# Database Management Systems Written Exam

## 25.06.2010

First name	Last name	
Student number	Signature	

#### **Instructions for Students**

- Write your name, student number, and signature on the exam sheet and on every solution sheet you hand in.
- This is a closed book exam: the only resources allowed are blank paper, pens, and your head. Use a pen, not a pencil.
- Write neatly and clearly. The clarity of your explanations affects your grade.
- You have 2 hours for the exam.

Good luck!

Reserved	for	$\mathbf{the}$	Teacher
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Exercise	Max. points	Points
1	20	
2	8	
3	20	
4	24	
5	8	
6	8	
7	12	
Total	100	

**Exercise 1** (20 pt) Answer the following questions:

- a. What is a pinned block?
- b. For which operaton is a clustering file organisation advantageous?
- c. In a multilevel index, what is indexed by the outer index?
- d. Describe a uniform hash function for a search-key value with range [1, 1000] and 20 buckets.
- e. What are two index structures that can efficiently handle multiple-key queries?
- f. What is always applicable: materialized evaluation or pipelined evaluation?
- g. How many different join orders exist for  $r_1 \bowtie r_2 \bowtie r_3$ ?
- h. What are the 3 steps of query processing?
- i. What is a cascading rollback?
- j. What is the main idea of multiversion concurrency protocols to increase concurrency?

**Exercise 2** (8 pt) Consider the following file organization using fixed-length records and a free list.

header					_
record $0$	BMW	1990	red	10	
record 1					-
record 2	BMW	1991	red	2	
record 3	Fiat	1990	white	3	
record 4					-
record $5$	Fiat	1991	blue	3	
record 6					-
record 7	Ford	1990	blue	1	

Show the structure of the file after each of the following operations (in that order):

- a. Insert(BMW,1991,blue,6)
- b. Delete(record 2)
- c. Insert(Ford, 1990, white, 7)

	Name	Course	Grade
$r_0$	Tom	ITP	30
$r_1$	Tom	DMS	21
$r_2$	Aron	CSA	18
$r_3$	Ann	OS	18
$r_4$	Ann	DMS	25
$r_5$	Nick	ITP	27
$r_6$	Nick	DSA	23
$r_7$	Nick	IDB	26
$r_8$	Sue	ITP	28
$r_9$	Sue	CSA	19

**Exercise 3** (20 pt) Consider the following relation r:

Show the following index structures and file organisations:

- a. A primary dense B<sup>+</sup>-tree index on *Course*. Assume n = 3 for the B<sup>+</sup>-tree. The tuples are inserted in the order  $r_0, \ldots, r_9$ . Show the tree after inserting the first five tuples and after inserting all tuples.
- b. An extensible hash table on *Grade* with the hash function  $h(n) = n \mod 8$ . Each bucket holds at most 2 tuples. The tuples are inserted in the order  $r_0, \ldots, r_9$ . Show the structure after inserting the first five tuples and after inserting all tuples.
- c. Assume that you have a B<sup>+</sup>-tree index on *Course* and a (separate) B<sup>+</sup>-tree index on *Grade*. Then consider the following query:

```
SELECT * FROM r WHERE Course = 'ITP' AND Grade = 30
```

Describe 3 different evaluation strategies for this query that take advantage of the indexes, using one of the indexes or both.

**Exercise 4** (24 pt) Let r(A, B) and s(A, C) be two relations with the following characteristics: |r| = 45.000, |s| = 20.000, A is primary key in both relations and equally distributed between 1 and 1.000.000, and s has a primary B<sup>+</sup>-tree index on attribute A with 100 search-key/pointer pairs per node. A single block can contain 25 tuples of r, 30 tuples of s, or 1 node of the index.

- a. Determine the number of blocks needed for r, s, and the index, respectively.
- b. Determine the access strategy and determine the number of block IOs for the following selection queries:
  - $\sigma_{A=100.000}(s)$
  - $\sigma_{A<100.000}(s)$
  - $\sigma_{A>100.000}(s)$
- c. Determine the number of block IOs for the following evaluation plans for  $r \bowtie s$ when 3 buffer blocks in memory are available:
  - Plan p1: Block nested loop join
  - Indexed nested loop join using the index in a)
  - Plan p3: Hash join
- d. For the hash join in plan p3 above a partition of *s* need to fit entirely in main memory. Assume a main memory buffer size of 12 blocks. How should the buffer blocks be used and what would be a useful hash function such that the number of *s*-partitions is minimal, i.e., the partitions are maximal. (Assume that the *A*-values are perfectly distributed)

Exercise 5 (8 pt) Proof that the following expressions do not hold:

- a.  $\sigma_{\theta}(E_1 \cup E_2) = \sigma_{\theta}(E_1) \cup E_2$
- b.  $\pi_A(E_1 E_2) = \pi_A(E_1) \pi_A(E_2)$

**Exercise 6** (8 pt) Given is the following schedule over transactions  $T_1, T_2, T_3$ :

$T_1$	$T_2$	$T_3$
	read(Z)	
	read(Y)	
	write(Y)	
		read(Y)
		read(Z)
read(X)		
write(X)		
		write(Y)
		write(Z)
	read(X)	
read(Y)		
write(Y)		
	write(X)	

Answer the following questions and explain your answers:

- a. Draw the conflict graph of this schedule and show whether the schedule is conflict serializable or not.
- b. Is the schedule view serializable to  $\langle T_1, T_2, T_3 \rangle$ ?

**Exercise 7** (12 pt) Consider the following two transactions:

 $T_1: \quad \operatorname{read}(A);$   $\operatorname{read}(B);$   $\mathbf{if} A=0 \mathbf{then} B := B + 1;$   $\operatorname{write}(B).$   $T_2: \quad \operatorname{read}(B);$   $\operatorname{read}(A);$   $\mathbf{if} B=0 \mathbf{then} A := A + 1;$  $\operatorname{write}(A).$ 

- a. Add lock and unlock instructions to  $T_1$  and  $T_2$  so that they observe the twophase locking protocol.
- b. Show a concurrent schedule of  $T_1$  and  $T_2$  that results in a deadlock? Show also the evolution of the wait-for graph.
- c. For the schedule in b.) what happens under the wait-die deadlock prevention protocol?

- a. Memory block that is not allowed to be written back to disk as long as it is pinned.
- b. Join
- c. The inner (primary) index
- d.  $h = n \mod 20$
- e. Bitmap index, grid file index
- f. Materialized evaluation
- g. 12
- h. Parsing/translation, optimization, evaluation
- i. A single transaction failure leads to a series of transaction rollbacks
- j. Keep old versions of data items such that reads are always successful

#### Solution 2

a. Insert(BMW,1991,blue,6)

header					_
record 0	BMW	1990	red	10	
record 1	BMW	1991	blue	6	
record 2	BMW	1991	red	2	
record 3	Fiat	1990	white	3	
record 4					*
record $5$	Fiat	1991	blue	3	
record 6					*
record $7$	Ford	1990	blue	1	

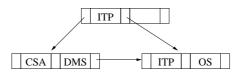
#### b. Delete(record 2)

header					_
record $0$	BMW	1990	red	10	
record 1	BMW	1991	blue	6	
record 2					4
record 3	Fiat	1990	white	3	
record 4					*
record $5$	Fiat	1991	blue	3	
record 6					*
record $7$	Ford	1990	blue	1	

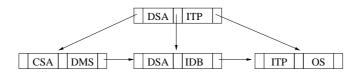
#### c. Insert(Ford, 1990, white, 7)

header					
record 0	BMW	1990	red	10	
record 1	BMW	1991	blue	6	
record 2	Ford	1990	white	7	
record 3	Fiat	1990	white	3	
record 4					*
record 5	Fiat	1991	blue	3	
record 6					*
record 7	Ford	1990	blue	1	

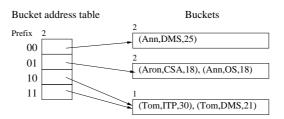
- a.  $B^+$ -tree index
  - after inserting  $r_0, \ldots, r_4$ :



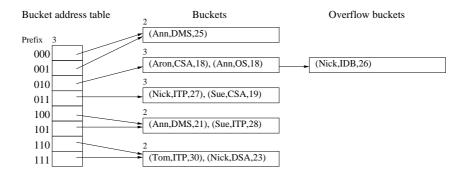
- after inserting all tuples:



- b. Extensible hash file organization:
  - The hash function gives:
    - h(18) = 010, h(19) = 011, h(21) = 101, h(23) = 111, h(25) = 001,h(26) = 010, h(27) = 011, h(28) = 100, h(30) = 110
  - Overflow buckets are used, if a bucket is already full.
  - after inserting  $r_0, \ldots, r_4$ :



– after inserting all tuples:



- c. The 3 evaluation strategies are:
  - 1. Use index on *Course* to find all tuples with Course = 'ITA'; then test for Grade = 30.
  - 2. Use index on *Grade* to find all tuples with Grade = 30; then test for Course = 'ITA'.
  - 3. Use index on *Course* to find pointers to all records with a *Course* = 'ITA'. Similarly, use index on *Grade* to find pointers to all records with a *Grade* = 30. Take the intersection of the two pointer sets.

- a. Data blocks for  $r: b_r = \lceil 45.000/25 \rceil = 1.800$  blocks Data blocks for  $s: b_s = \lceil 20.000/30 \rceil = 667$  blocks Index on s:
  - level 3: [20.000/100] = 200 nodes
  - level 2: [200/100] = 2 nodes
  - level 1:  $\lceil 2/100 \rceil = 1$  node
  - Total for index: 203 blocks
- b.  $\sigma_{A=100.000}(s)$ :
  - Traverse the B<sup>+</sup>-tree to locate the matching tuple
  - -3 index block IOs +1 data block IO = 4 block IOs
  - $\sigma_{A<100.000}(s)$ :
  - Scan the data file from the beginning; the index is not needed.
  - Avg. distance between A-values: 1.000.000/20.000 = 50
  - Tuples that match the selection predicate: 100.000/50 = 2.000
  - Thus,  $\lceil 2.000/30 \rceil = 67$  data block IOs
  - $\sigma_{A>100.000}(s)$ :
  - Traverse the B<sup>+</sup>-tree to locate the first matching tuple: 3 index blocks
  - Scan the data file sequentially from that tuple
  - Avg. distance between A-values: 1.000.000/20.000 = 50
  - Tuples that match the selection predicate: 900.000/50 = 18.000
  - Thus, [18.000/30] = 600 data block IOs
  - Total block IOs: 3 + 600 = 603
- c. Plan p1: Block nested loop join (with r as outer relation):

 $-C = b_r * b_s + b_r = 1.800 * 667 + 1.800 = 1.202.400$ 

Plan p2: Indexed nested loop join:

- Use the index to access matching tuples in  $\boldsymbol{s}$
- Cost c to access a matching tuple: c = 3 + 1 = 4 block IOs
- Cost for p2:  $C = n_r * c + b_r = 45.000 * 4 + 1.800 = 181.800$
- Plan p3: Hash join (partially filled blocks are ignored):
- $-C = 3 * (b_r + b_s) = 3 * (1.800 + 667) = 7.401$
- d. Use 1 block for the result, 1 block for r-partitions, 10 blocks for s-partitions An s-partition can hold at most 30 \* 10 = 300 tuples
  - Avg. distance between A-values in s: [1.000.000/20.000] = 50
  - The range of A-values that fit in a partition is 300 \* 50 = 15.000
  - A hash function that assigns 1.500 tuples to a partition: h = A div 15.000

a. Proof by counter-example: Assume (for  $E_1$  and  $E_2$ ) two relations with schema (A, B) and instances  $E_1 = \{(a, 1)\}$  and  $E_2 = \{(b, 1)\}$ , and let  $\theta$  be the condition A = a'. Then on the right hand side we get  $E + E = \{(a, 1), (b, 1)\}$  and  $\sigma = a(E + E)$ .

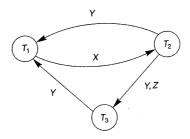
Then on the right-hand side we get  $E_1 \cup E_2 = \{(a, 1), (b, 1)\}$  and  $\sigma_{A='a'}(E_1 \cup E_2) = \{(a, 1)\}.$ 

On the left-hand side we get  $\sigma_{A='a'}(E_1) \cup E_2 = \{(a,1)\} \cup \{(b,1)\} = \{(a,1), (b,1)\}$ , which is different from the result of the left-hand side.

b. Proof by counter-example: Assume (for  $E_1$  and  $E_2$ ) two relations with schema (A, B) and instances  $E_1 = \{(1, 2), (1, 5)\}$  and  $E_2 = \{(1, 2)\}$ . The left-hand side is empty, whereas the right-hand side gives (1).

#### Solution 6

a. Conflict graph:



The schedule is not conflict serializable, since the conflict graph contains cycles.

b. No.

Example of violating a condition for view serializability: In the concurrent schedule,  $T_2$  reads the initial value of Y; in  $\langle T_1, T_2, T_3 \rangle$ , transaction  $T_2$  reads the value of Y which is produced by  $T_1$  (but should read the initial value).

#### Solution 7

a. Lock and unlock instructions:

$T_1$ :	$\begin{array}{l} {\rm lock-S(A);}\\ {\rm read(A);}\\ {\rm lock-X(B);}\\ {\rm read(B);}\\ {\rm if \ A=0 \ then \ B:=B+1;}\\ {\rm write(B).} \end{array}$	<i>T</i> <sub>2</sub> :	$\begin{array}{l} {\rm lock-S(B);} \\ {\rm read(B);} \\ {\rm lock-X(A);} \\ {\rm read(A);} \\ {\bf if B=0 \ {\bf then} \ A:=A+1;} \\ {\rm write(A).} \end{array}$
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b. The following schedule results in a deadlock at step 6:

	$T_1$	$T_2$	Wait-for graph
1	lock-S(A);		
2		lock-S(B);	
3		read(B);	
4	read(A)		
5	lock-X(B)		$T_1 \longrightarrow T_2 \ (T_1 \text{ waits for } T_2)$
6		lock-X(B);	$T_1 \rightleftharpoons T_2$ ( $T_1$ waits for $T_2$ and vice versa)

c. Wait-die deadlock prevention protocol: We assume that  $T_1$  is the older transaction and  $T_2$  is the younger transaction. Then at step 6,  $T_2$  (the younger transaction) will not wait for  $T_1$  (the older transaction) to release the lock. Instead,  $T_2$  is rolled back, and the lock on B is released.  $T_1$  can now continue.