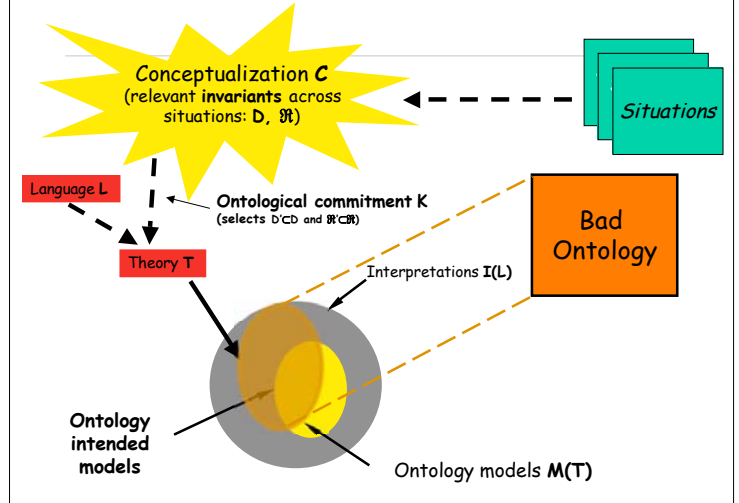
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Ontologies and intended meaning (cfr. Guarino)



Ontologies and intended meaning (cfr. Guarino)



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Ontologies: specification

- An ontology is a representation schema describing a formal conceptualization of a domain of interest
- The specification covers three different levels:
 - Meta-level:** set of categories used for modeling
 - Intensional level:** set of elements (instances of categories) and rules describing the conceptual structure of the domain of interest
 - Extensional level:** set of instances of elements in the intensional level, obeying the corresponding rules

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Ontology: the keystone of the system

The use of all resources (data, services, etc.) is through the conceptualization of the domain

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Ontology: the basis of cooperation

Cooperation is at the level of the conceptualization

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Three challenges

- Languages
- Methodologies
- Tools (based on automated reasoning)

for the definition and the management of ontologies

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Part 2

Languages for ontologies

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Ontology languages

- The aspects of the domain of interest that can be modeled by an ontology language can be classified into:
 - Static (supported by virtually all languages)
 - Dynamic (supported by some languages)
- We concentrate essentially on the static aspects

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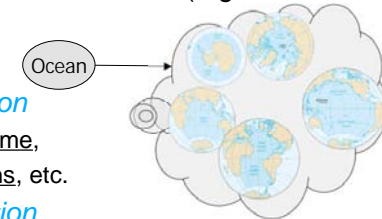
Ontology languages

- An ontology language for expressing the intensional level usually includes mechanisms for describing:
 - Concepts
 - Properties of concepts
 - Relationships between concepts, and their properties
 - Axioms
 - Individuals and facts about individuals
 - Queries
- Ontologies are typically rendered as diagrams (e.g., **Semantic Networks**, **Entity-Relationship** schemas, **UML** class diagrams, specialized diagrams)



Concepts

- A **concept** is an element of the ontology that denotes a collection of instances (e.g., the set of "oceans")



- **Intensional definition**
 - Specification of name, properties, relations, etc.
- **Extensional definition**
 - Specification of the instances



Properties

- A **property** qualifies an element (e.g., a concept) of an ontology
- Property definition (intensional and extensional)
 - Name
 - Type
 - Atomic (integer, real, string, ...)
e.g., "eye-color" → {blu, brown, green, grey}
 - Structured (date, sets, lists...)
e.g., "date" → day/month/year

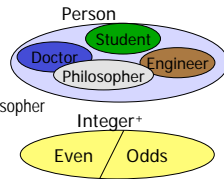


Relationships

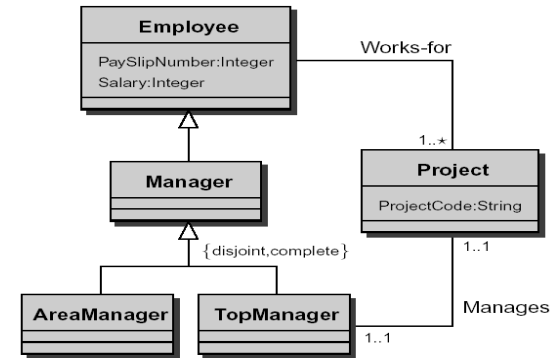
- A **relationship** expresses an association among concepts
- **Intensional definition**
 - Specification of involved concepts (example: workFor is defined on Employee and Company)
- **Extensional definition**
 - Specification of the occurrences, called facts (worksFor(Fulvio, IASI))

Axioms

- An **axiom** is a logical formula that expresses at the intensional level a condition that must be satisfied by the elements at the extensional level
- Constructs in logical fomulae (example):
 - Union (and disjoint union)**
 $Person \supseteq Student \cup Doctor \cup Engineer \cup Philosopher$
 - Intersection**
 $Integer^+ = Even \cup Odds, Even \cap Odds = \emptyset$
 - Restrictions (on cardinality)**
 - Negation**
 - Disjointness**

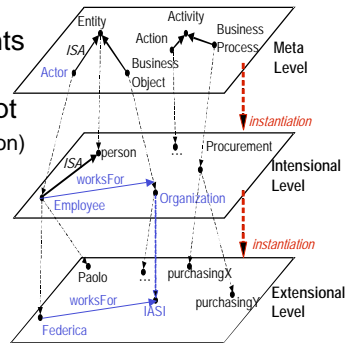


Example (thanks to Enrico Franconi)



Individuals and facts

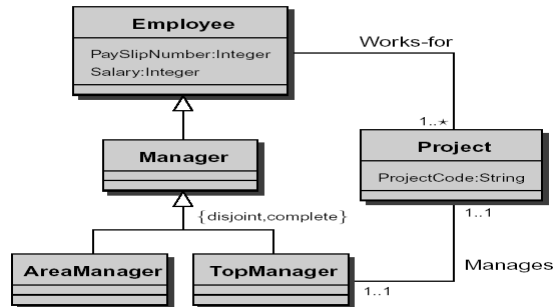
- An **instance** represents an individual in the extension of a concept
 - instance(IASI, Organization)
- A **fact** represents a relationship holding between instances
 - worksFor(Federica, IASI)



Queries

- An ontology language may also include constructs for expressing **queries**
 - Queries:** expressions at the intensional level denoting collections of individuals satisfying a given condition
 - Meta-queries:** expressions at the meta level denoting collections of elements satisfying a given condition
- The constructs for queries may be different from the constructs forming concepts and relationships

Example of query



$\{ (x.Salary, y.ProjectCode) \mid Manages(x,y) \wedge \neg Works\text{-}for(x,y) \}$

Some hystory (1)

- Semantic networks and frame-based systems [Brachman: What's in a Concept: Structural Foundations for Semantic Networks. International Journal of Man-Machine Studies 9(2), 1977]
- Object-oriented programming languages [SIMULA, 1967]
- Conceptual and semantic data models [Chen 1976], [J.M. Smith, D.C.P. Smith, "Database Abstractions: Aggregation and Generalization," ACM TODS 2, 1977]
- Description Logics [Brachman, H. J. Levesque: The Tractability of Subsumption in Frame-Based Description Languages. AAAI 1984]

Some hystory (2)

- 1984: The Cyc project [D. Lenat 1984]
- 1985: The KL-ONE system [Brachman et al 1985]
- 1987-1995: Formal study on expressivity and complexity of Description Logic languages [F. M. Donini, M. Lenzerini, D. Nardi, W. Nutt: The Complexity of Concept Languages. Information and Computation 134(1), 1997]
- 1993: Formal Ontology meets Computer Science [Formal Ontology in Conceptual Analysis and Knowledge Representation, Guarino & Poli (Eds), Kluwer, 1993]
- 1994: UML [Unified Modeling Language – www.uml.org]

Some hystory (3)

- 1995-2000: Formal study on expressivity and complexity of Description Logic-based ontologies [P.h.D Theses of Giuseppe De Giacomo and Diego Calvanese - DIS-UNIROMA1]
- 2000 - : Ontology Management Systems [Description Logic Handbook: Theory, Implementation and Applications, Cambridge University Press, 2003 – www.dl.kr.org]
- 2000 - : Ontologies for the Semantic Web [http://www.w3.org/TR/owl-features/] [http://www.w3.org/TR/rdf-primer/]

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Comparison with other formalisms

- Ontology languages vs knowledge representation languages
 - Ontologies **are** knowledge representation schemas
- Ontology vs logic
 - Logic is a **(the)** tool for assigning semantics to ontology languages
- Ontology languages vs conceptual database models
 - Conceptual schema **are** special ontologies, suited for conceptualizing a **single** logical model (database)
- Ontology languages vs programming languages
 - Class definitions **are** special ontologies, suited for conceptualizing a **single** structure for computation

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Classification of languages

- **Graph-based**
 - Semantic networks
 - Conceptual graphs
 - UML
- **Frame based**
 - Frame Systems
 - OKBC, XOL
- **Logic based**
 - **Description Logics** (e.g., DLR, DL-lite, OWL)
 - Rules (e.g., RuleML, LP/Prolog)
 - First Order Logic (e.g., KIF)
 - Non-classical logics (e.g., Nonmonotonic, probabilistic)

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Description Logics

The diagram illustrates the components of Description Logics and their interactions. On the left, a blue oval labeled 'Description Logic' has arrows pointing to a 'Knowledge Base' box. The 'Knowledge Base' is divided into two sections: 'Terminology' and 'Concrete Situation'. 'Terminology' contains logical expressions: 'Father = Man \sqcap \exists has_child.T...' and 'Human = Mammal \sqcap Biped'. 'Concrete Situation' contains: 'JohnHuman \sqcap Father' and 'John has_child Bill'. To the right of the 'Knowledge Base' is a vertical bar labeled 'INFERENCE SYSTEM' with bidirectional arrows connecting it to the 'Knowledge Base'. To the right of the 'INFERENCE SYSTEM' is another vertical bar labeled 'INTERFACE' with bidirectional arrows connecting it to the 'INFERENCE SYSTEM'.

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Description Logics

We start with alphabets for concepts, roles, and individuals. Syntactically, concepts and roles are either atomic (i.e., denoted by a name), or non-atomic, i.e. built out using the constructors of a given **description language \mathcal{L}** .

An **interpretation $\mathcal{I} = (\Delta^{\mathcal{I}}, \cdot^{\mathcal{I}})$** consists of

- a **nonempty set $\Delta^{\mathcal{I}}$** , the **domain of \mathcal{I}**
- a **function $\cdot^{\mathcal{I}}$** , the **interpretation function of \mathcal{I}** , that maps
 - every individual to an element of $\Delta^{\mathcal{I}}$
 - every concept to a subset of $\Delta^{\mathcal{I}}$
 - every role to a subset of $\Delta^{\mathcal{I}} \times \Delta^{\mathcal{I}}$
 in such a way that suitable equations are satisfied.

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Description Logics

A **Description Logic** - mainly characterised by a set of **constructors** that allow to build complex **concepts** and **roles** from atomic ones.

concepts correspond to classes / are interpreted as **sets of objects**,

roles correspond to relations / are interpreted as **binary relations on objects**.

Example: Happy Father in the DL \mathcal{ALC}



$\text{Man} \sqcap (\exists \text{has-child. Blue}) \sqcap$
 $(\exists \text{has-child. Green}) \sqcap$
 $(\forall \text{has-child. Happy} \sqcup \text{Rich})$

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TBox e ABox

An **\mathcal{L} -Tbox** T is a set of statements (**inclusion assertions**) of the form:

$$\boxed{C \sqsubseteq D} \quad \boxed{R \sqsubseteq Q}$$

An **\mathcal{L} -ABox** Σ is a set of statements (**membership assertions**) of the forms (a, b are individuals, and we have $a^{\mathcal{I}} \neq b^{\mathcal{I}}$ if $a \neq b$):

$$\boxed{C(a)} \quad \boxed{R(a, b)}$$

- $C \sqsubseteq D$ is satisfied by \mathcal{I} if $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$
- $R \sqsubseteq Q$ is satisfied by \mathcal{I} if $R^{\mathcal{I}} \subseteq Q^{\mathcal{I}}$
- $C(a)$ is satisfied by \mathcal{I} if $a^{\mathcal{I}} \in C^{\mathcal{I}}$
- $R(a, b)$ is satisfied by \mathcal{I} if $(a^{\mathcal{I}}, b^{\mathcal{I}}) \in R^{\mathcal{I}}$

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Knowledge base (Ontology)

An **\mathcal{L} -knowledge base** is a pair $\langle T, \Sigma \rangle$, where T is an \mathcal{L} -Tbox, and Σ is an \mathcal{L} -ABox.

An interpretation \mathcal{I} is a **model** of $K = \langle T, \Sigma \rangle$ if it satisfies all assertions of T and all assertions of Σ . K is said to be **satisfiable** if it admits a model.

K **logically implies** an assertion α (written $K \models \alpha$) if α is satisfied by every model of K . C is **subsumed** by D in K , if $K \models C \sqsubseteq D$.

open world assumption

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Example

Note: $\{C \sqsubseteq D, D \sqsubseteq C\}$ is written simply as $C = D$

TBox T :

$$\exists(\text{child}^-)^*. \exists \text{live. SouthOfPo} \sqsubseteq \neg \text{RealPadano}$$

$$\text{RealPadano} = \text{Italian} \sqcap (\forall \text{child}^*. \text{RealPadano}) \sqcap$$

$$(\forall \text{friend}^*. \text{RealPadano})$$

ABox Σ :

RealPadano(Umberto),
 child(Umberto, Aldo),
 $\neg \text{RealPadano}(\text{Gianfranco})$

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OWL Ontology Web Language

OWL concept constructors:

Constructor	DL Syntax	Example	Modal Syntax
intersectionOf	$C_1 \sqcap \dots \sqcap C_n$	Human \sqcap Male	$C_1 \wedge \dots \wedge C_n$
unionOf	$C_1 \sqcup \dots \sqcup C_n$	Doctor \sqcup Lawyer	$C_1 \vee \dots \vee C_n$
complementOf	$\neg C$	\neg Male	$\neg C$
oneOf	$\{x_1\} \sqcup \dots \sqcup \{x_n\}$	{john} \sqcup {mary}	$x_1 \vee \dots \vee x_n$
allValuesFrom	$\forall P.C$	\forall hasChild.Doctor	$[P]C$
someValuesFrom	$\exists P.C$	\exists hasChild.Lawyer	$\langle P \rangle C$
maxCardinality	$\leq_n P$	≤ 1 hasChild	$[P]_{n+1}$
minCardinality	$\geq_n P$	≥ 2 hasChild	$\langle P \rangle_n$



OWL Ontology Web Language

Types of axioms:

Axiom	DL Syntax	Example
subClassOf	$C_1 \sqsubseteq C_2$	Human \sqsubseteq Animal \sqcap Biped
equivalentClass	$C_1 \equiv C_2$	Man \equiv Human \sqcap Male
disjointWith	$C_1 \sqsubseteq \neg C_2$	Male $\sqsubseteq \neg$ Female
sameIndividualAs	$\{x_1\} \equiv \{x_2\}$	{President_Bush} \equiv {G.W_Bush}
differentFrom	$\{x_1\} \sqsubseteq \neg \{x_2\}$	{john} $\sqsubseteq \neg$ {peter}
subPropertyOf	$P_1 \sqsubseteq P_2$	hasDaughter \sqsubseteq hasChild
equivalentProperty	$P_1 \equiv P_2$	cost \equiv price
inverseOf	$P_1 \sqsubseteq P_2^-$	hasChild \equiv hasParent $^-$
transitiveProperty	$P^+ \sqsubseteq P$	ancestor $^+$ \sqsubseteq ancestor
functionalProperty	$T \sqsubseteq \leq 1 P$	$T \sqsubseteq \leq 1$ hasMother
inverseFunctionalProperty	$T \sqsubseteq \leq 1 P^-$	$T \sqsubseteq \leq 1$ hasSSN $^-$



Part 3

Automated reasoning on ontologies



Reasoning over ontologies

- Given an ontology, *additional* properties can be inferred, by
 - Logical reasoning
 - Meta-level querying (*typically, also based on logical reasoning*)
- Different goals of reasoning
 - Verification
 - Validation
 - Analysis
 - Querying

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Types of logical reasoning

- Classification based on semantic property
 - **Classical**
 - **Non-classical** (e.g., non-monotonic reasoning, common-sense reasoning, etc.)
- Classification based on the type of desired conclusions
 - **Deduction**
 - **Induction**
 - **Abduction**

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Logical reasoning: deduction

Let **T** and **A** be the intensional level and the extensional level of an ontology, respectively.

Deduction

P is a deductive conclusion from **T** and **A** ($T, A \models P$) if it holds in every model of **T** and **A**, i.e., in every interpretation satisfying both **T** and **A**

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Reasoning over ontologies

Examples of classical deductive logical reasoning:

- **Concept consistency**: A concept is **consistent** if it **does not always** (i.e. in every model of the ontology) denote the empty set, **inconsistent** otherwise
- **Concept subsumption**: A concept is a **subconcept** (or, is **subsumed by**) of another concept if the former **always** denotes a subset of the set denoted by the latter
- **Equivalence**: Two concepts are **equivalent** if they **always** denote the same set
- **Query answering**: a tuple of objects is an **answer** to a query if it satisfies the query **in every model** of the ontology. Note that query answering over ontologies is different from query evaluation in database.

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Example of consistency

```

classDiagram
    class Person
    class Italian
    class English
    class Lazy
    class LatinLover
    class Gentleman
    class Hooligan

    Person <|-- Italian
    Person <|-- English
    Italian <|-- Lazy
    Italian <|-- LatinLover
    English <|-- Gentleman
    English <|-- Hooligan
    Italian ..|.. English : {disjoint}
    LatinLover ..|.. Gentleman : {disjoint, covering}
  
```

Q: Is LatinLover consistent?
A: no!

Examples taken from Enrico Franconi

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Automated reasoning

Not FOL, but DL!

Most ontology languages are designed to admit automated reasoning procedures for the basic reasoning tasks that are:

- **Sound** (return **only** correct answers)
- **Complete** (return **all** correct answers)
- **Terminating** (**stop** producing their results in finite amount of time)

Computational complexity:
form PTIME to EXPTIME (or even NEXPTIME), depending on expressivity of the language

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Automated reasoning techniques

- **Tableaux:** this is the most mature technique, used in systems such **FACT/Racer/Pellet**
- **Automata on infinite tree:** the most powerful technique, but not implemented
- **Structural analysis:** simple, but works only for the weakest languages
- **Other:** e.g., specialized chase-based techniques, used for example in **QuOnto**

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Complexity of concept consistency

In fact, of all basic logical reasoning tasks

P	(co-)NP	PSPACE	ExpTime	NExpTime
ACN' (NP) without \exists , only $\neg A$	$ACCN$ (wrt acyc. TBoxes)	ACC_{reg} add regular roles	ACC_u add universal role	ACC wrt general TBoxes
ACE (co-NP) without LJ and NRs, only $\neg A$	$ACCTQ_{R+}$	$ACCHIQ_{R+}$ add role hierarchies	$ACCTQ$	ACC^{\sim}
subsumption of FL_0 \sqcap and \forall only wrt acyc. TBoxes	$ACCNO$ $ACCO$	$ACCF$	ACC^{\sim}	ACC^{\sim}

DL-lite is here

UML is here

OWL variant currently implemented in Fact/Racer/Pellet

Full OWL-DL

\mathcal{I} inverse roles: h-child⁻¹
 \mathcal{N} NRs: ($\geq n$ h-child)
 \mathcal{Q} Qual. NRs: ($\geq n$ h-child Blond)
 \mathcal{O} nominals: "John" is a concept
 \mathcal{F} feature chain (dis)agreement
 $\cdot R_+$ declare roles as transitive
 $\cdot \sim$ Boolean ops on roles

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Part 4

Ontologies for data access and integration

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Scenarios of use of ontologies

Integration and cooperation

- One of the challenges of ICT
- Big market (7.5 billion \$ – Aberdeen Group)
- Two facets:
 - Integration: intra-organization (e.g., EIS)
 - Cooperation: inter-organization
- Objects of interest
 - Data
 - Services

Ontologies for data access and integration

1. Ontologies for mediator-based integration
2. Ontology as conceptual tool for interoperability

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Mediator-based data and service integration

- One ontology
- Mapping between the data sources and the ontology
- Queries over the ontology

Answer(Q) ← Query

Ontology

Sources

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Data federation (i.e., DB2 information integrator)

Source Images

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Tools for data federation

- Advantages
 - Physical transparency
 - Heterogeneity
 - Source autonomy
 - Efficient distributed query answering
- Disadvantages
 - **No conceptual transparency:** the global schema is not independent from the sources

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Conceptual transparency

- Global schema independent from the sources
- Global schema described with a rich formalism
- Mappings are crucial for linking the sources to the ontology
- Important in several areas
 - Programming languages
 - Software engineering
 - Databases
 - Knowledge representation

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Conceptual transparency

Client (C) connects to Ontology (G) containing classes C1, C2, and C3. The Ontology (G) is mapped (M) to an intermediate layer containing elements E1, E2, and E3. This layer is wrapped (W) around three sources (S1, S2, S3).

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Why conceptual transparency failed

Client request: instances of C1

Suppose the ontology logically implies C3 isa C1. If the system is not able to compute this subsumption relationship, it will not access C3 when answering the query, thus missing the answers from C1. Reasoning on the ontology is crucial!

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Mapping between sources and ontology

How is the mapping \mathcal{M} between S and G specified?

- Are the sources defined in terms of the ontology?
Approach called *local-as-view*, or *LAV*
- Are the extensions of the ontology elements defined in terms of the sources?
Approach called *global-as-view*, or *GAV*
- A mixed approach?
Approach called *GLAV*

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Mapping: example

Ontology: *Movie(Title, Year, Critique*)*
directs(Movie, Director)
European isa Director

Source 1: $r_1(Title, Year, Director)$ since 1960, european directors

Source 2: $r_2(Title, Critique)$ since 1990

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GAV mapping

Ontology: *Movie(Title, Year, Critique*)*
directs(Movie, Director)
European isa Director

```

classDiagram
    class Movie {
        Title
        Year
        Critique
    }
    class Director {
        European
    }
    Movie "0..1" -- "0..n" Director : directs
  
```

$Movie(id, T, Y, C*) \rightsquigarrow \{ (mk(T), T, Y, C) \mid r_1(T, Y, D) \wedge r_2(T, C) \}$
 $European(id) \rightsquigarrow \{ (mk(D)) \mid r_1(T, Y, D) \}$
 $directs(idM, idD) \rightsquigarrow \{ (mk(T), mk(D)) \mid r_1(T, Y, D) \}$

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QuOnto: ontology-based data integration

- **QuOnto** is a DL reasoner jointly developed by University of Rome "La Sapienza" (G. De Giacomo, D. Lembo, M. Lenzerini, R. Rosati) and the Free University of Bozen-Bolzano (D. Calvanese)
- It allows modeling, managing, and querying a data integration system whose global schema is an ontology expressed in a Description Logic (**DL-lite**) resulting from the research carried out in the last 20 years
- The language for specifying the ontology is an optimal compromise between expressive power and complexity of query answering

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DL-lite

- Concepts constructs:

$$B ::= A \mid \exists R \mid \exists R^- \quad \text{basic concepts}$$

$$C ::= B \mid \neg B \mid C_1 \sqcap C_2 \quad \text{general concepts}$$
- TBox assertions:

$$B \sqsubseteq C \quad \text{inclusion assertions}$$

$$(\text{funct } R) \quad (\text{funct } R^-) \quad \text{functionality assertions}$$
- ABox assertions:

$$B(o_1) \quad R(o_1, o_2) \quad \text{with } o_1, o_2 \text{ constants}$$

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Constructs of DL-lite

- ISA between classes $A_1 \sqsubseteq A_2$
- class disjointness $A_1 \sqsubseteq \neg A_2$
- role typing $\exists R \sqsubseteq A_2 \quad \exists R^- \sqsubseteq A_1$
- mandatory participation $A_1 \sqsubseteq \exists R \quad A_2 \sqsubseteq \exists R^-$
- functionality of roles $(\text{funct } R) \quad (\text{funct } R^-)$

AAA105 DL-Lite

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Example

```

classDiagram
    Employee <|-- Manager
    Employee "0..*" -- "1..1" Dept : Member->
    Manager "1..1" -- "0..*" Dept : Director->
    Dept "0..*"
  
```

- $\exists Member \sqsubseteq Employee$
- $\exists Member^- \sqsubseteq Dept$
- $Employee \sqsubseteq \exists Member$ (funct Member)
- $\exists Director \sqsubseteq Manager$
- $\exists Director^- \sqsubseteq Dept$
- $Dept \sqsubseteq \exists Director^-$ (funct Director^-)
- $Manager \sqsubseteq Employee$

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A note on mappings

- In Ontology-based integration we have to deal with the "impedence mismatch" problem
 - Sources store **data**, while instances of concepts and relations in the ontologies are **objects**
- The solution is to define a mapping language that allows specifying how to transform data into objects
- Basic idea:** use "Skolem functions" in the head of the mapping
- Semantics: objects are denoted by "terms" (of exactly one level of nesting), and different terms are different objects (unique name assumption on terms)

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Mappings: example

Three sources on students:

- s1 uses code for identifying students
- s3 uses number for identifying
- s2 stores (incomplete) correspondences between code and number

```

Student(sbc(code)) :- s1(code,dob,addr,city)
Student(sbc(code)) :- s2(number,code)
Student(sbn(number)) :- s3(number,addr,city), not s2(number,code)
LivesIn(sbc(code),c(city)) :- s1(code,dob,addr,city), city is not null
LivesIn(sbc(code),c(city3)) :- s1(code,dob,addr,city1), city1 is null,
s2(number,code), s3(number,addr,city3), city3 is not null
LivesIn(sbc(code),c(city3)) :- not s1(code,dob,addr,city1),
s2(number,code), s3(number,addr,city3), city3 is not null
LivesIn(sbn(number),c(city)) :- s3(number,address,city), city is not null,
not s2(number,code)
  
```

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Complexity analysis

	C_l	C_r	\mathcal{F}	\mathcal{R}	Data complexity of query answering
1	$DL-Lite_{\mathcal{F}}$		✓	–	in LOGSPACE
2	$DL-Lite_{\mathcal{R}}$		–	✓	in LOGSPACE
3	$DLR-Lite_{\mathcal{F}}$		✓	–	in LOGSPACE
4	$DLR-Lite_{\mathcal{R}}$		–	✓	in LOGSPACE
5	$A \mid \exists P.A$	A	–	–	NLOGSPACE-hard
6	A	$A \mid \forall P.A$	–	–	NLOGSPACE-hard
7	A	$A \mid \exists P.A$	✓	–	NLOGSPACE-hard
8	$A \mid \exists P.A \mid \exists P^{-}.A$	$A \mid \exists P$	–	–	PTIME-hard
9	A	$A \mid \exists P.A \mid \exists P^{-}.A$	✓	–	PTIME-hard
10	$A \mid \exists P.A$	$A \mid \exists P.A$	✓	–	PTIME-hard
11	$A \mid \exists P.A \mid A_1 \sqcap A_2$	A	–	–	PTIME-hard
12	$A \mid A_1 \sqcap A_2$	$A \mid \forall P.A$	–	–	PTIME-hard
13	$A \mid A_1 \sqcap A_2$	$A \mid \exists P.A$	✓	–	PTIME-hard
14	$A \mid \neg A$	A	–	–	coNP-hard
15	A	$A \mid A_1 \sqcup A_2$	–	–	coNP-hard
16	$A \mid \forall P.A$	A	–	–	coNP-hard

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How QuOnto answers queries

The diagram illustrates the query answering process. A Client Ontology sends a Query Q to the system. The system consists of several layers: an Ontology layer with concepts C1, C2, and C3; a Mapping layer with elements E1, E2, and E3; and a Wrapping layer with sources S1, S2, and S3. Arrows indicate the flow of information from the sources through the mapping and ontology layers to the client ontology.

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Phase 1: reformulation wrt client ontology

This diagram shows the first phase of query reformulation. A Query Q is received from the Client ontology. The system reformulates it into Q1, which is designed to preserve the client ontology. The internal structure of the system (Ontology, Mapping, Wrapping) remains the same as in the previous diagram.

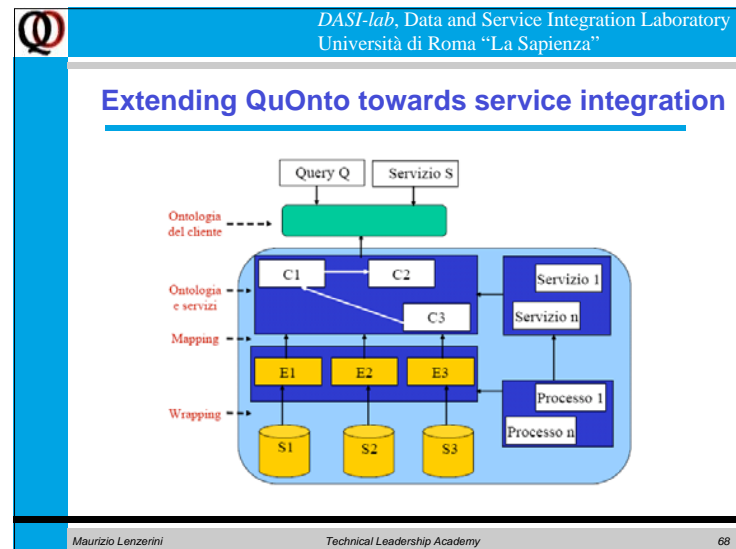
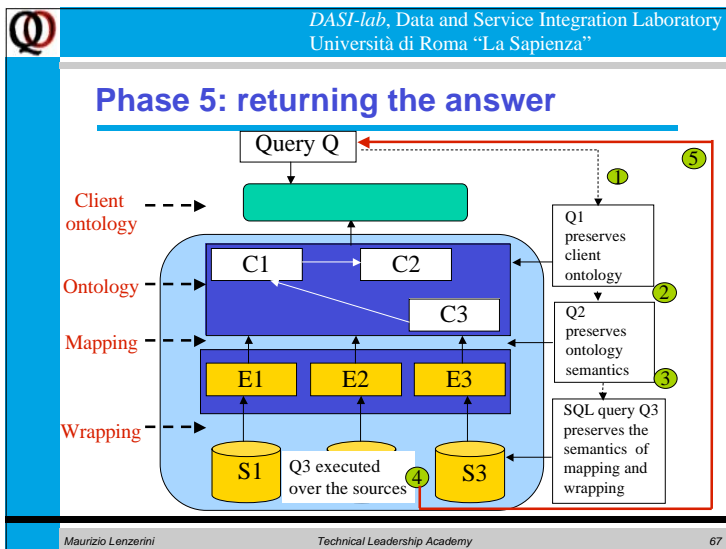
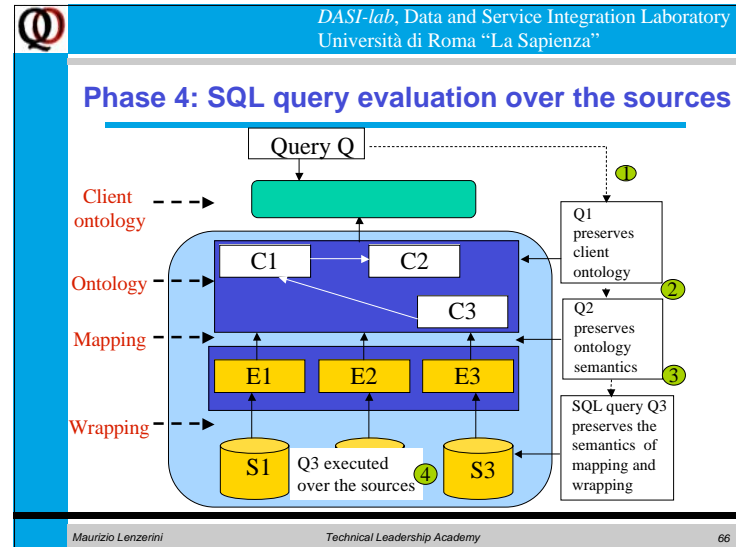
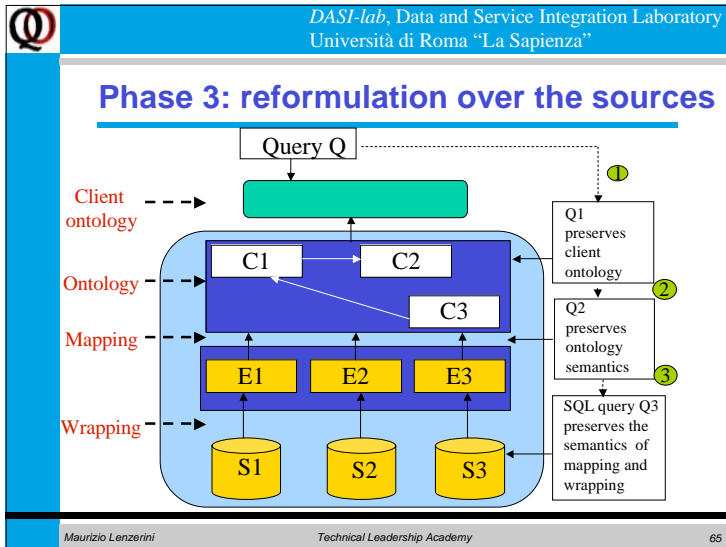
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Phase 2: reformulation over the ontology

This diagram shows the second phase of query reformulation. The query Q is further reformulated into Q2, which preserves the ontology semantics. The internal structure of the system remains the same.

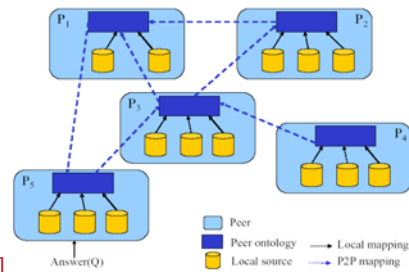
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Ontologies for interoperability

- Several peers, each with one ontology
- P2P mappings
- Each query over one peer



Taken from
[Calvanese&al PODS04]



Some references

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- Diego Calvanese, Giuseppe De Giacomo, Domenico Lembo, Maurizio Lenzerini, Riccardo Rosati, "DL-Lite: Tractable description logics for ontologies", Proc. of the 20th Nat. Conf. on Artificial Intelligence, AAAI-2005
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