# Database Management Systems Written Examination

02.02.2009

First name	Last name	
Student number	Signature	

# **Instructions for Students**

- Write your name, student number, and signature on the exam sheet.
- Write your name and student number on every solution sheet you hand in.
- This is a closed book exam: the only resources allowed are blank paper, pens, and your head. Use a pen, not a pencil.
- Write neatly and clearly. The clarity of your explanations affects your grade.
- You have 120 minutes for the exam.

# Reserved for the Teacher

Exercise	Max. points	Points
1	20	
2	10	
3	20	
4	20	
5	10	
6	10	
7	10	
Total	100	

# Exercise 1 (20 pt) Answer the following questions:

- a. What is a clustering file organisation?
- b. When and why is a multi-level index recommended?
- c. When is a sparse secondary index useful?
- d. What is the main difference between a B<sup>+</sup>-tree file organisation and a B<sup>+</sup>-tree index?
- e. What are the 3 steps of query processing?
- f. How can the materialized view  $v = r \bowtie s$  be updated incrementally when  $i_r$  tuples are inserted into r?
- g. What are the 5 states of a transaction?
- h. What is a cascading rollback?
- i. Which ACID properties are ensured by the recovery system?
- j. For log-based recovery with deferred DB modifications: What actions are performed if a transaction is rolled back?

Exercise 2 (10 pt) Consider the following relation:

Branch	Customer	Account
Downtown	Smith	237
Downtown	Jones	222
Mianus	Smith	250
Downtown	Turner	300
Mianus	Jackson	200
Mianus	Hayes	382
Downtown	$\overline{ m Williams}$	180
Brighton	Jackson	290

Suppose that a branch with all its customer and accounts shall be stored in a variable-length record. Show the file organisation for the following methods:

- a. Fixed-length representation with reserved space
- b. Fixed-length representation with pointer
- c. Slotted page structure

**Exercise 3** (20 pt) Consider the following relation r:

	Course	StudID	Grade
$r_0$	DMS	2100	18
$r_1$	ITP	2157	18
$r_2$	ITP	2230	30
$r_3$	DMS	2177	24
$r_4$	OS	2340	30
$r_5$	ITP	2200	23
$r_6$	DMS	2157	28
$r_7$	DB	2300	30
$r_8$	DMS	2263	25
$r_9$	DB	2299	28

Show the following index structures and file organisations:

- a. An index-sequential file organisation with a primary sparse index on StudID. For a search-key k, an index entry is created if  $k \mod 100 = 0$ .
- b. On top of the index-sequential structure in a), a secondary  $B^+$ -tree index on Grade. Assume n=3 for the  $B^+$ -tree. The tuples are read sequentially as stored in the index-sequential file in a).
- c. A hash file organisation using extendable hashing on *Grade* and the hash function  $h(n) = n \mod 8$ . Each bucket holds at most 2 tuples. Show the structure after inserting  $r_0 r_4$  and after inserting all tuples.
- d. A bitmap index on Course.

**Exercise 4** (20 pt) Let r(A, B) and s(A, C) be two relations with the following characteristics: |r| = 45.000, |s| = 20.000, A is primary key in both relations and equally distributed between 1 and 1.000.000, and s has a primary B<sup>+</sup>-tree index on attribute A with 100 search-key/pointer pairs per node. A single block can contain 25 tuples of r, 30 tuples of s, or 1 node of the index.

- a. Determine the number of blocks needed for r, s, and the index, respectively.
- b. Determine the access strategy and determine the number of block IOs for the following selection queries:
  - $\bullet \ \sigma_{A=100.000}(s)$
  - $\sigma_{A<100.000}(s)$
  - $\sigma_{A>100.000}(s)$
- c. Determine the number of block IOs for the following evaluation plans for  $r \bowtie s$  when 3 main memory buffer blocks are available:
  - Plan p1: Block nested loop join
  - Indexed nested loop join using the index in a)
  - Plan p3: Hash join
- d. For the hash join in plan p3 above a partition of s need to fit entirely in main memory. Assume a main memory buffer size of 12 blocks. How should the buffer blocks be used and what would be a useful hash function such that the number of s-partitions is minimal, i.e., the partitions are maximal. (Assume that the A-values are perfectly distributed)

**Exercise 5** (10 pt) Assume two relations r(A, B) and s(B, C). Transform the following relational algebra expression into more efficient ones and motivate your choice:

a. 
$$\sigma_{(A=1\vee A=3)\wedge B < C}(r \bowtie s)$$

b. 
$$\pi_B(\sigma_{C>100}(r \bowtie s))$$

**Exercise 6** (10 pt) Given is the following schedule over transactions  $T_1, T_2, T_3$ :

$T_1$	$T_2$	$T_3$
	read(Z)	
	read(Y)	
	write(Y)	
		read(Y)
		read(Z)
read(X)		, ,
write(X)		
` ′		write(Y)
		write(Z)
	read(X)	
read(Y)		
write(Y)		
	write(X)	

- a. Draw the precedence graph and show that the schedule is not conflict serializable.
- b. Design a concurrent schedule of  $T_1, T_2$ , and  $T_3$  that is conflict serializable. Specify also the equivalent serial schedule.
- c. Assuming the timestamp order  $TS(T_1) < TS(T_2) < TS(T_3)$ : Is the schedule in a) possible under the timestamp ordering protocol? Explain your answer.

Exercise 7 (10 pt) Consider the following schedule:

$T_1$	$T_2$
read(A)	
	write(B)
read(B)	

- a. Is this schedule possible under the two-phase locking protocol? If yes, add lock and unlock instructions.
- b. Assume the following order on the data items:  $A \to B$ . Is the schedule possible under the tree protocol? If yes, add lock and unlock instructions.
- c. Suppose that none of the two transactions committed yet (e.g., additional operations might follow). Is the schedule cascadeless? Explain your answer. If no, where should a commit be placed in order to make it cascadeless?

- a. Records of several different relations are stored in the same file.
- b. If the primary index does not fit entierely in main memory.
- c. Never. Secondary indexes have always to be dense in order to be useful.
- d. In the B<sup>+</sup>-tree file organisation the leave nodes store the data records; in the B<sup>+</sup>-tree index the leave nodes store pointers to the data records.
- e. (i) Parsing and translation, (ii) optimization, (iii) evaluation
- f.  $v^{new} = v^{old} \cup (i_r \bowtie s)$
- g. Active, partially committed, committed, failed, aborted
- h. A single transaction leads to a series of transaction rollbacks.
- i. Atomicity and durability
- j. No actions need to be done.

# Solution 2

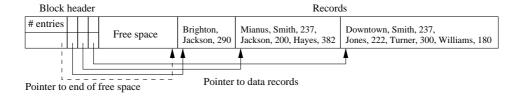
a. Fixed-length representation with reserved space:

0	Downtown	Smith	237	Jones	222	Turner	300	Williams	180
1	Mianus	Smith	250	Jackson	200	Hayes	382	1	工
2	Brighton	Jackson	290			1	T	<u>T</u>	$\perp$

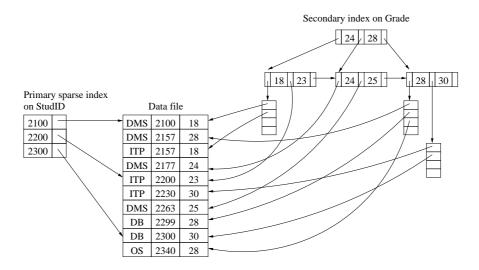
b. Fixed-length representation with pointer:

0	Downtown	Smith	237	
1		Jones	222	<del></del>
4	Mianus	Smith	250	$\exists$
2		Turner	300	<del></del>
4		Jackson	200	
5		Hayes	382	<b>—</b>
3		Williams	180	$\overline{}$
6	Brighton	jackson	290	

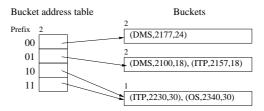
c. Slotted page structure:



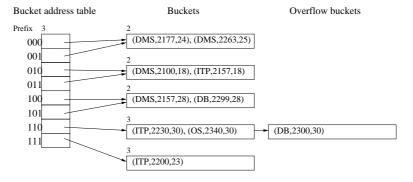
- a. Index-sequential file organisation with primary index (see point b.)
- b. Secondary B<sup>+</sup>-tree index



- c. Extendable hashing
  - after inserting  $r_0, \ldots, r_4$ :



• after inserting all tuples:



d. Bitmap index for Course and Grade:

DMS: [1 0 0 1 0 0 1 0 1 0]
ITP: [0 1 1 0 0 1 0 0 0 0]
OS: [0 0 0 0 1 0 0 0 0]
DB: [0 0 0 0 0 1 0 1 0 1]

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a. Data blocks for r: b_r = [45.000/25] = 1.800 blocks
   Data blocks for s: b_s = [20.000/30] = 667 blocks
   Index on s:
   - level 3: [20.000/100] = 200 nodes
   - \text{ level } 2: \lceil 200/100 \rceil = 2 \text{ nodes}
   - \text{ level 1: } [2/100] = 1 \text{ node}
   Total for index: 203 blocks
b. \sigma_{A=100.000}(s):
   - Traverse the B<sup>+</sup>-tree to locate the matching tuple
   -3 index block IOs + 1 data block IO = 4 block IOs
   \sigma_{A<100.000}(s):
   - Scan the data file from the beginning; the index is not needed.
   - Avg. distance between A-values: 1.000.000/20.000 = 50
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- Tuples that match the selection predicate: 100.000/50 = 2.000
- Thus,  $\lceil 2.000/30 \rceil = 67$  data block IOs
- $\sigma_{A>100.000}(s)$ :
- Traverse the B<sup>+</sup>-tree to locate the first matching tuple: 3 index blocks
- Scan the data file sequentially from that tuple
- Avg. distance between A-values: 1.000.000/20.000 = 50
- Tuples that match the selection predicate: 900.000/50 = 18.000
- Thus, [18.000/30] = 600 data block IOs
- Total block IOs: 3 + 600 = 603
- c. Plan p1: Block nested loop join (with r as outer relation):

$$-C = b_r * b_s + b_r = 1.800 * 667 + 1.800 = 1.202.400$$

Plan p2: Indexed nested loop join:

- Use the index to access matching tuples in s
- Cost c to access a matching tuple: c = 3 + 1 = 4 block IOs
- Cost for p2:  $C = n_r * c + b_r = 45.000 * 4 + 1.800 = 181.800$

Plan p3: Hash join (partially filled blocks are ignored):

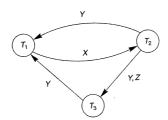
$$-C = 3 * (b_r + b_s) = 3 * (1.800 + 667) = 7.401$$

- d. Use 1 block for the result, 1 block for r-partitions, 10 blocks for s-partitions
  - Thus, an s-partition can hold at most 30 \* 10 = 300 tuples
  - Avg. distance between A-values in s: [1.000.000/20.000] = 50
  - The range of A-values that fit in a partition is 300 \* 50 = 15.000
  - A hash function that assigns 1.500 tuples to a partition: h = A div 15.000

- a.  $\sigma_{(A=1\vee A=3)\wedge B < C}(r\bowtie s)$ :
  - Push condition  $A = 1 \lor A = 3$  down to r
  - Push condition B < C down to s
  - Both transformations reduce the arguments of the join
  - Thus, we get  $\sigma_{A=1\vee A=3}(r)\bowtie \sigma_{B< C}(s)$
  - An additional optimization might be to split the OR condition and replace it by a union:  $(\sigma_{A=1}(r) \cup \sigma_{A=3}(r)) \bowtie \sigma_{B < C}(s)$
- b.  $\pi_B(\sigma_{C>100}(r \bowtie s))$ :
  - Push down  $\sigma_{C>100}$  to s followed by a projection to B
  - Project r to attribute B
  - Both operations reduce the argument relations of the join: the selection reduces the number of tuples, the projection reduces the size (in terms of blocks)
  - Thus, we get  $\pi_B(r) \bowtie \pi_B(\sigma_{C>100}(s))$
  - Note that the join is needed, since there might be B-values in s that are not in r

#### Solution 6

a. Precedence graph:



There is a cycle in the precedence graph:  $T_1 \xrightarrow{X} T_2$  and  $T_2 \xrightarrow{Y} T_1$ . Hence, the schedule is not conflict serializable.

b. The following schedule is conflict serializable to the serial schedule  $\langle T_3, T_1, T_2 \rangle$ 

$T_1$	$T_2$	$T_3$
		read(Y)
		read(Z)
read(X)		
write(X)		
		write(Y)
		write(Z)
	read(Z)	` ´
read(Y)	,	
write(Y)		
	read(Y)	
	write(Y)	
	read(X)	
	write(X)	

c. No. There are conflicting read and write operations on Y in  $T_1$  and  $T_2$ , which are not executed in timestamp order:  $T_2$  writes Y and then  $T_1$  reads Y.

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a. Yes, it is possible under the two-phase locking protocol.

	$\mid T_1 \mid$	$T_2$
1	lock-S(A)	
2	read(A)	
3		lock-X(B)
4		write(B)
5		unlock(B)
6	lock-S(B)	
7	read(B)	
8	unlock(A)	
9	unlock(B)	

b. Yes, it is possible under the tree protocol.

	$T_1$	$T_2$
1	lock-X(A)	
2	read(A)	
3		lock-X(B)
4		write(B)
5		unlock(B)
6	lock-X(B)	
7	read(B)	
8	unlock(A)	
9	unlock(B)	

Note, that the tree protocol allows only X-locks.

c. No, the schedule is not cascadeless. If  $T_2$  aborts,  $T_1$  must be rolled back, since it uses a value of B that has been previously written by  $T_2$ .

In order to make the schedule cascadeless, a commit must be placed immediately after write(B) in  $T_2$ .